

"Is That You?" 1025-182 Record Board



Date 02/06/13

Board Team Final
Network Approval Board 02/06/13
Record Board
Animatic Scan Board
Conformed Board
Design Board
Final Board

Adventure Time Created by Pendleton Ward

> Supervising Director Andres Salaff

Storyboard by Jesse Moynihan

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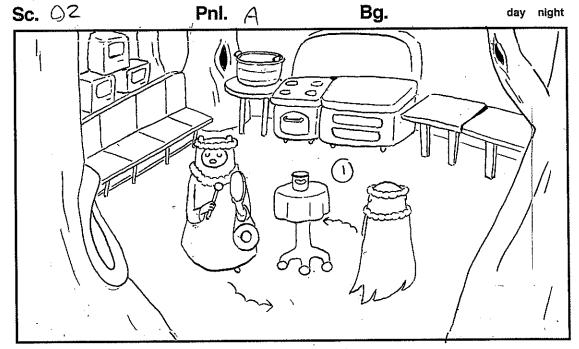


Page ____

02

EPISODE #

Sc. O Pnl. A Bg. day night



Dialog: F & J: II Fallen ally Fallen ally

F+J: You're HOME NOW IN THE SKY

Action: EXT. TREE HOUSE

-F+J CIRCLE JAR W/ A SINGLE PICKLE IN IT,

- F. BEATS DRUM

Timing:

SA SA

Control of the contro



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N

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EPISODE # 1025

Sc. 03 Pnl. A Bg. day night

Sc. 03

Pnl. B

Bg. day night

BG/SA

Dialog:

FALLEN ALLY

| FALLEN ALLY

FIJ: A SINGLE TEAR WECRY

Action:

- F. BEATS DRUM.

-F. WALKS OFFIS

Timing:

3

4



Page ○3

Sc. 03 Pnl. D Bg. day night

Dialog: F: A truer friend there was none 1

F&J: and Prismo 2 was his name

Action: - JAKE WALKS ONIS,

-J. STRETCHES HAND INTO PRISMO SHAPE,

Timing:

5



Production:

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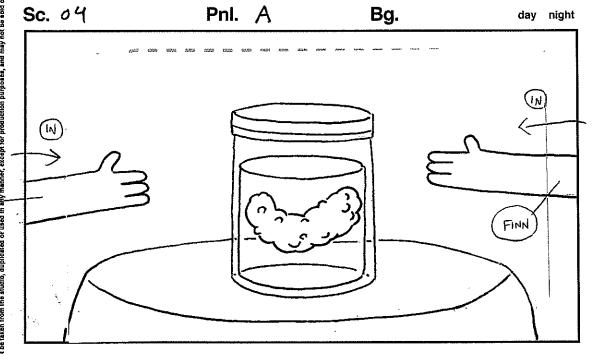
5



9 Page ____

025 - 18

EPISODE #



Sc. 04 Pnl. B Bg. day night

Dialog: J: an artisan of pickling

J: and now just one remains J

Action:

-F+J'S HANDS COME ONKS.

-F+J KEEP CIRCLING.

Timing:



Page ____

Sc. 05 Pnl. A Bg. day night

sy night Sc. 05

Pnl. B

Bg.

day night

8

5-1

02

EPISODE #



Dialog: J: and now just one...

(J crying)

J: I can't do this man!

Action:

- J. STARDS TEARING UP.

- J. STOPS WALKING

Timing:

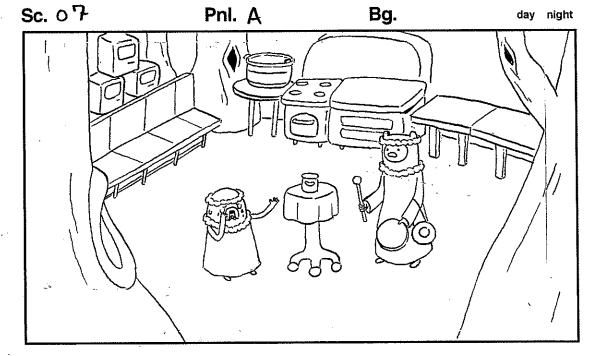
9

10



Page <u>06 .</u>

Sc. 06 Pnl. A Bg. day night



Dialog: J: IT JUST CAN'T BE OVER

A. F: HEY. WE CAN PUT IT BACK IN THE FRIDGE IF YOU WANT.

B. J: (QUIET SOBBING)

Action:

Timing:

12

Production:

025-182



Page 0 **7**

Sc. 08

Pnl. A

Bg.

day nig

Sc. 08

Pnl. B

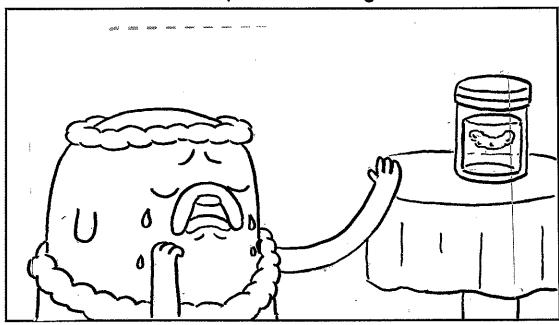
Bg.

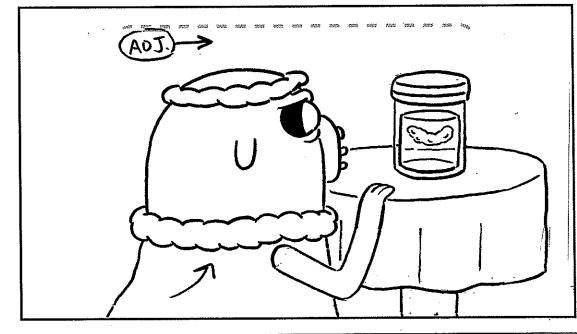
day night

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025

EPISODE #





friend to be mouth loved.

J: We have to honor his memory

alt: to be tunny loved.

Action:

- J. TURNS TOWARDS TABLE

-ADJ. W/ ACTION

Timing:

13

14



Page C 8

Sc. 08 Pnl. C Bg. day night

day night Sc. 99

99

Pnl. A

Bg.

day nigh



Dialog:

J: WITH A FINAL TASTE OF HIS GENIUS.

I: get ready for the dream ritual

Action:

-J. HOLDS PICKLE JAR.

-J. STEPS BACK.



Timing:

16

5

Production:

025



Page O 9

Sc. 09

Pnl. B

Bg.

day night

Sc.

Pnl. A

Bg.

day night

2

BG/SA

86/SA

Dialog:

F: I'm ready

SFX: BONG!!!

Action:

- F. HOLDS UP DRUM,

- F. HMS GONG HANGING FROM ELBOW,

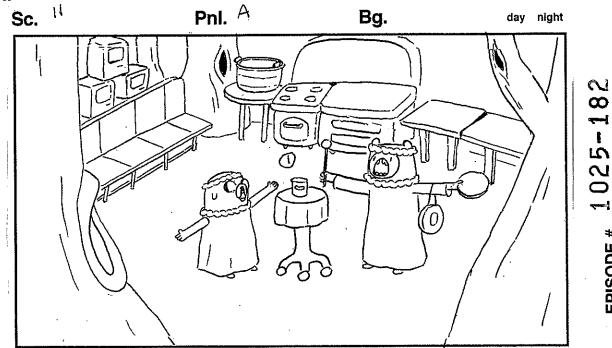
Timing:

Production:

025-182



Pnl. B Sc. 10 Bg. SM

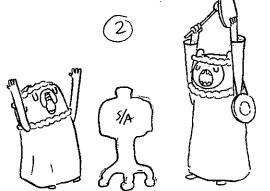


F.J: OO MMM

FIJ: Prismo we love you --

Action:

Timing:



- Finnbanging on drum

Production:



Sc. 12 Pnl. A Bg.

Sc.

Pnl. A

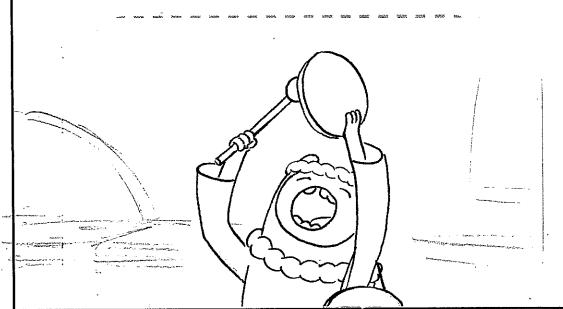
Bg.

day night

S

Ŋ

EPISODE #



Dialog: Fa J: Forever in our s dreams

Action: - J. DANCES

Timing:



F4J: Prismo we love you

FAJ: Forever in our dreams

- F. HITS DRUM

- CUT BACK & FORTH between Sc. 12 & SC. 13

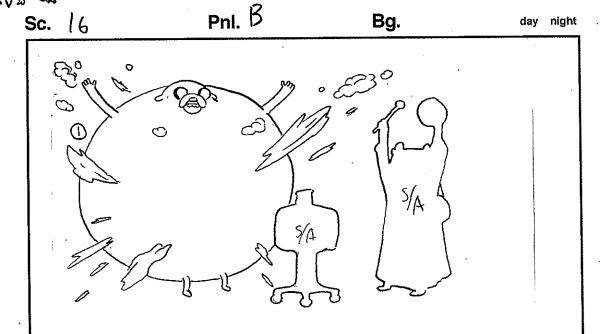


Page 12 Pnl. A Sc. 14 Sc. 15 Pnl. A Bg. day night Bg. day night (1) F+3 PICKE! Dialog: F&J: Pickle rama Pickle rama (2) 2 Action: -J. SANS IN CIRCLES Timing:

N ∞ R 02 EPISODE #



Sc. 16 Pnl. A Bg. day night



Dialog:

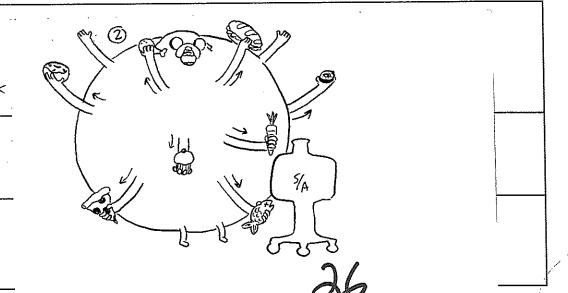
J: Finalé!

Action:

- JAKE EXPANDS, ROBE RIPS. - Jake busts

multiple arms out holding different foods

Timing:



Production:

C ∞

rv 02

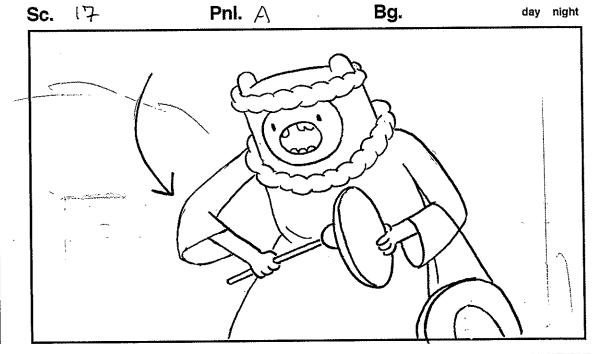


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025

EPISODE #

Sc. 16 Pnl. (Bg. day night



F. J: OOHMMM

F4J: MMMMM

- Caster e faster

Action:

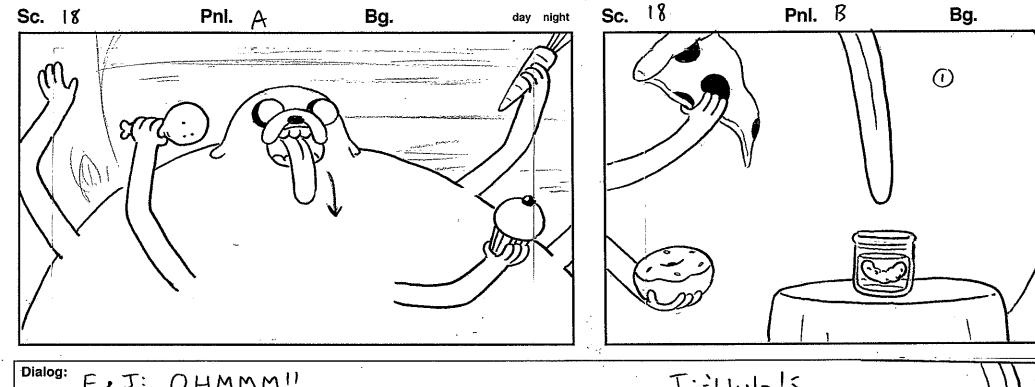
- J. juggles food - F. hits drum faster

Timing:



day night

2



EPISODE #

182

025 -

Dialog: F.J: OHMMM!

J: Wulp!

Action:

- Jake's tonque descends into pickle jar

- TONGUE WRAPS AROUND, PICKLE

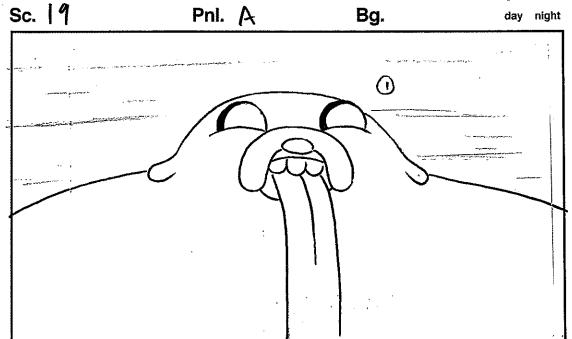
- pan down

Timing:

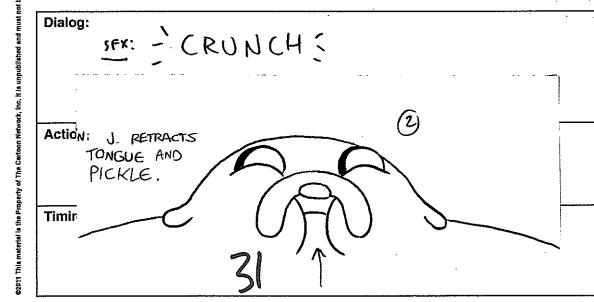




Page 16



Sc. 20 Pnl. A Bg. day night



SPX: BOOM:

-room explodes with light

Production:

1025-182



sc. 21 Pnl. A Bg.

Sc. 22

Pnl. A

Bg.

day night

C

02

EPISODE #

Dialog:

F: WOOF! What was that?

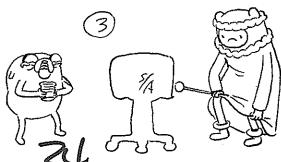
J: (choking back tears)

Quick! To bed! This has to be the --

Action:

Timing:





JA) JA



Page | | 8

Pnl. B Sc. 22 Bg.

Sc. 22 day night

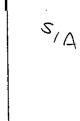
Pnl. C

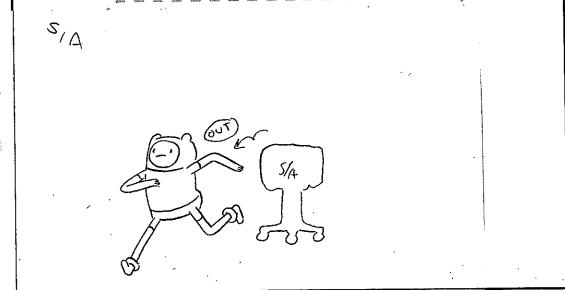
Bg.

day night

N ∞

EPISODE #





Dialog: J: last thing we -- J: think about!

F TOSSES ROBE AND ACCESSORIES OFFIS

- J RUNS OFF/S

-F. RUNS OFF/S.

Timing:



Sc. 23

Pnl. A

Bg.

day night

sc. 23

Pnl. B

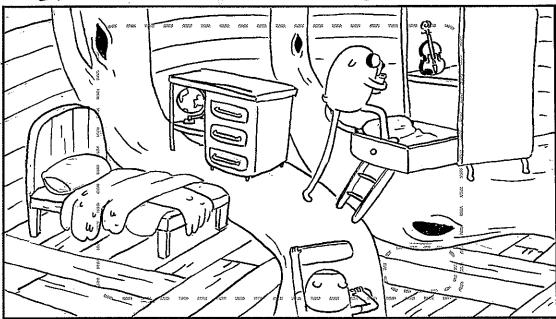
Bg.

day night

C ∞

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EPISODE #

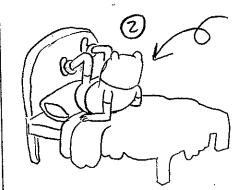


Dialog:

Action:

-J. CUMBS INTO BED

Timing:



- -F. FLIPS ONS ONTO BED
- -J. CURLS UP IN BED HUGGING PICKLE JAR



Page ______ 7 O

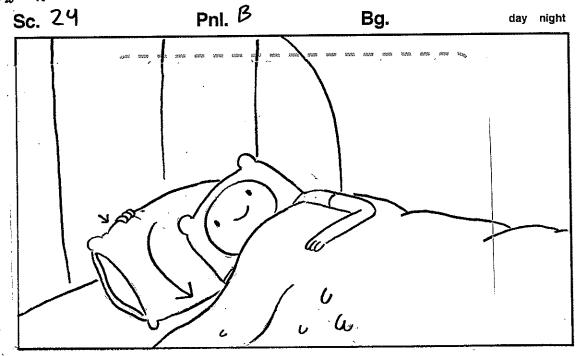
82

r I

02

EPISODE #

Sc. 24 Pnl. A Bg. day night



Dialog:

Action:

- F. CRAWLS UNDER COVERS.

Timing:

.

Production:

3

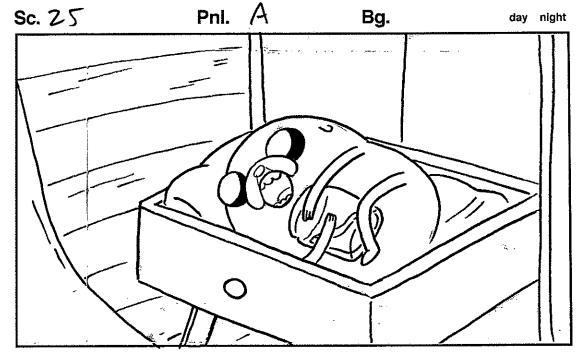


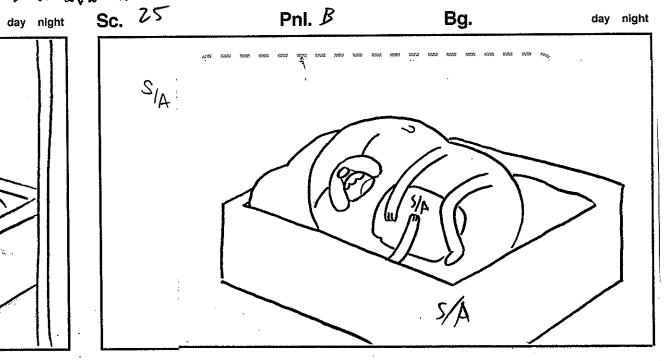
2)

8

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EPISODE #





Dialog:

J: ok

J. DREAM!

Action:

- J. 'S EYES SNAP SHUT

Timing:

42

4



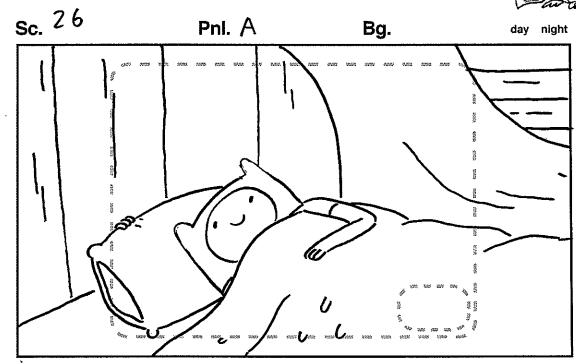
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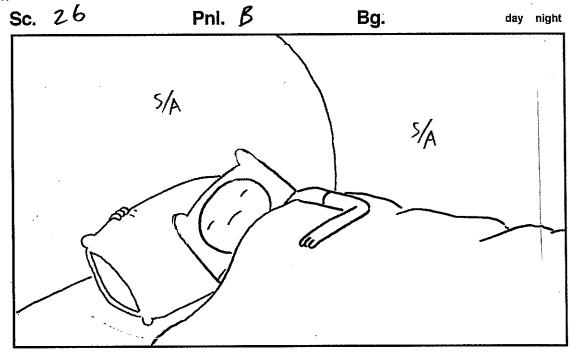
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1025-

EPISODE #





Dialog:

Action:

-F'S EYES SNAP SHUT.

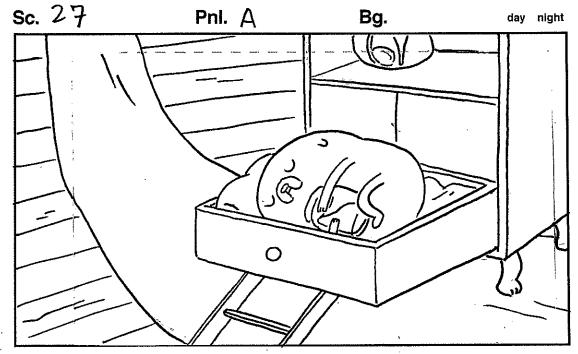
Timing:



Page 23

82

EPISODE #



Action:
-JAKE SLEEPS,

Timing:

46



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Sc.	Pnl.	Bg.	day night	Sc. 28	Pnl. A	Bg.	day night
	Fade	14		m3			EPISODE#
Dialog:							
		,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,		4			
Action:				-EXT. TRI	EE HOUSE MORNI	ING	•
Timing:							Production:
	47					48	Pro

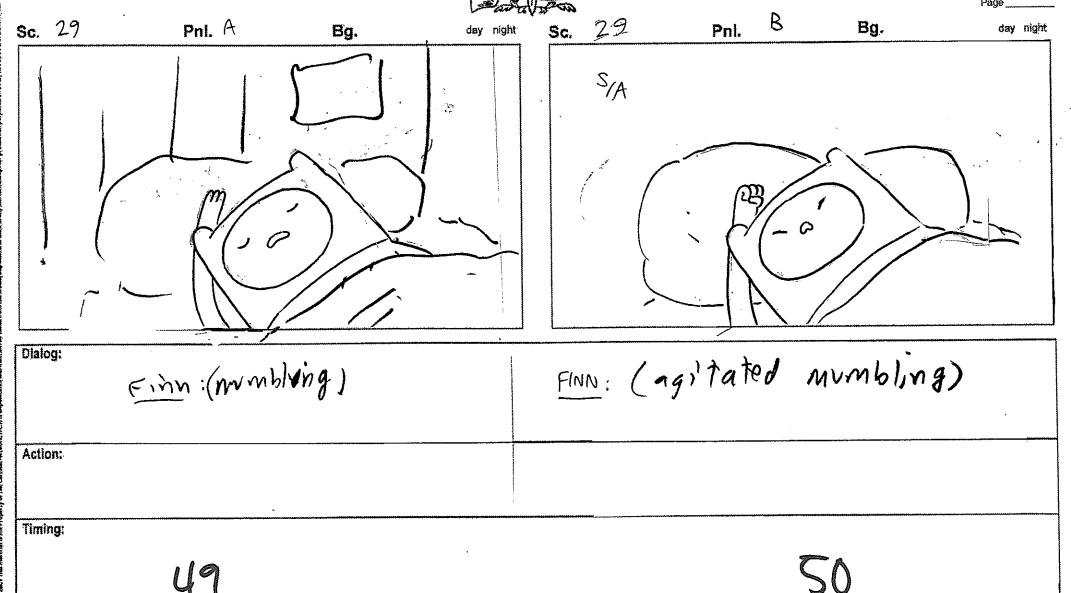


25

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1025-

EPISODE #





Page 26

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EPISODE#

Sc. 29 Pnl. Bg. day night

Sc. 30 Pnl. A Bg. day night

Dialog:

EL AMA!!

E (heavy breatling)

Action:

- F. WAKES UP W/ A START

- F. STARES AT HAND

Timing:

5

52

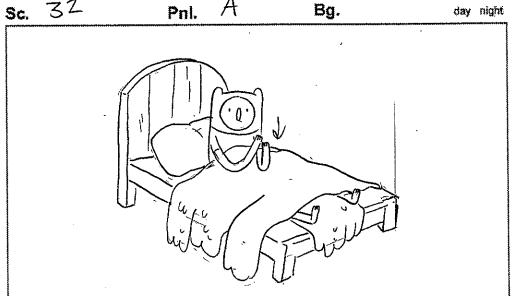


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B 02

EPISODE #

sc. 31 Sc. 32 Pnl. A Pnl. A Bg. Dialog:

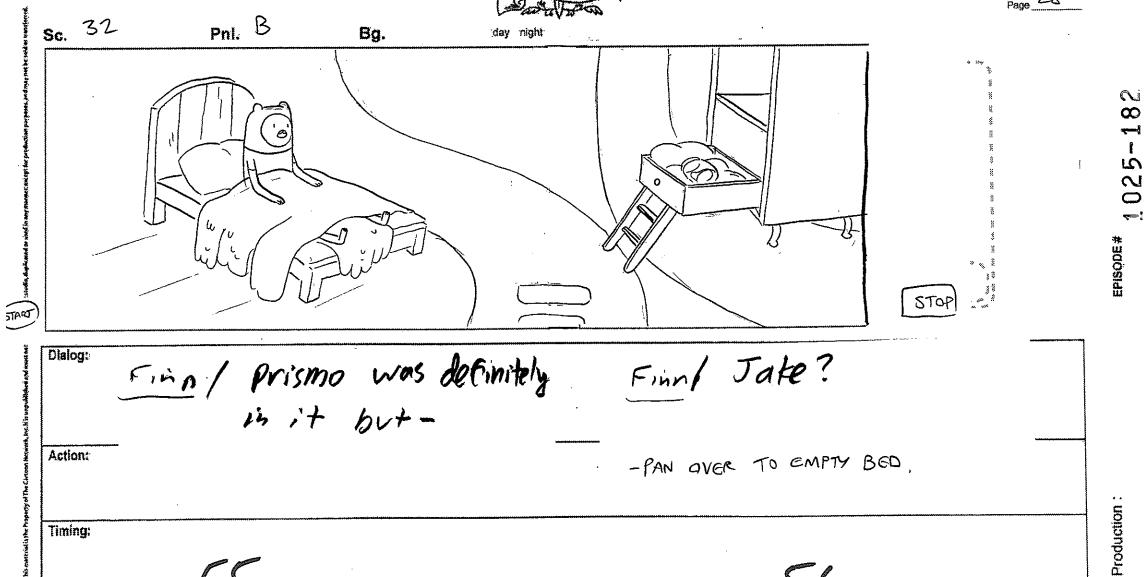


Finn! = whoo! = crazy dram, man. E: (heavy breathing) Action: -F STARES AT THORN ON PALM Timing:

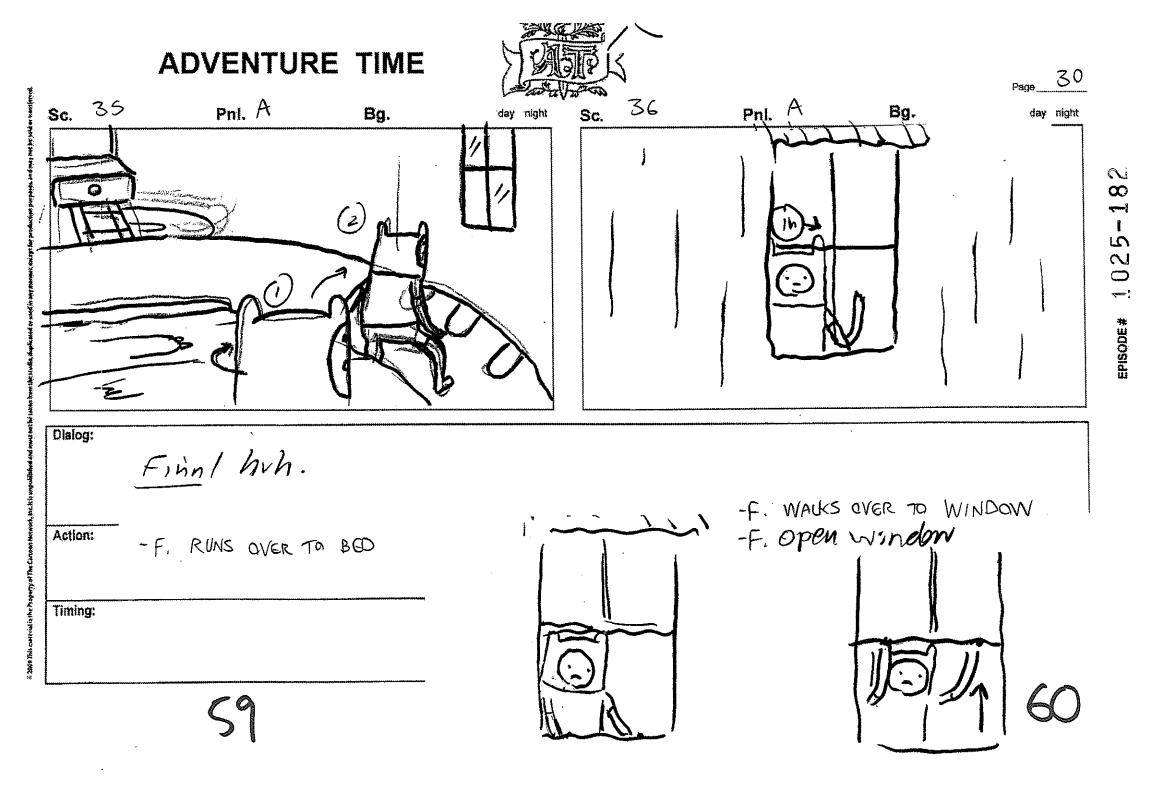




Page 28



ADVENTURE TIME Pnl. A **sc** 33 sc. 34 Pnl. A Bg. Bg. day night S ∞ \mathcal{C} 02 EPISODE # Dialog: JAKE: (MUFFLED IN DISTANCE) UHN...UHN...UHN... Finn) You up already? - PICKLE JAR LAYS IN BGD. Action: -F. LOOKS UP Production: Timing: 0





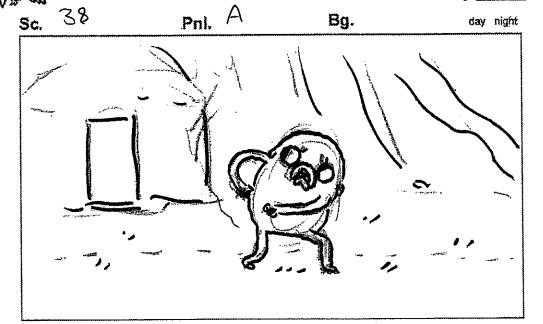
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025-

رت"

EPISODE #

sc. 37 Pnl. A Bg.



Dialog: Finn/what the --Action:

Timing:

Jake/ Uhn! Uhn!

- J digging ACTION (SCENE FROM CONQUEST) OF CUTENESS)





Page 32

38 Pnl. C Pni. β 38 Bg. Sc. Bg. day night S/A S/A **∞** 5 02 EPISODE# J/ I love yor Everything Burrito. -J. MIMES PICKING UP BURNITO & PLACING IT

(BZ)

Production:

63

IN HOLE,

f



133

Pnl. B Sc. 39 Sc. 39 Pnl. A Bg. Bg. day night S/A ∞ L 02 F/ Jake why are you pretending to dig up Everything Burrito? J/ Huh? What?

Production:

65

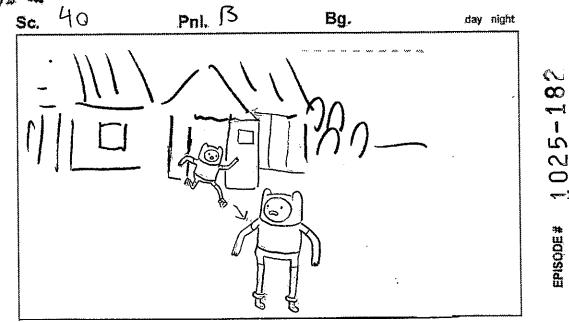
TURNS AROUND



Sc. 439	Pni. C	Bg.	day night	Sc. 39	Pnl. D	Bġ.	day night
S _A)		SIA			
		Ŷ		(ovt)			
Dialog:	in/ hold In co	on,	a !	<u>J</u> : W.+4U	UU SFX:	= pop =	
	TURNS AWAY.	- f, Ri OFF/	INS -J	. "SMEARS" WEIRDLY I. EXPLODES	Jan 19) 	~ B
Timing:					ZME	-	•



sc. 40	Pnl. A	Bg.	day night
		IPM-	
7,			



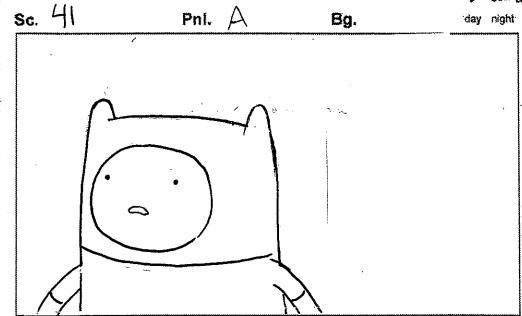
Dialog:	F/ Jake you gotta hear my dream uh.
Action:	- F. RUNS QUT OF HOUSE
Timing:	

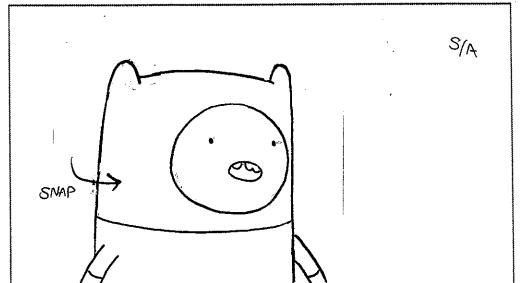
Production:

1025.



night Sc. 41 Pnl. B Bg. day night





Dialog:

Finn/ Jake?!

Action:

-F. TURNS

Timing:

1025-182

EPISODE#



37

			Jarra V				Page
sc. 41	Pnl. C	Bg.	day night	Sc. 42	Pnl. A	Bg.	day night
			\$/A				EDISONE # 1025-183
Dialog:	kel Hey	man		JAKE	E: YOU'RE ALL 1	SHAKING IT NRONG!	
Action:		(Scene Power 1	From ANIMAL')	- (J. LOOKS DOWN BUG THAT ISN'	AT DANGING T THERE	
Timing:	73				,	74	Prodiction





Sc. 42 Pnl. B Bg. day right

Sc. 42 Pnl. C Bg. day right

Sc. 42 Pnl. C Bg. Sc. 42 Pnl. C Bg. Sc. 43 Pnl. C Bg. Sc. 44 P

F: WHAT THE JUMP?

Jake Oshhh

Blotne Show you

Timing:

75

Fb

Production:

€

025



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Sc.	42	Pnl.	D	Bg.	day night	sc. 42	Pnl. C	Bg.	day night
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	ď								
Actio	<u>J</u> /	HOW	11)				1+3		<u> </u>
Timi	g:	77				·	7	8	





Pnl. G Sc. 42 Pnl. F Bg. Bg. 5 /A S/A ∞ 5 02 EPISODE# DONE ' Action: STARTS PANCING cycle x3 " DANCING BUG" DANCE. Production: Timing:



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5 \sim 0

EPISODE #

Sc. 42 Pnl. H Pnl. I Bg. Bg. SA

F: JAKE, ARE YOU SLEEP WALKING?

NO I'M SHOWING THIS GUY MY MOVES. JAKE:

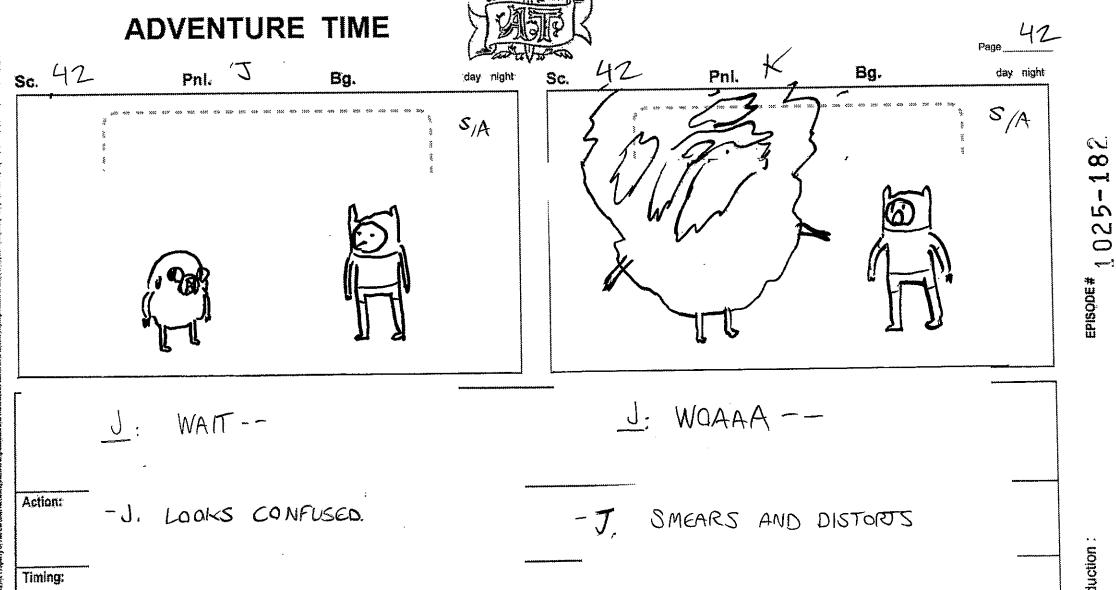
Action:

- J. STOPS DANCING AND POINTS TOWARDS "DANCING BUG"

Timing:

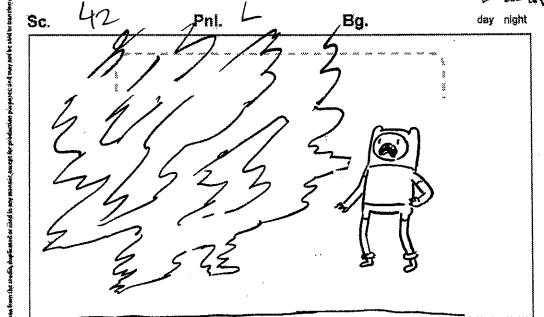








Pnl. Bg. $\frac{2}{8}$



J: AAA	Sfx: = P00	M =
ranem	-JAKE POPS	-F. SHIEDS EYES

Timing:

Production:

025-



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025

Pnl. A 43 Sc. 42 Pnl. N Bg. Bg. day night EPISODE# Dialog: Action: - F. LOOKS STUNNED Timing:

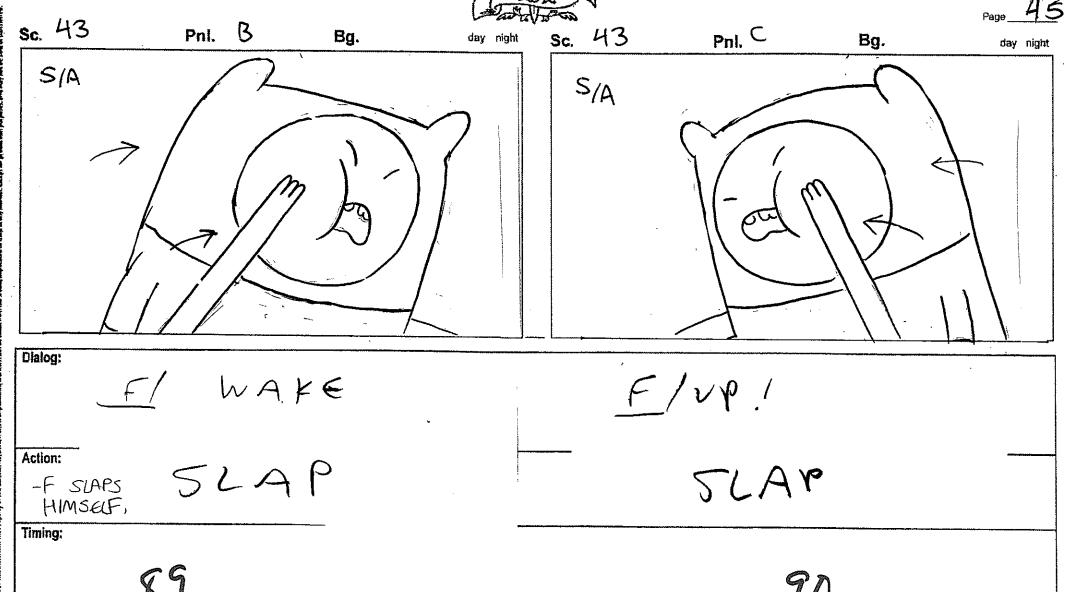


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EPISODE#





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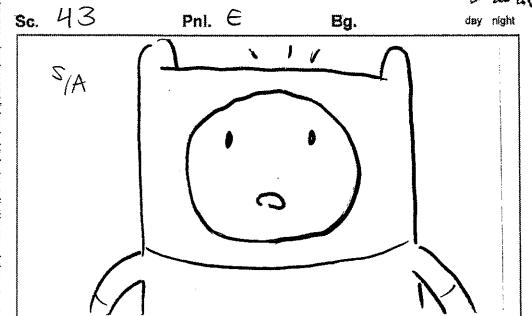
025

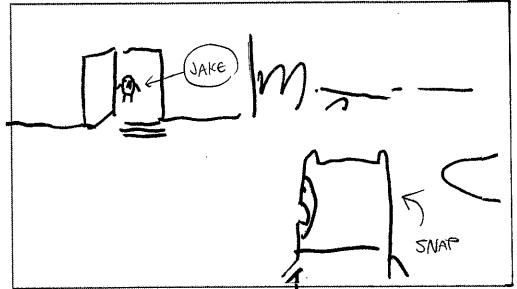
EPISODE#

sc. 43 Pnl. D Bg. Pnl. Bg. S/A OUT Dialog: F/ TUNK, I'm not dreaming. Action: Timing:



Pnl. A Bg. day r





Dialog:	(0/5)
	Jake/ You made an
Action:	oath, okay
	- (SCENE FROM "THE PIT")

Finn/ WAA -F. TURNS TOWARDS DOOR

9

Timing:

94

Production:

1025-182



ADVENTURE TIME Pni. A Pnl. A sc. 45 46 Bg. Bg. Dialog: einn/ JAKe! Jake/ nah I'll just stretch into a tree Actions

Production :

N

5

EPISODE#

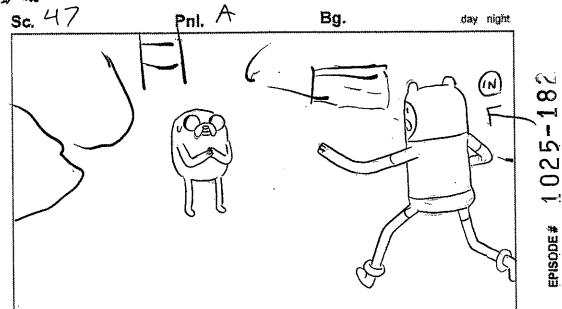
11

Timing:



49

sc. 46 Pnl. B Bg. S/A



Dialog: Finn/ I saw you explode! Action: -F. RUNS TOWARDS DOOR

Finn something messed up is haps brown!

- F. RUNS an/S

Timing:

Production:

BOOSING



50

S/A

18

EPISODE#

Pnl. C Pnl. B Bg. sc. 47 Bg. S/R Dialog: 1 pshh please. Not even.

Finn/ no dude you blew into chunks right over there!

-F. TURNS AND POINTS.

Action:

(DIACOC FROM 'THE PIT')

Timing:



age |

Sc. 47 Pnl. D Bg. day night

Sc. 47

Pnl. E Bg. day night

S/A

Jake/ Uh because, kee-oth was right there!

I and there were traps! and
I addn't have no blood

This whole time so I'm,
totally out of it:

Timing:

101

102

Production:

1025-18

Timing:



52

 ∞

025

EPISODE#

Sc. 47 Pnl. F Pnl. G Bg. Bg. day night S/A Dialog: F/ Take, this already happened. I/=swoon= Action: FAINTS



Sc. 47 Pnl. I Bg. day night

S/A

S/A

1 220

Sc. 47 Pnl. H Bg. day night

S/A

Floom on man, stop

Freaking Ne out ... SEXINKICK.*

Action: -F. WALKS UP TO J. - F. LIGHTLY KICKS J.

Production:



54

day night

Sc. 47 Pnl. J Bg. Pnl. K Bg.

Dialog:

Action:

- JAKE AGAIN SMEARS + DISTORTS

- JAKE POPS

Timing:

Production:

EPISODE#

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025

EPISODE #

Sc. 47 Pnl. M Pnl. L Bg. Bg. Dialog:

F/=Covjh cough:

- F. COUGHS ON JAKE PARTICLES Action:

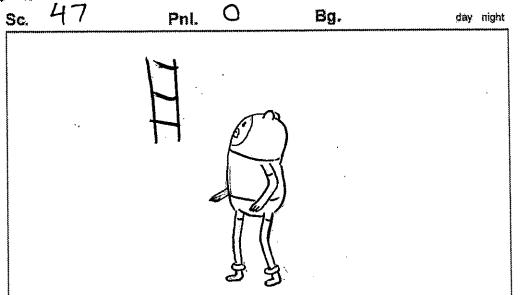
Timing:

Finn / agh Jake dist!



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Sc. 47 Pnl. N Bg. day night Sc.



EPISQDE# 1025-182

Jake (distance)/JB Bacon pancakes of makin pancakes of

Finn/ dude.

Action:

- ACCENT LINES POP OFF

OF F'S HEAD

- F LOOKS UP.

Timing:

112

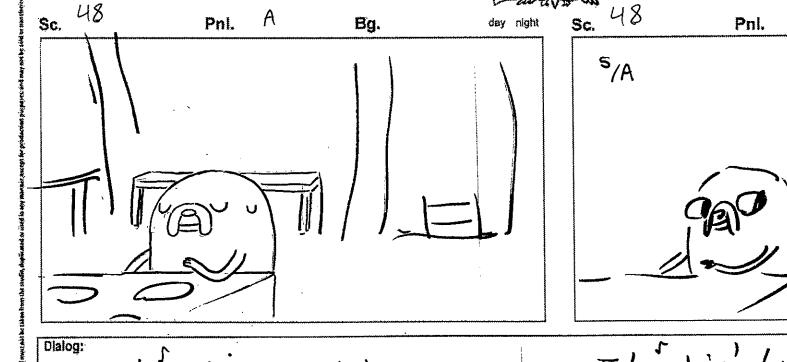
Production :

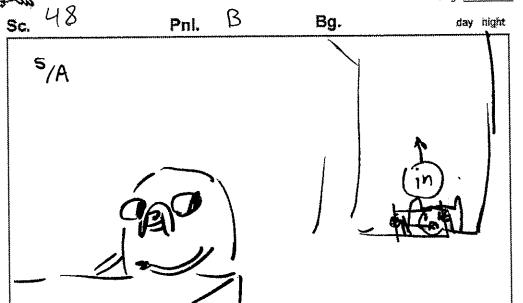
复



(Vi

BOOSING





makin pancakess

J/makin' bacon pancakes take sort bacon -- s

Action:

(SCENE FROM 'BURNING LOW')

- F. almbs on/s

Timing:



58

(Ni ∞

EPISODE#

Pnl. P 48 48 Bg. Pnl. C Bg. A\2 SIA Dialog: J/bacon pancake

Thut's what it's gonna s a poncake ... s make --

Production:

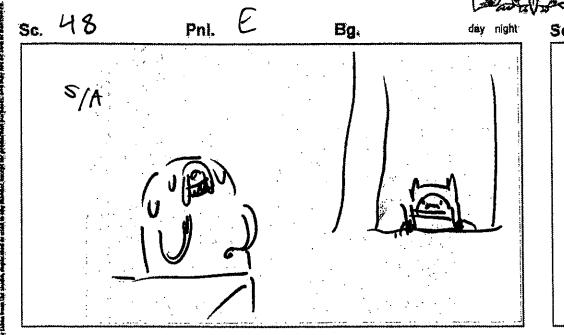
LOOKS AROUND

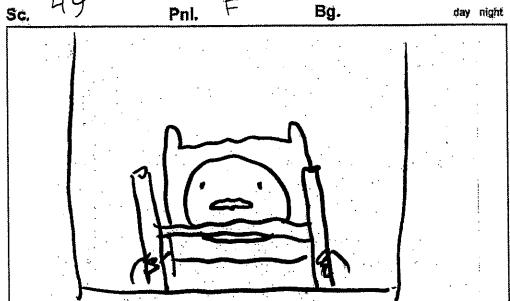
Timing:

Action:



Page <u>59</u>





)jalog:		P 4.				•
70 ·	Fake/	Bacon	pancaa	ak	kee!	1

Finn! dvde. What

15 THE DEAL.

•					
я	-	ь.	-	-	
ш	У 14	, ,	п	и.	Į,
•	w		v	n:	•

Timing:

118

Production:

C

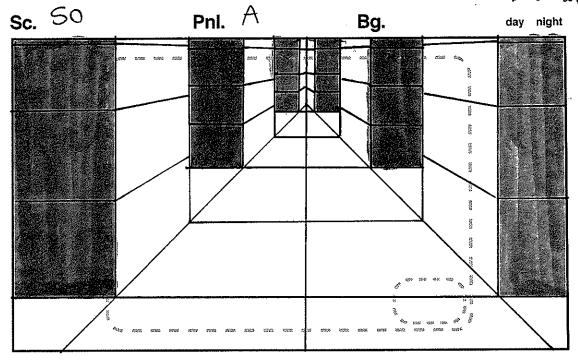


Page <u>60</u>

 ∞

02

EPISODE #



Sc. S Pnl. A Bg. day night

Dialog:

Action:

-INT. HIDDEN SPAGES WHITIN TIME ROOM WALLS,

Timing:

119

120



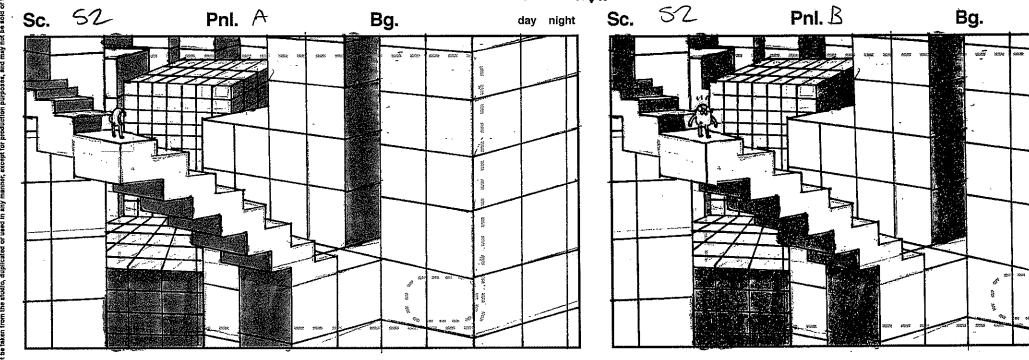
day night ,-

18%

LC

02

EPISODE #



Dialog: Jake/ O Dude. @ what is the deal?

prismo / (whistling)

Action: -J. Looks AROUND.



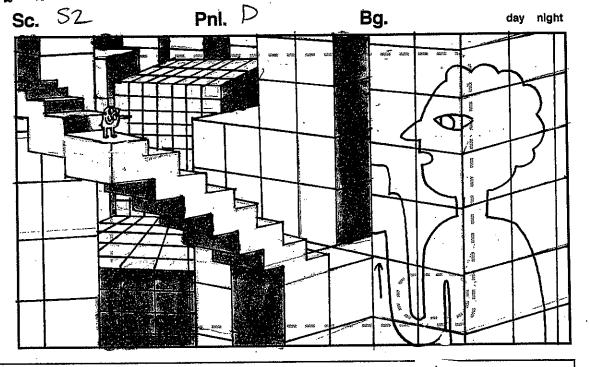
- PRISMO COMES ON/S, ROUNDS CORNER,
- ACCENT LINES POP OFF JAKE'S HEAD,

Timing:



Page <u>62</u>

Sc. 52 Pnl. C Bg. day night



Dialog: Prismol Dude I cant wait to get this batch of pickles to Jake. Plote's totes gonna bust a pipe Dwhen he gets hit with the cumin 3) and the undertones, of sage —

Action:

-MEMORY OF PRISMO PLAYING OUT

Timing:

123





roditetion.

1025

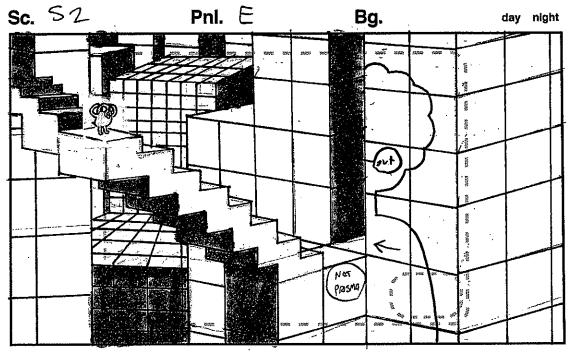


Page__63

N ∞

S 02

EPISODE #



Pnl. A day night

Prismo 1 - that come in later. Jake/PRISMO IM RIGHT HERE!

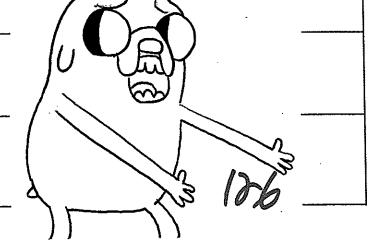
1+'s gonna be sick — Dake/PRISMO IM RIGHT HERE! Dialog:

Action:

-PRISMO SUDES INTO SLAT OFFIS,

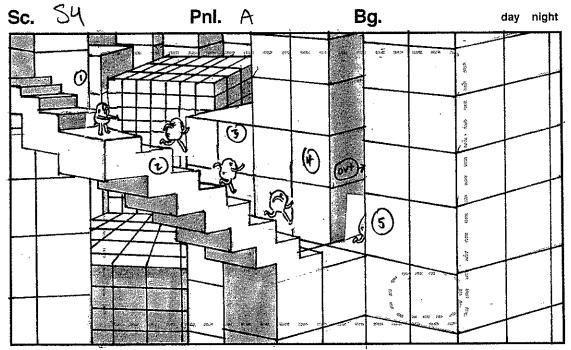
Timing:

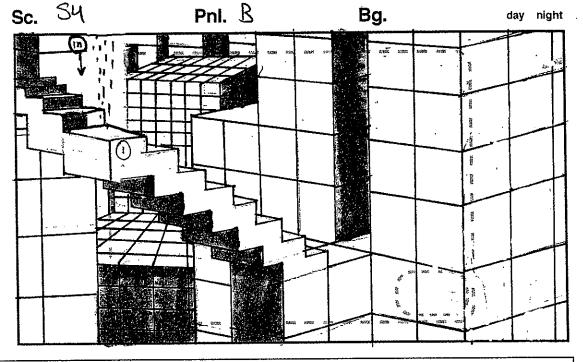






Page ______



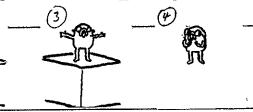


	****			- "	~
Dialog:				000.00	han I d
	TAKOI		VON 97A	NO IN O	י י נואלו
	UN 1-01	3 1 7 14 A A	afric Alfra	1 1	
				•	•

A. Prismo / (whistling)
B. JAKE 3 WOAHH! (Dwhere the heck am I?

Action: - J. RUNS DOWN STAIRS AND OFFIS	Action:	- J,	RUNS	DOMY	STAIRS	AND	offis.
---	---------	------	------	------	--------	-----	--------

-NEW JAKE
MITERIALIZES
VIA LIGHT
BEAMS.



Timing:

127

128

Production:

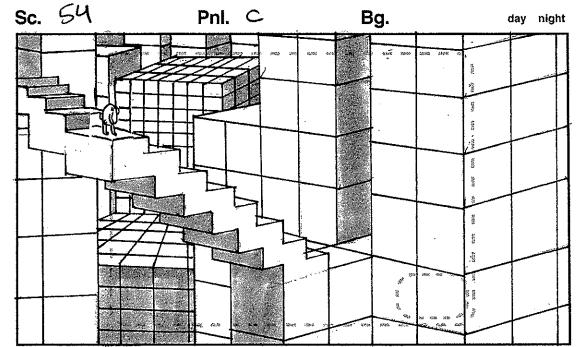
∞

Ę

02



Page 65



Sc. Sq. Pnl. Bg. day night

Dialog: Jake/ O Dude. (2) what is the deal?

Prismo / (whistling)

Action: - REPEAT ACTIONS TAND DIALOG FROM
SC . 52

- PRISMO COMES ON/S, ROUNDS CORNER - ACCENT LINES POP OFF J'S HEAD.

Timing:

129

130

Production:

LC

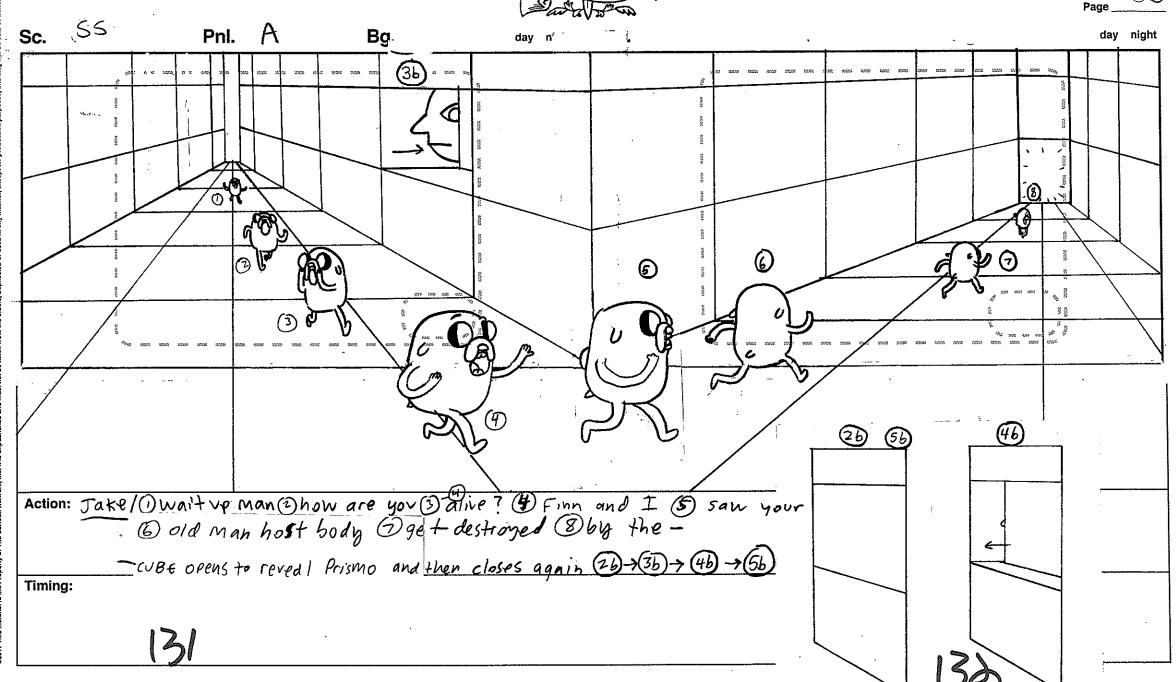


Page 66

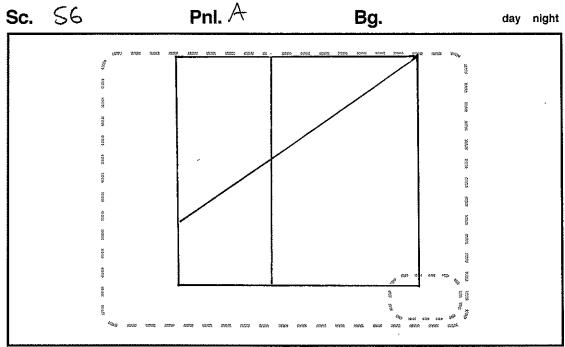
⊘

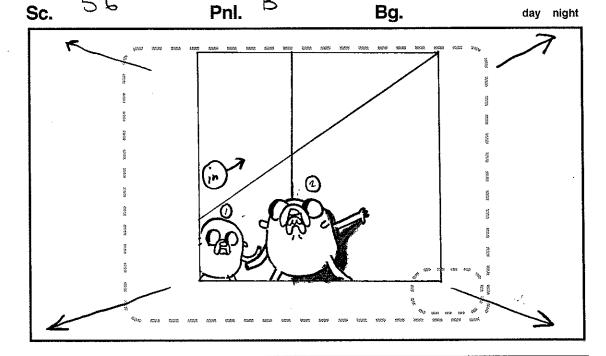
025

EPISODE 4









Dialog:

Jake / = GASP :

Action:

-J. Runs an/s.
And stors
SUDDENLY

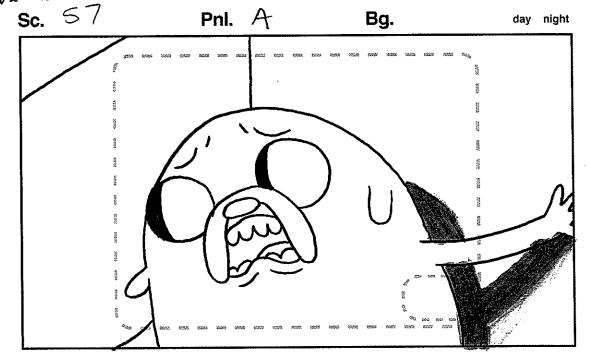
Timing:

Production:



Page 68

Sc. Spn. Bg. day night



Dialog:

Jakel THE LICH!?!

Action:

-end truck out -(Scene From WAKE UP')

Timing:

135

136

Production:



age 69

Sc. S8 Pnl. A Bg. day night.

Sc. S8 Pnl. B Bg day night

Dialog:

Action:

-L HOLDS OLD PRISMO

- Reuse Sicenes from 'WAKE UP'

Timing:

137

LICH: WAKE UP.

-L sturbs violanty staking ald PRISMO

138

Production:

1.025-182

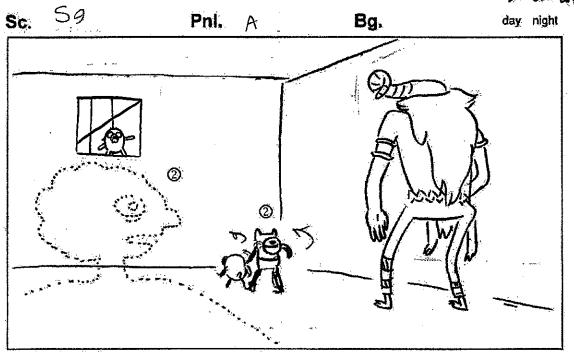


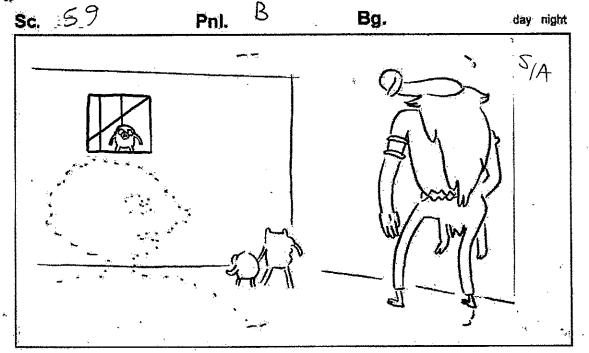
Page 70

82

E

EPISODE#





Dialog:

P: WHU
Action:

-F+) TURN

QUKHKLY

Timing:



7 /

Sc. 60 Pnl. A Bg. day night Sc. CO Pnl. B Bg. day night

Dialog:

P WAIT, I CHANGED MY-

@ (6ASP)

Action:

(PRISMO FADES AWAY)

Timing:

142

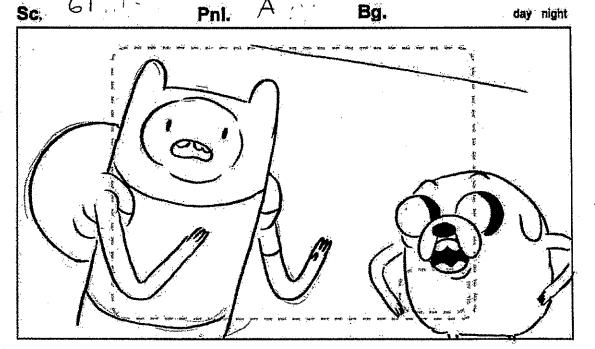
Production:



72

Sc. 60 Pni. C Bg. day night

And the control of the



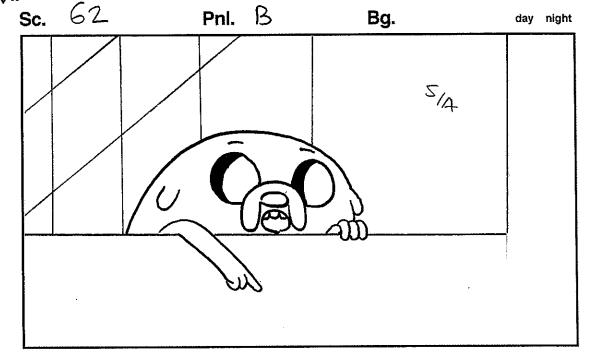
Dialog:		
Action:	(FADES TO NOTHING)	
Timing:		
	143	144

EPISODE#

Production:



Page 73



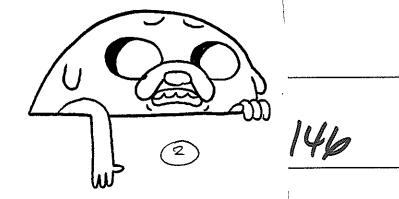
Dialog: Jake/ W-wait why is this happening?

Jake/ OIt's like a re-run of the Dworst junk!

Action:

Timing:

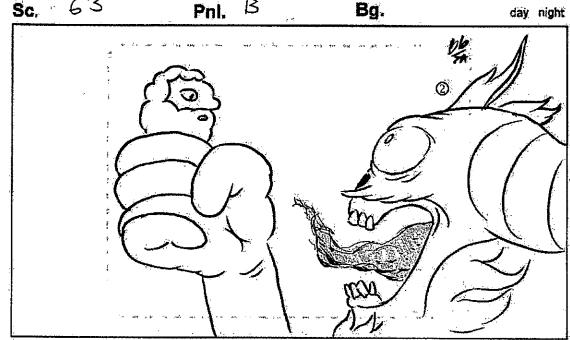
145



Production:



63 Pnl. Sc. Sc. 63 Bg. Pnl. B



Dialog:

Take (OS) / Lich life-sucks Prismo's dream host...

Action:

(lifts prismo up)

Timing:

(Black smoke comes

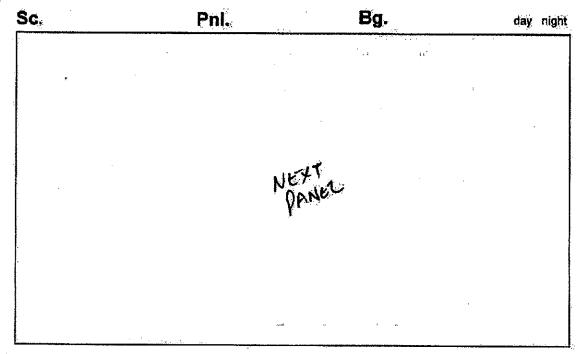
Production

EPISODE# 1 025-182



Page 75

Sc. 63 Pnl. C Bg. day night



Dialog:	Jakel (0/5) which	elimi -
Ť		

Action:

Timing:

149

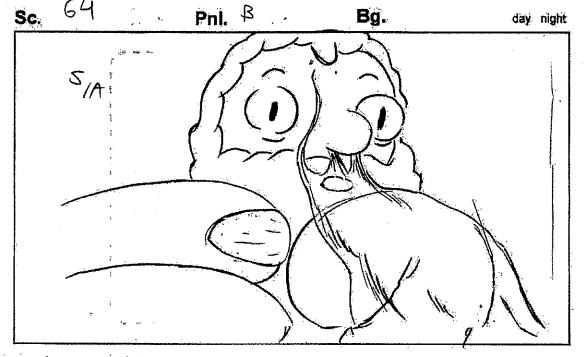
150

Production:



 $\frac{7}{6}$

Sc. 64 A day night



Jake (cont)/-nates Prismo for ever ...

Action:

- DEATH-SMOKE ENTERS SHOT

- SMOKE GOES INTO HIS NOSE

Timing:

151

152

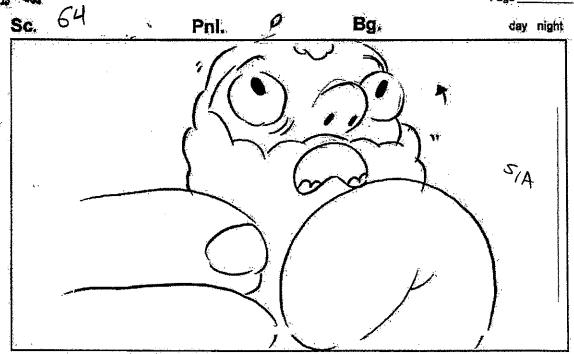
Production

02



Page 77

Sc. 64 Pnl. C Bg. day night



Dialog: 0.5.

Jake/(cont)/R.I.P. -> VGH!

Action:

- SMOKE DISSAPATES

HEAD ROLLS BACK,

Timing:

153

154

Production .

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7.8

 ∞

25

EPISODE#

Sc. 64 Pnl. Bg. day night

Sc. 69 Pnl. Bg. day night

Dialog:

Jake/(0/5) 1+'s mad-

GRIZ bro

Action:

DUST FALLS FROM NOSE, MOUTH, EYES

DUST POURS OUT MORE

- CHARACTER SHALES FROM DEING

- DUST CONTINUALLY POURS

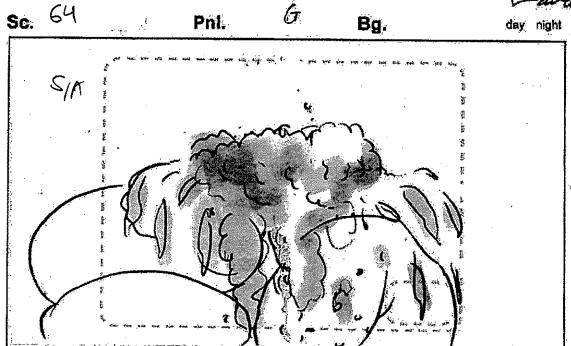
Timing:

155

156



7-9



Sc. 64 Pnl. Bg. day night

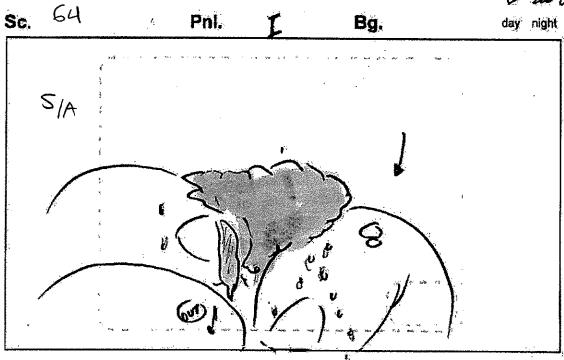
Dialog:	and a second se			and the second s	and the state of 			
		· .						
		÷						
Action:	- DUST COLLAPSES,	· · · · · · · · · · · · · · · · · · ·		· · · · · · · · · · · · · · · · · · ·		2	A	
Timing:	·							
	157					ICQ		
	() /	V (***	* 48 4		150		

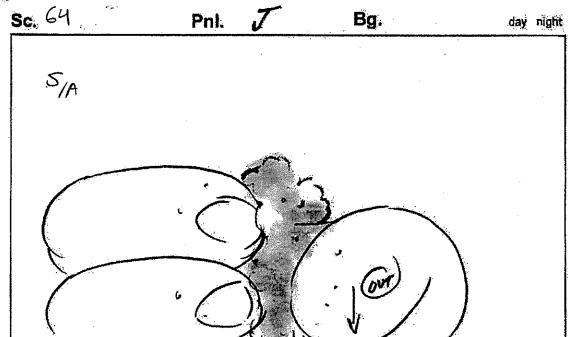
Production

Ŋ



Page 8(





Dialog;	Jake	(05)/	Ye	c H	(
	Jake	(05)/	Ye	CH	

Action:

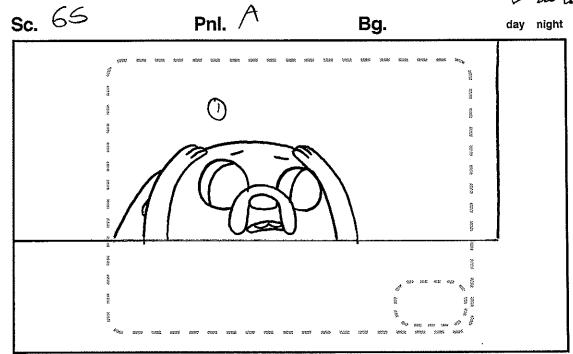
Timing:

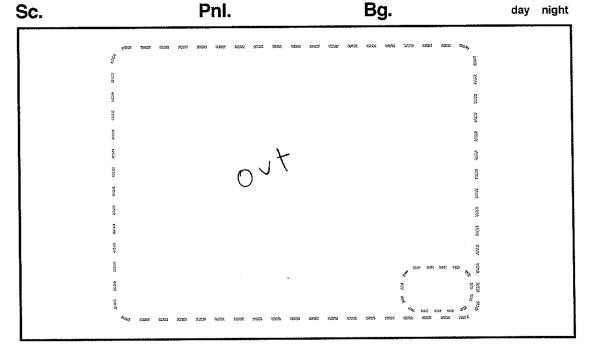
159

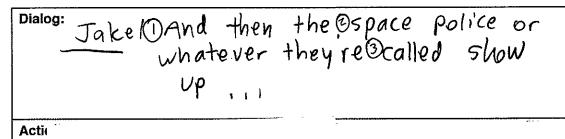
160

Production:









Timi



82

Sc. 66
Pnl. A
Bg. day night

Sc. Pnl. Bg. day night

Dialog: Jake (05) Because bopping Prismo - is a cosmic crime...

Action:

(membrane breaks)
I hand grabs on orgital)

Timing:

163

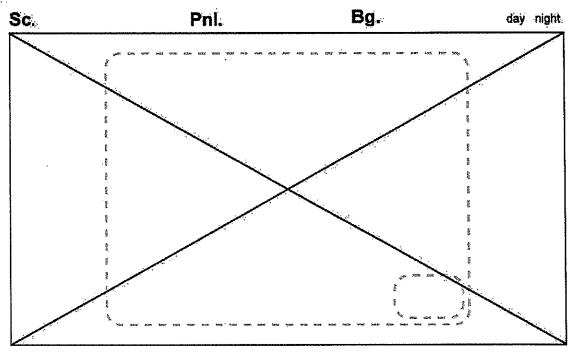
164

Production:



83

Sc. 66 Pnl. C Bg, day night



Dialog:	Jake (05)/	That	part	Was	cool.
	- , ,		ı		

Action:

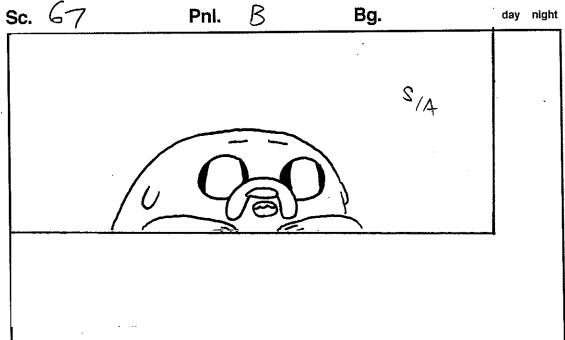
Timing:

165

166



sc. 67 Pnl. A Bg. day night



Dialog:

Jake/OI remember feeling, like

3 someone had peeled a layer

3 away from my brain --

JOand my reality was no longer Danchored to any point of reference...





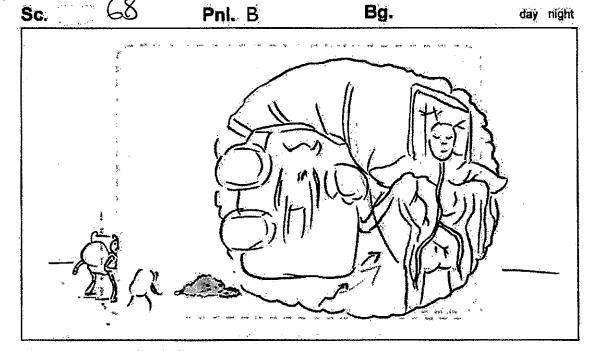
Ni ∞ EPISODE #



Page S

Sc. 68

Pnl. A Bg. day night



Dialog: T/(05) and I had to fight -

+ o keep from --

Action:

(SCENES FROM - hand pulls be at crystall)
'ESCAPE FROM THE CITADEL) FFJ VAIN EFTER.

Timing:

169

170

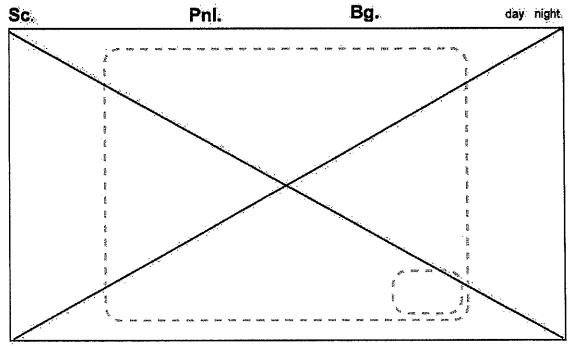
Production

N



Page 86

Sc. 68 Pnl. C Bg. day night



Dialog: J (05) (cont)/ Being crished -

Action: - hand pulls back crystall

FAJ YAN after.

Timing:

171

172

Production:

∞



Page 8-7

Sc. 69 Pnl. A Bg. day right Sc. 69 Pnl. B Bg. day right RAN PAN

EPISODE# 1025-187

Dialog:

J (05 cont) / under the weight of an

Action:

Timing

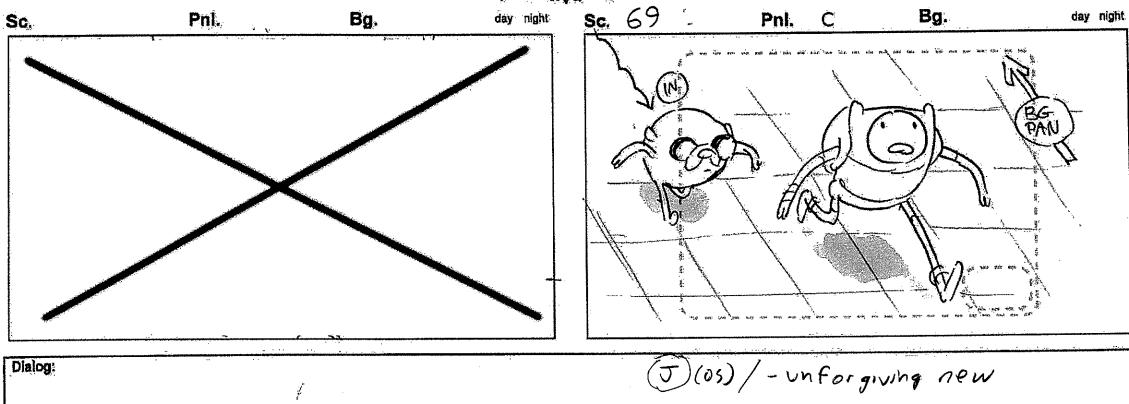
73

174

Production:



Page 88



Production

 ∞

1025-

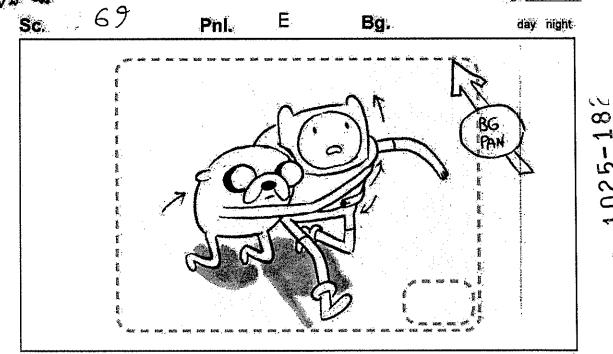
EPISODE #

Action

Timing:



sc. 69 Pnl. Bg. day night



Dialog: J(OS)/paradigm of

ultimate --

Action: -Jake gains on Finn and stretches arms

Timing:

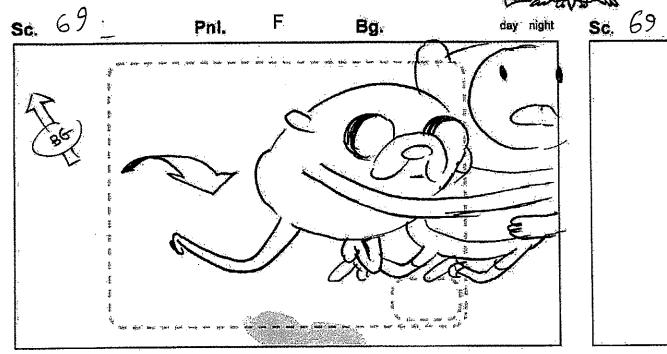
Production:

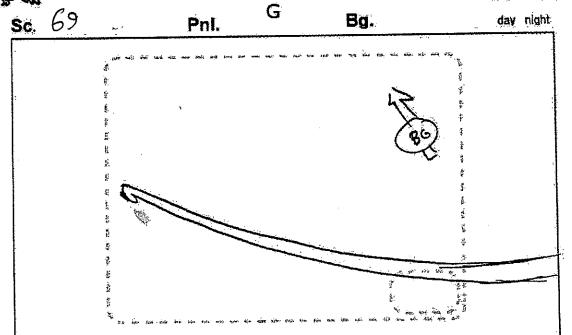
10

02



90 Page 90





Dialog:

(05)/ reality...

Action:

- J. GRAGS FINN

- J. STRETCHES OFF/S.

Timing:

179

80

SP

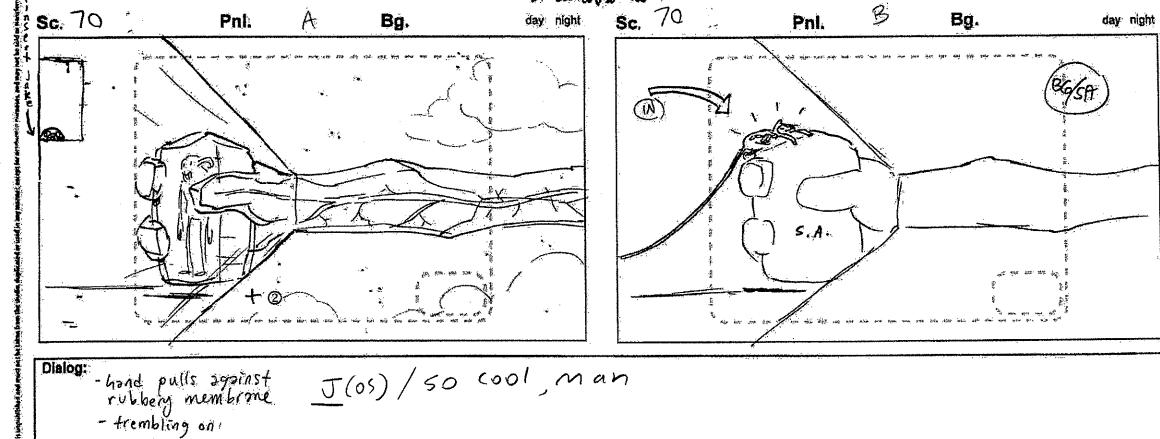
Production

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025



age 91



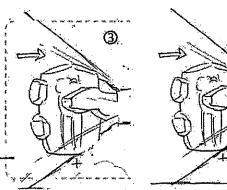
④

EPISODE# 1025-1

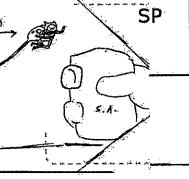
العرجون

Actions

Timing



-F+J SLAM INTO GRYSTAL.



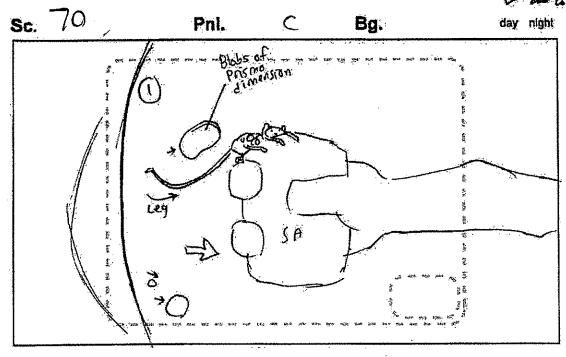
Production:

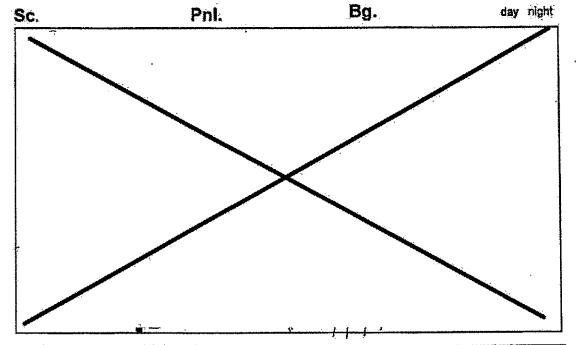
181

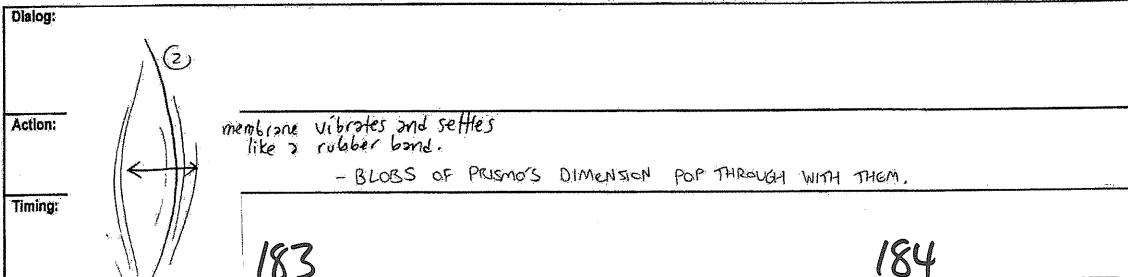
82



Page 92







Production:

8

1025

EPISODE#

Short Tall and Mark of the Property of

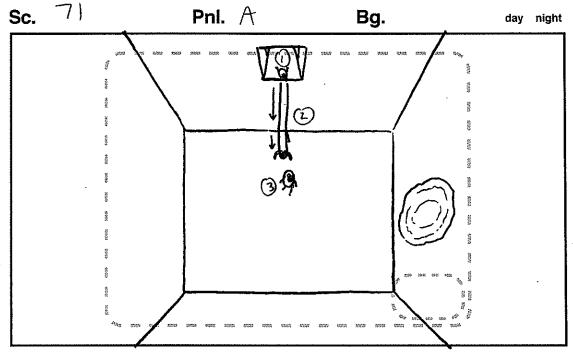


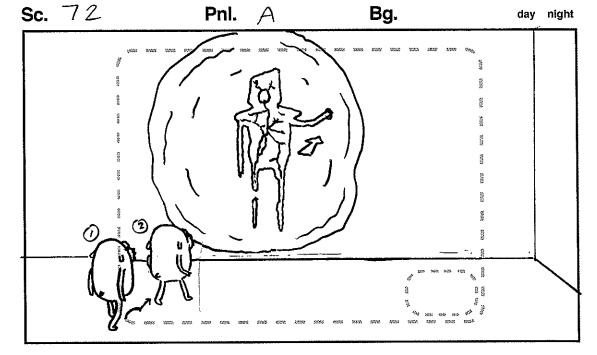
Page 93

₩

025

EPISODE #





Dialog: Tatel so why am I seeing this again?

Jake/Maybe this is all uh...

Action: - Jake Stretch down into room

- GUARDIAN FLIES INTO DISTANCE (SCENE FROM ESCAPE FROM THE CITADEL' FROM A DIFFERENT ANGLE,)

Timing:

185

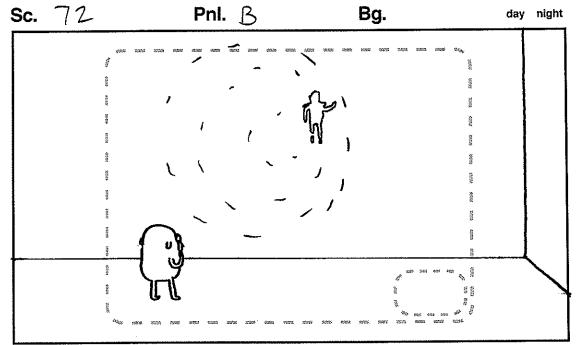
186

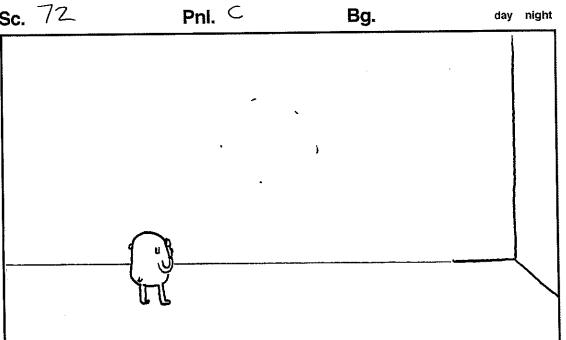


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EPISODE # 1025-



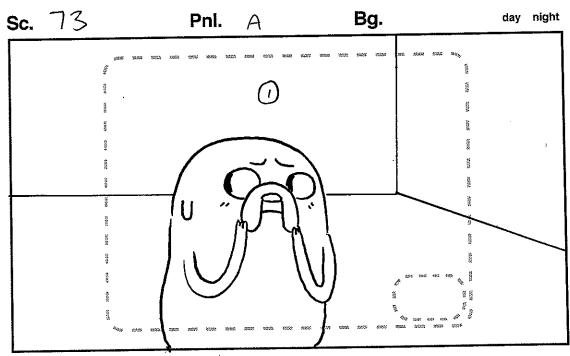


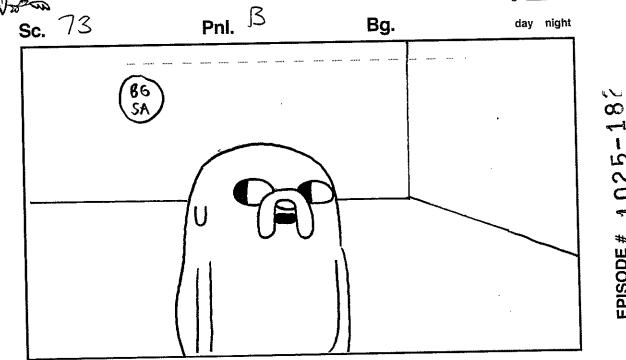
	187		188
Timing:			
Action:	- Portal disappears	→	
	Jake / Shoot.	•	
Dialog:	Tuka / ch L		

Production:



95







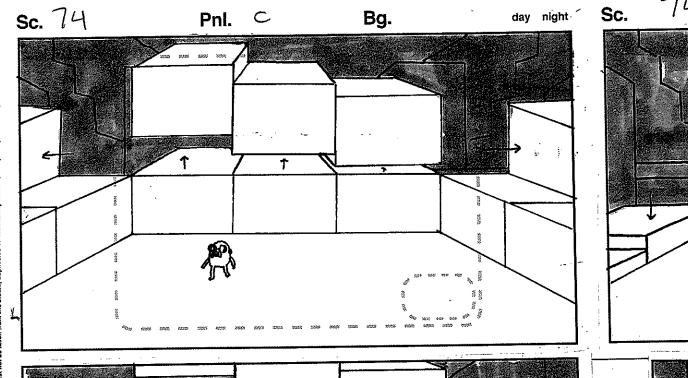
J/ I'm too dumb to understand this.

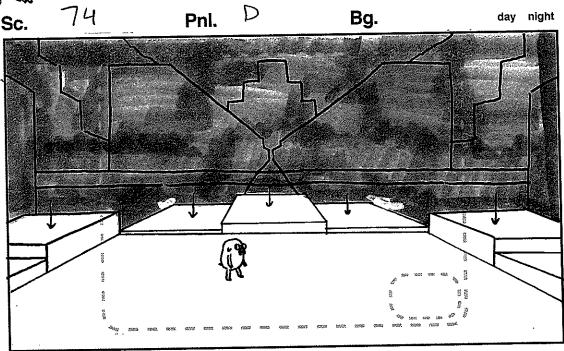
1025.

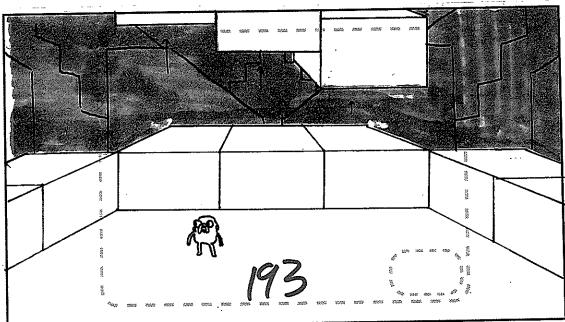


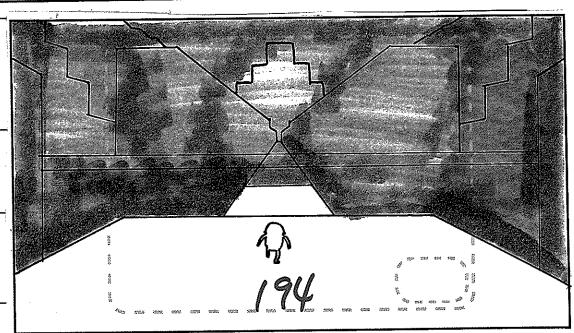
Page <u>97</u>

1025-187

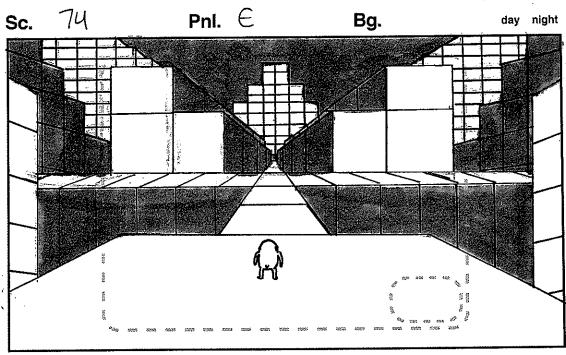


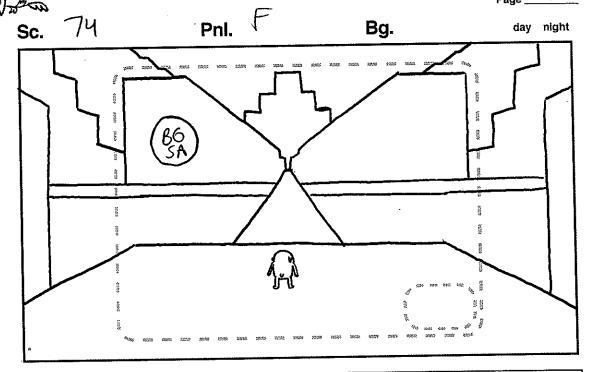












Dialog:

Jake / uh, that's cool.

Action:

- new area lights up

Timing:

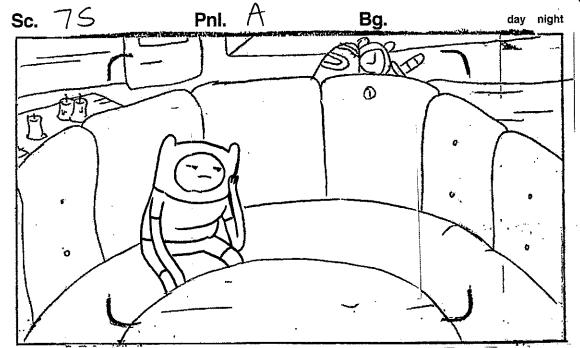
195

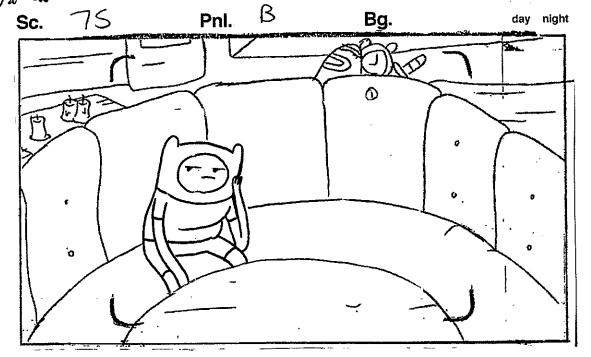
196

025-187



Page 99





Dialog:

Jake (05) / Uh that's cool

1: (015) BUT YOU KNOW WHAT'S REALLY COOL?

Action:

-J. LOOKS LEFT.

Timing:

197

198

Production:

1025-188



Page / 00

76 Pnl. A Pnl. B. Bg. Bg. day night S/A Dialog:

I/tough guy contests!

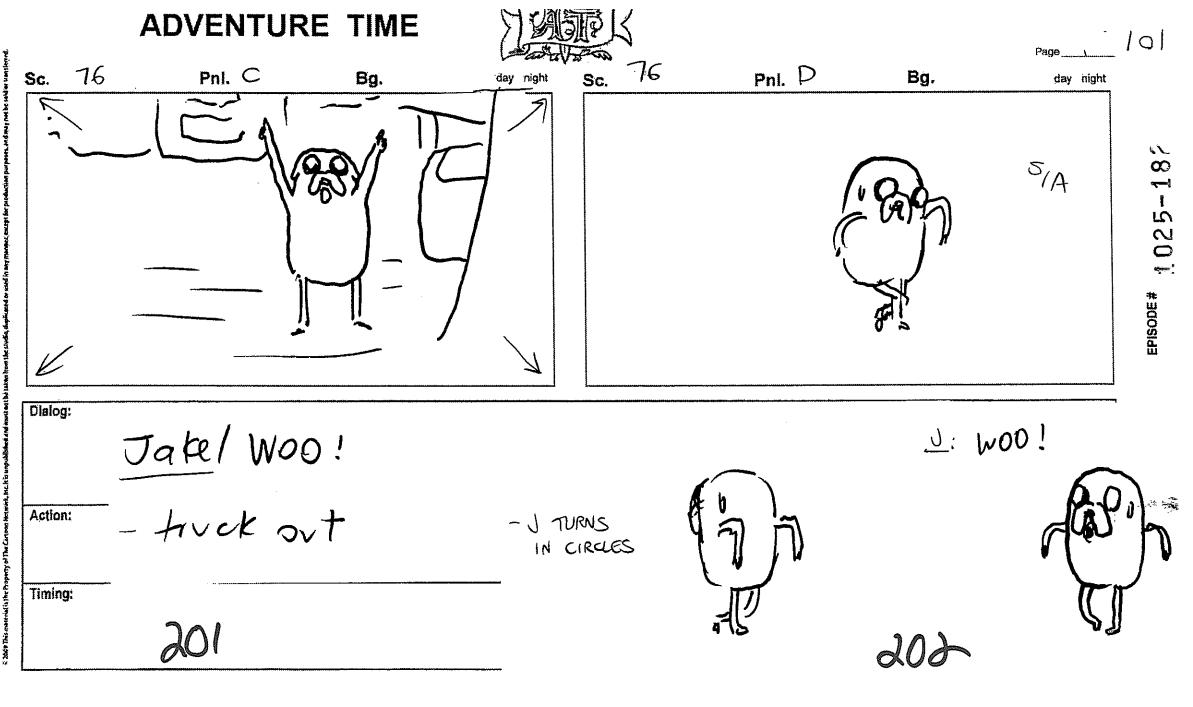
Action:

(SCENE FROM 'CRYSTALS HAVE POWER)

Timing:

Production:

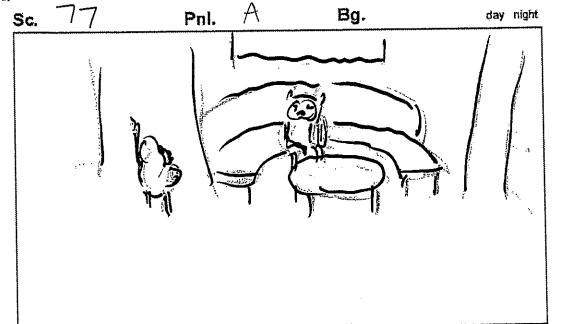
1025





. 102

Sc. 76 Pnl. E Bg. day night



Djalog:

J/ TOUGH BOYYYZ!

Final sigh

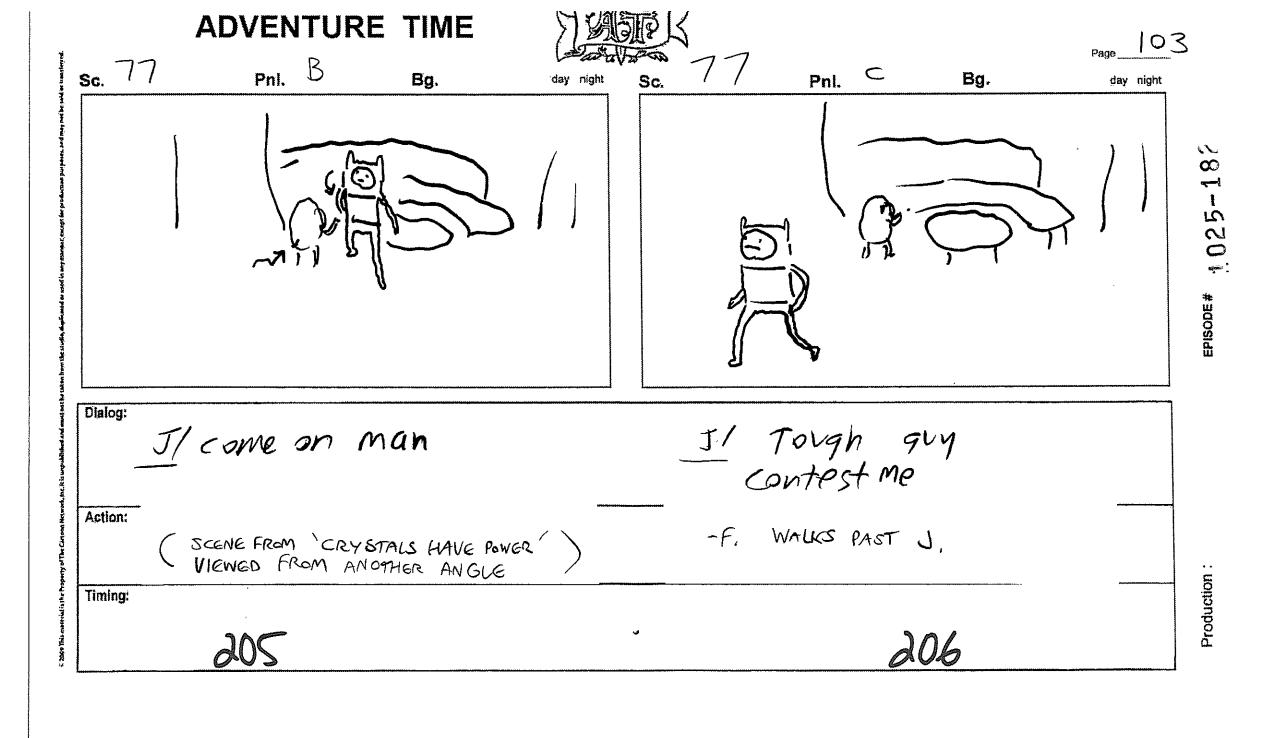
Action:

Timing:

203

204

Production:



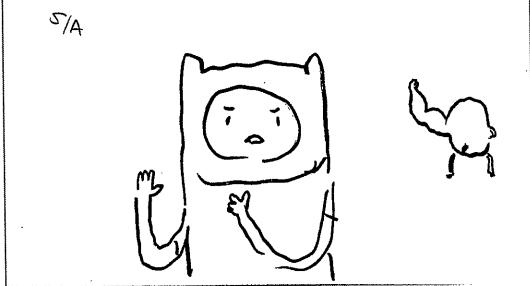
Bg.

Pnl. A



Page 104

Pnl. B Bg. day night S/A



Dialog:

78

Sc.

F: OK, IT SEEMS LIKE ALL OF JAKE'S MEMORIES ARE RE-MANIFESTING THEMSELVES.

F/BUT AS SOON AS I BREAK THEIR HISTORY, IT CREATES A PARADOX AND JAKE EXPLODES.

Action:

Timing:

Jake/ Leh... you got what
it takes to rip it?

Production

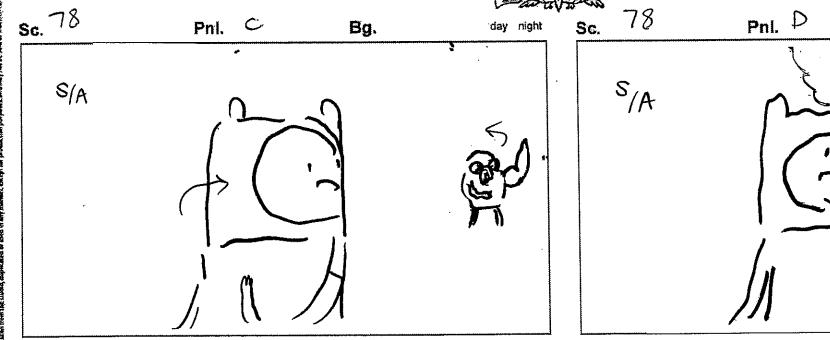
W. ∞

5

20 -



Page 105



Sc. 18 Pnl. P Bg. day right

Dialog:

I/ Woah Finn how'd yor get over there?

J/ WUAAGH

Action:

- JAKE TURNS AROUND AND NOTICES FINN
- F. TURNS BACK TOWARDS JAKE

Timing:

209

- JAKE SMEARS AND DISTORDS

310

Production:

1025-1

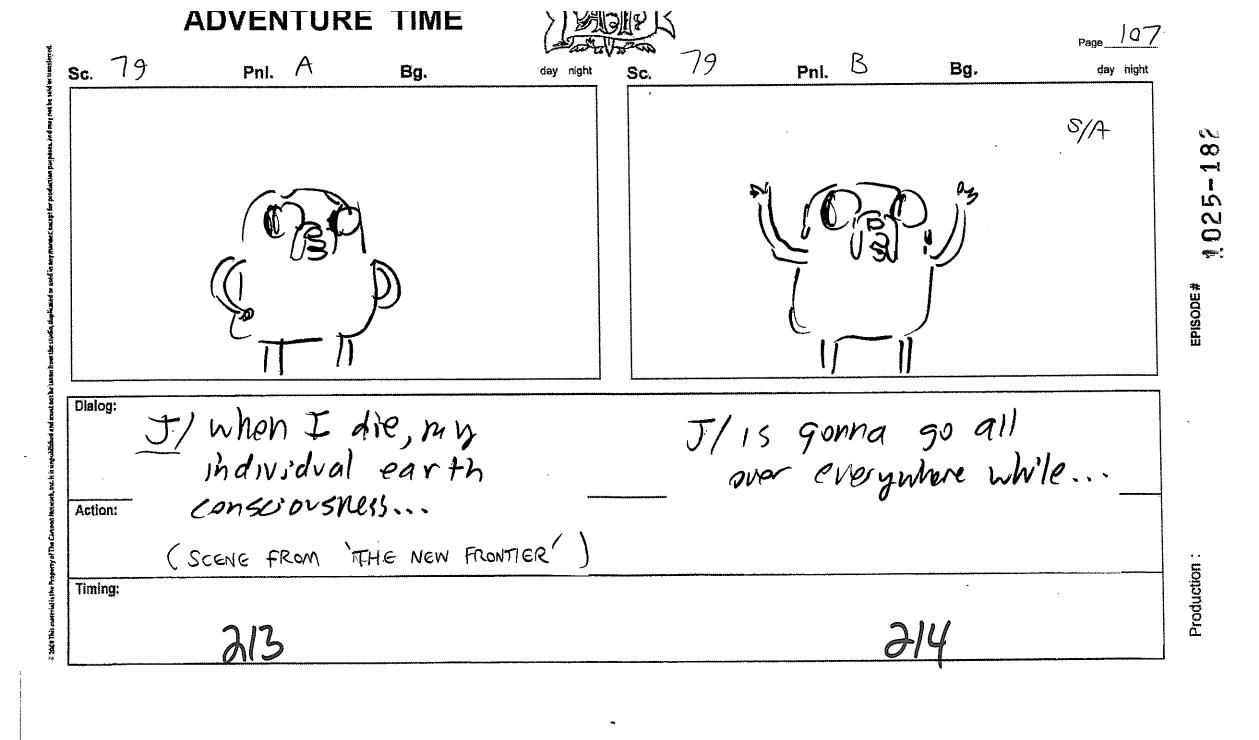


Page _____06

sc. 78	Pnl. E	Bg.	day night	sc. 78	Pnl. F	Bg.	day night
S/A				S/A		5	EPISQUE# 4025-187
·				·			

SFX: P (\mathcal{O}	Jake(05)/Finn		
Action: - JAKE EXPLADES		-F. TURNS		•
Timing:				
an			$\partial \mathcal{A}$	

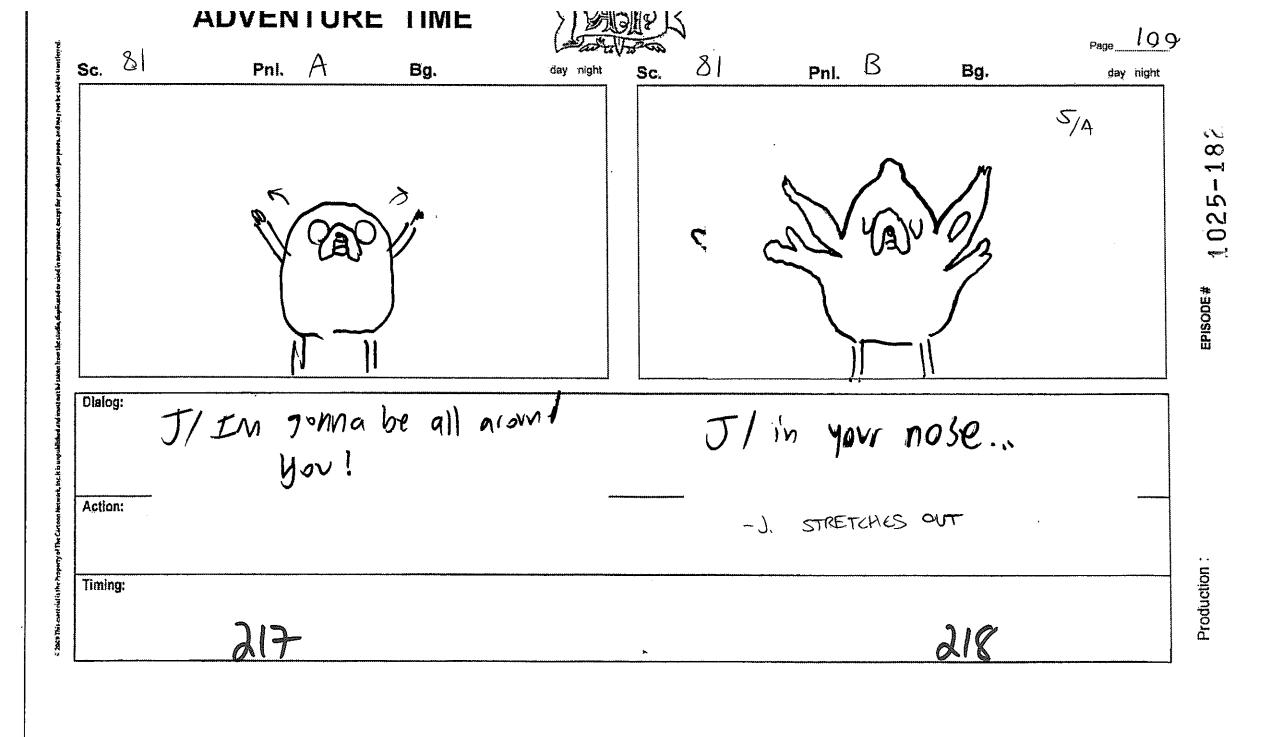
roduction





10.8

Sc. 79	Pnl. C	Bg.	day night Sc	Κ Λ	Pnl, A	Bg.	day night
			SIA		Λ	_\	
		7			(60		
		7					
Dialog:	1 Glob to	illies m	y	Fi	in/ Wha	+?	
Action:	deeds.		•				best to the second seco
Timing:							
	215					216	, d

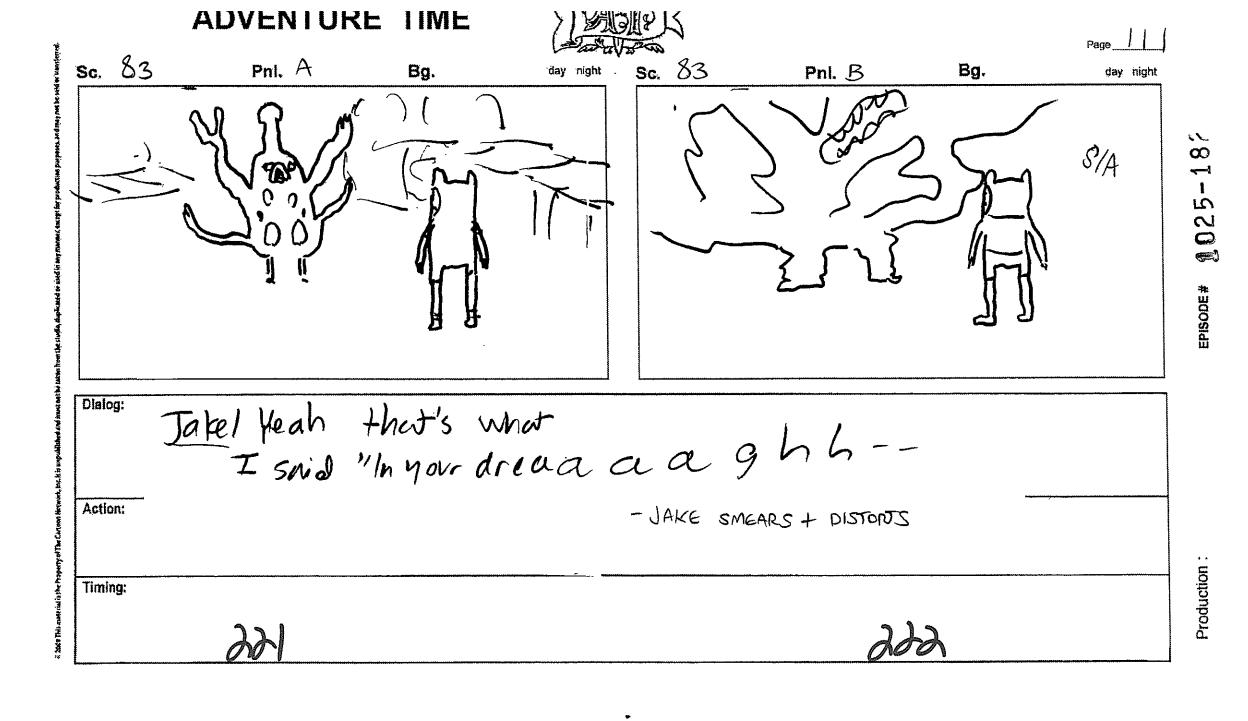




Page_____// Ç

sc. 81	Pnl. C	Bg.	day night Sc.	82	Pnl. A	Bg.	day night
							EPISQDE# 1025-18?
Action:	and y	ovr dream	5,	Finn/	' In you	r dreams	duction:
Timing:		·					gnc

San Banes



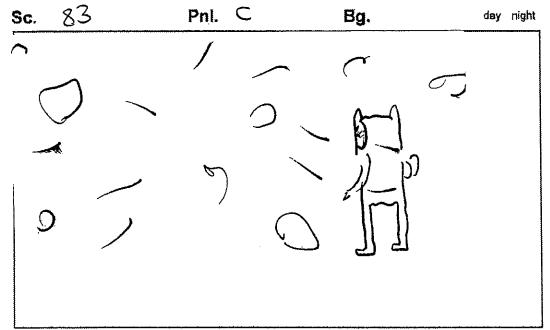


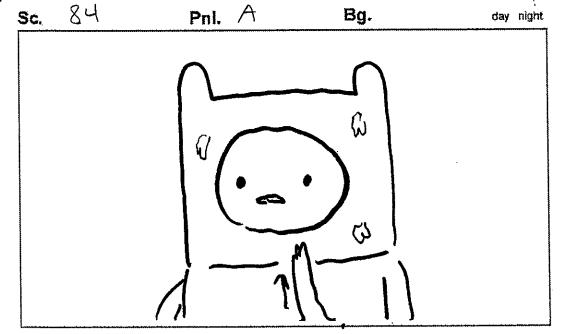
Page 1 2

 ∞

20 ₹

EPISODE#





FINN/ ALL THIS STRIZ HAPPENED
WHEN JAKE AND I TRIED
TO PRESERVE PRISMO'S PICKLES
IN OUR DREAMS.

Action:

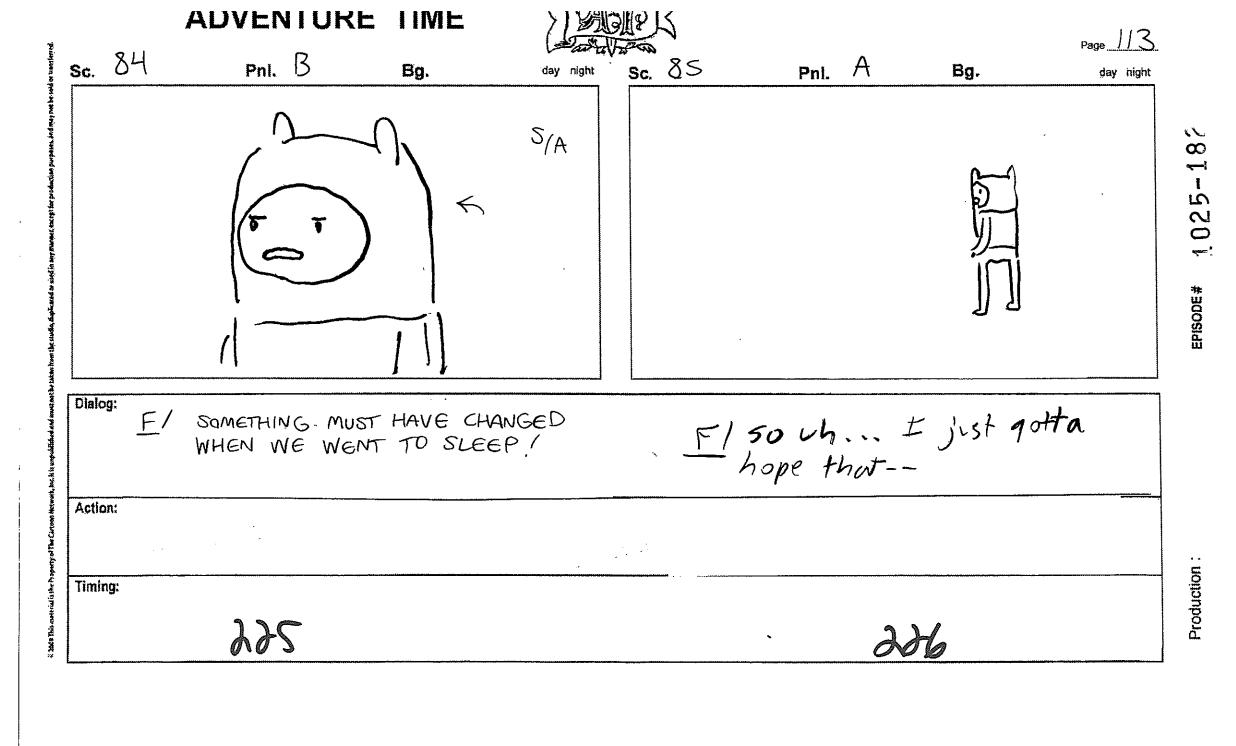
Dialog:

- JAKE EXPLODES

Timing:

223

224





sc. 85 Pnl. B S/A

85 Pnl. C Bg. AVO

Dialog: FI Jake tries to do the PICKLE RITUAL AGAIN ... F/ SO I CAN RE-ENACT IT WITH HIM ... Action: - F. GRABS HIS HEAD. Timing:

1025-EPISODE #



Page 115

Sc. 85

Pnl. D

Bg. day right

S/A

S/A

S/A

Flexactly the way it happened?

F/ MAYBE! JEEZ!

Action:

- F. THROWS HIS ARMS UP

Timing:

229

230

Production:



Page 11 6

6

020

EPISODE#

Sc. 85
Pnl. F
Bg.
day night

Sc. 85 Pnl. 6 Bg. day night

Dialog:

Jake 153 Fallen ally I

F+J/ Yovie home now
in the sky s

Action:

-JAKE

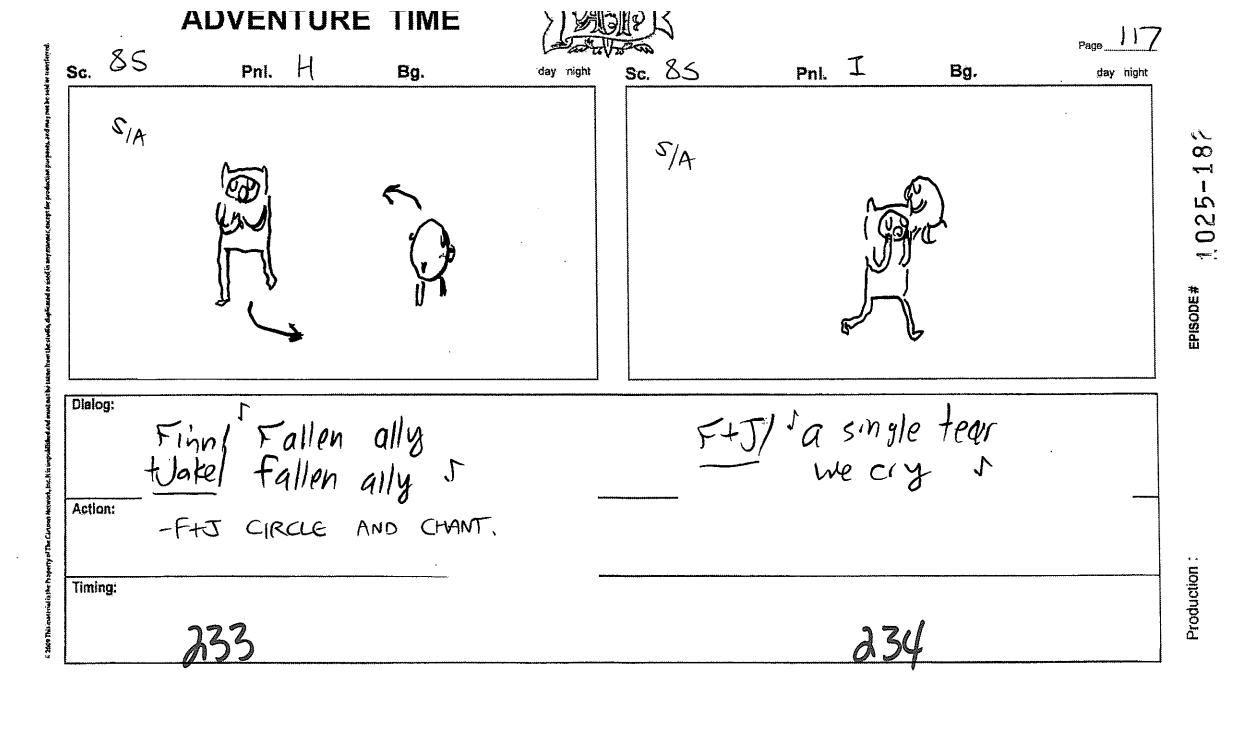
-FINN IS SURPRISCO

- FINN RE-ENACTS CEREMONY FROM THE PREVIOUS NIGHT.

Timing:

231

<u>234</u>

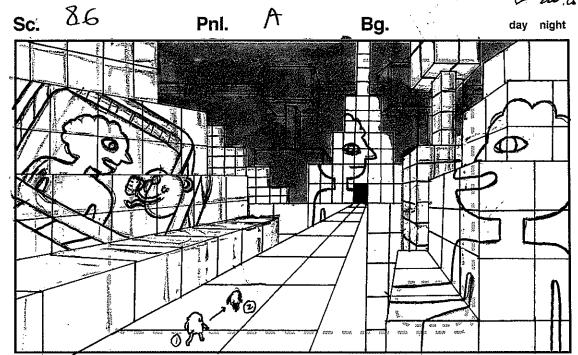




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EPISODE#



Sc. Pnl. A Bg. day night

Sc. Pnl. A Bg. day

Dialog:

Jake/ Oman this place @ JUST KEEPS GOING!.. Jake/ I gress I'm headed towards that door.

Action:

-I WALKS DOWN HALL

- MEMORIES

Timing:

235

236

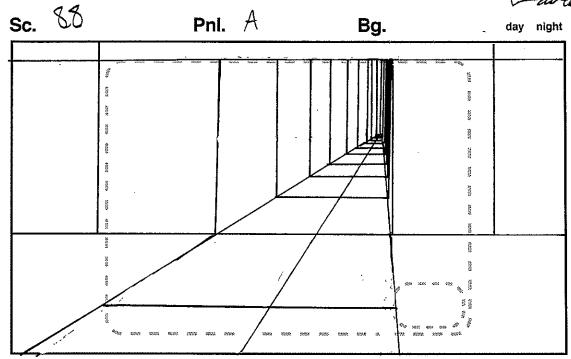


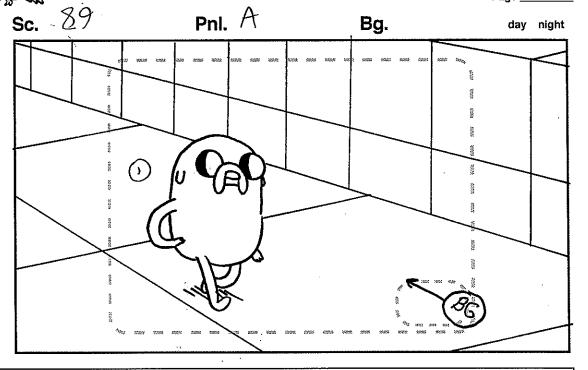
 \odot

Ŋ 02

EPISODE #

Production:





Dialog:	Jake/	(els) Wherever	that	9005
Dialog:	Jake/	wherever	that	9065

Prismo (os) /OD vde I get out of relationships

Because I don't wanna HAVE A DISCUSSION ABOUT

What we're gonna have for dinner-

action:	- J LOOKS UF

-DIALOG FROM 'JAKE THE DOG'

Timing:



 ∞

EPISODE #

Pnl. A Sc. 90 Bg. Pnl. B Bg. day night

Dialog:

Prismo/ Every night because when

I'm alone I can ->

P: (cont) just sit on the couch till I'm hungry
and eat whatever I want --

Action:

(SCENE FROM 'VAKE THE DOG' PLAYS ON WALL,)

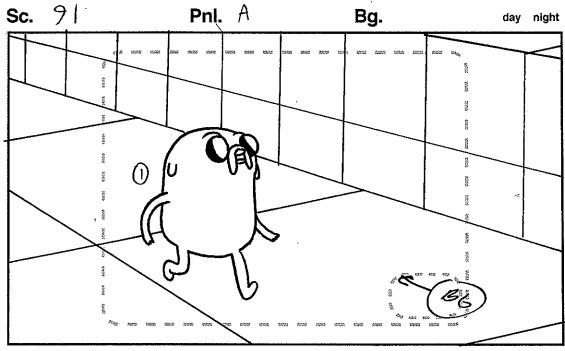
Timing:

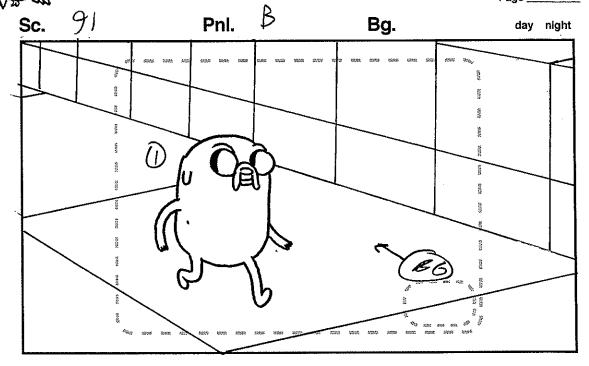


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8

EPISODE#





Dialog: Jakel heheh.

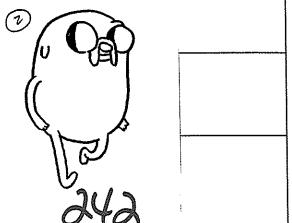


Action:

Timing:

241

J/all these dudes and their lady problems...



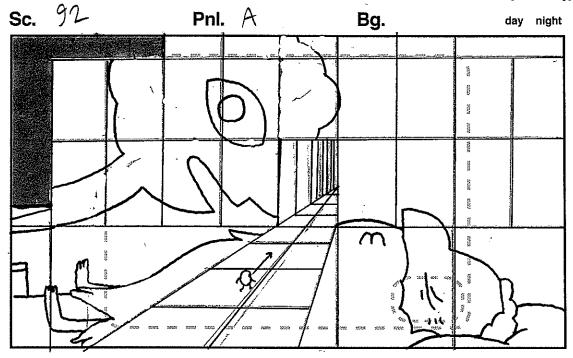


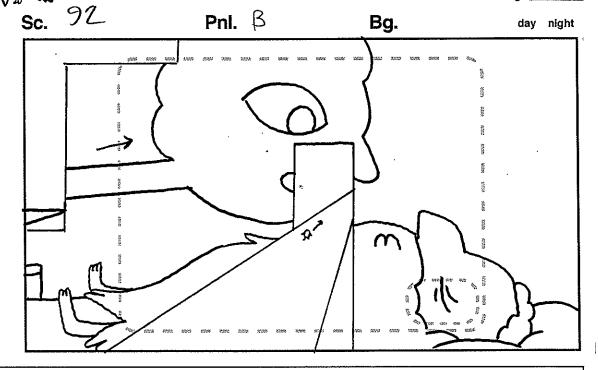
Page 422

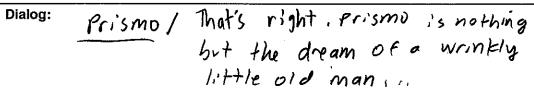
ني ع

\$ 500 E

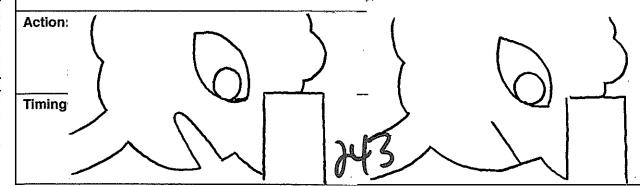
EPISODE #







P/ Man, I've gotten a lot hairier...



- (SCENE FROM WAKE UP'
PLAYS ON WALL)

244

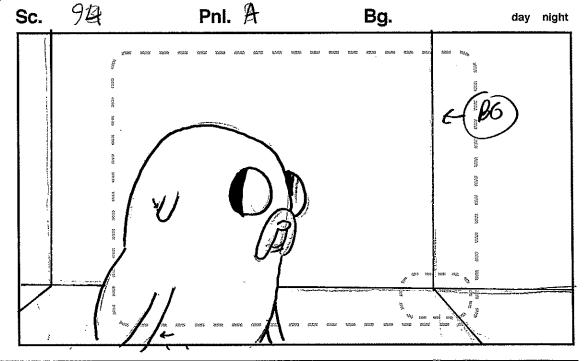


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EPISODE#

sc. 93 Pnl. A Bg. day night



Dialog:

Prismo (05) (distance)/... but also balder? ______ J/ what IF the whole world was just some 900f's dream?

Action: -J WALKS DOWN HALLWAY

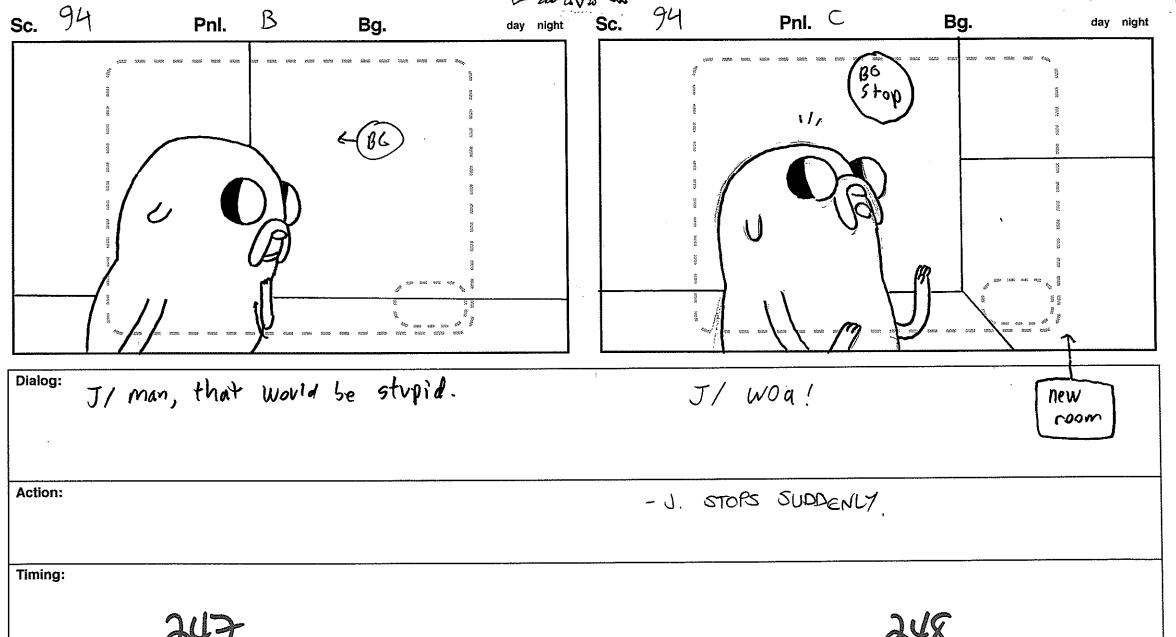
Timing:



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χ, Φ

EPISODE #



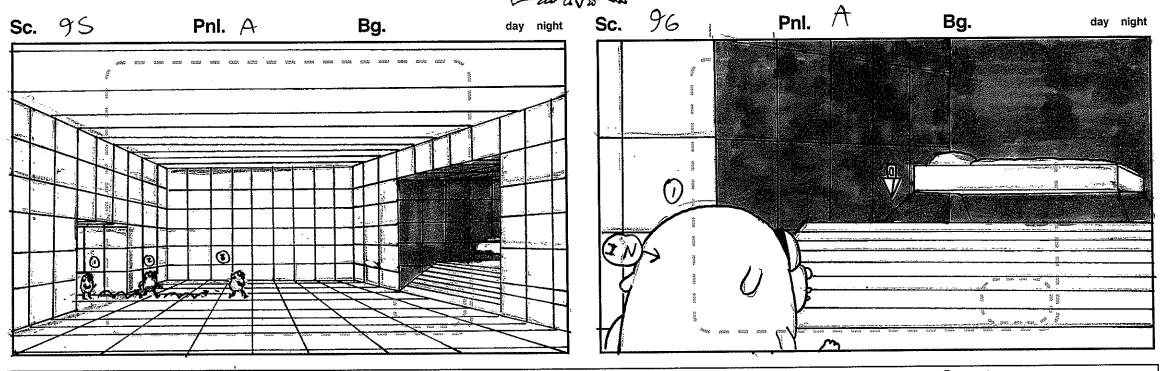


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 ∞

1025

EPISODE #



Dialog:

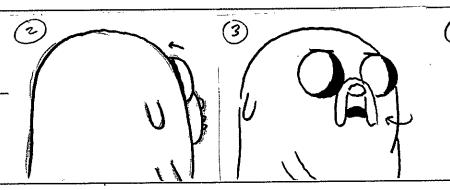
Jake/@uh... @ wait a @ minute...

Action:

- J. WALKS INTO BED CHAMBER.

Timing:

249

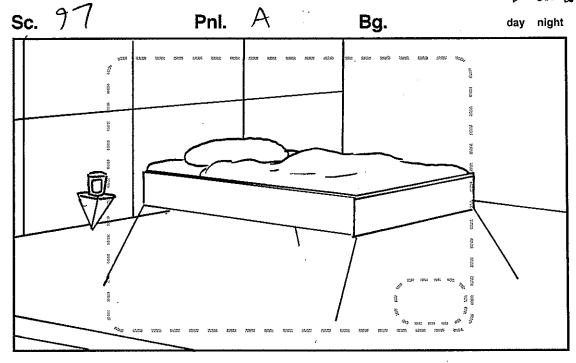


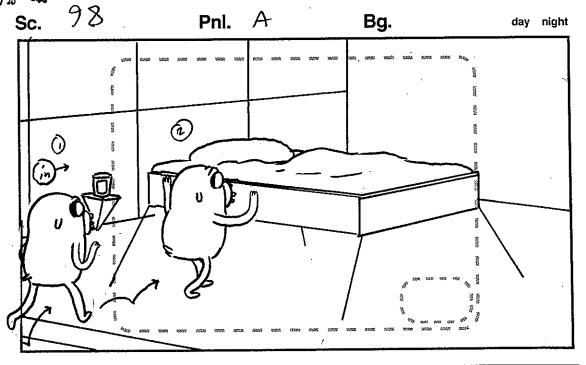


roduction



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Dialog: Jakel (05) what is this?

Jakel This couldn't be a ...

Action:

-J. WALKS UP STAIRS TOWARDS BED

Timing:

251

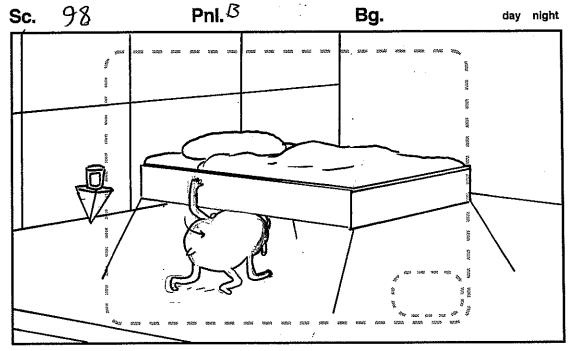
452

Production:

1025-186



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Sc. 99 Pnl. A Bg. day night

Dialog: Jakel Ohlord --

J/ permanent opposing industrial-strength

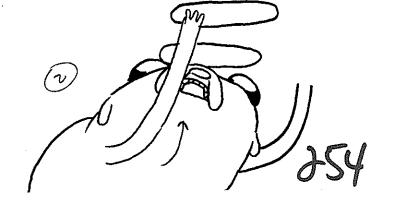
SEX/ (magnets humming)

Action:

-J. PEEKS UNDER BED.

Timing:

253



Production:

1025.



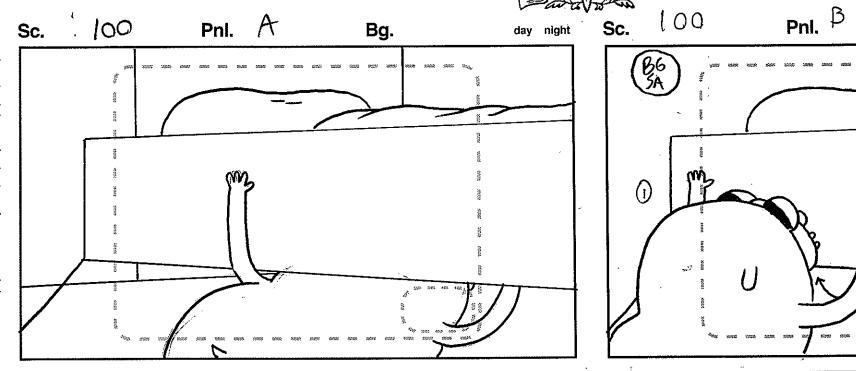
Page 5 28

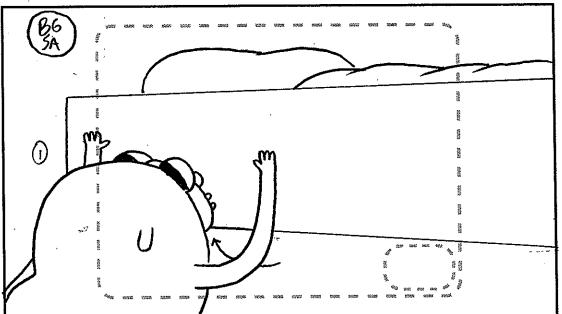
86

025-

EPISODE #

day night



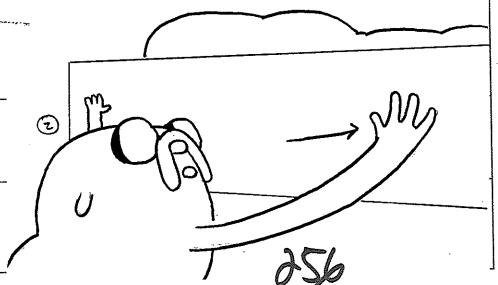


Bg.

Dialog: Jake/ Hand-hewn from a single tree

Action:

Timing:

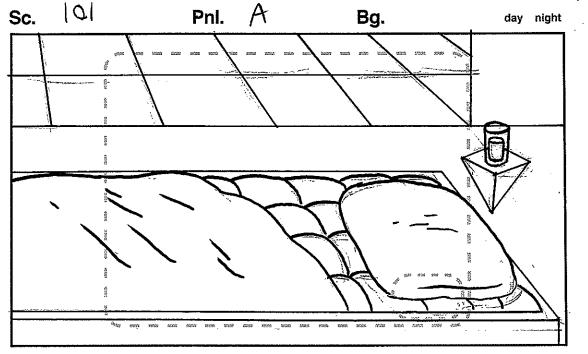


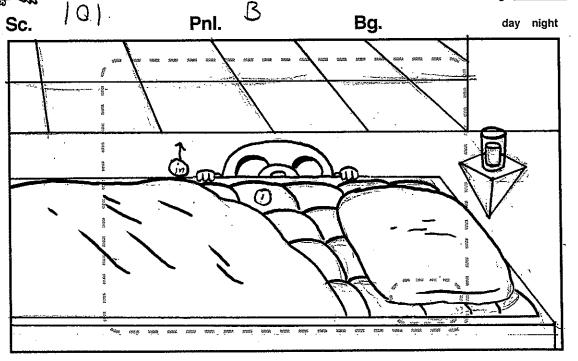


 ∞

1025

EPISODE #





Dialog:

Jake 1 Oh man 100k at 3 this mathress (1) 3 GASP 3

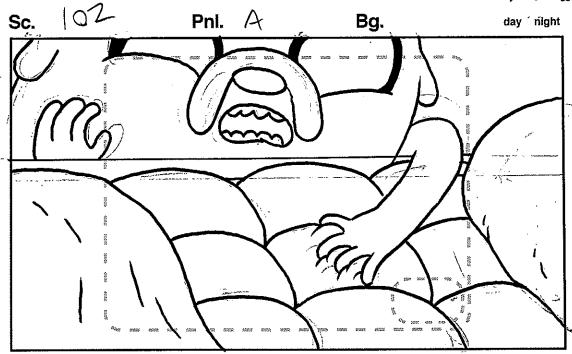
Action:

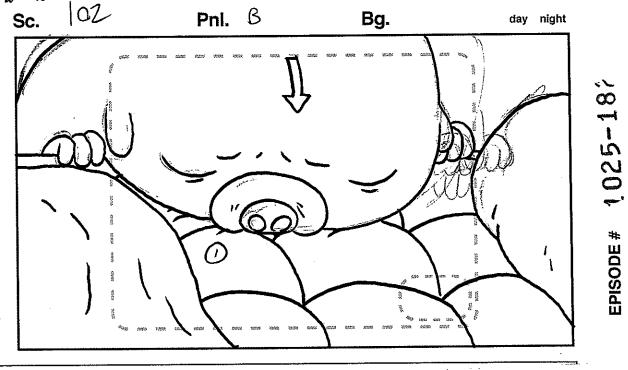
J. FERUS
MATTRESS,

Timing:

22011 This material is the Property of The Cartoon Network, Inc. It is unpublished an







Dialog:

Jakel what is it?

1 = SNIFF SNIFF :

Action:

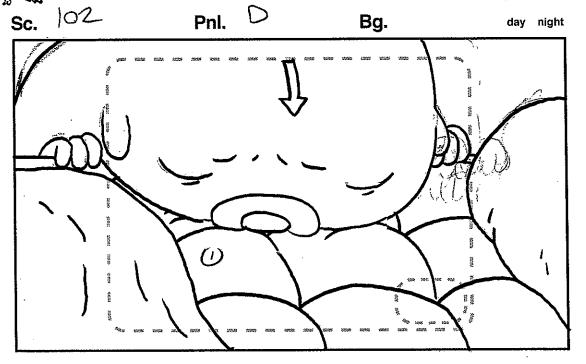
nose sniffing

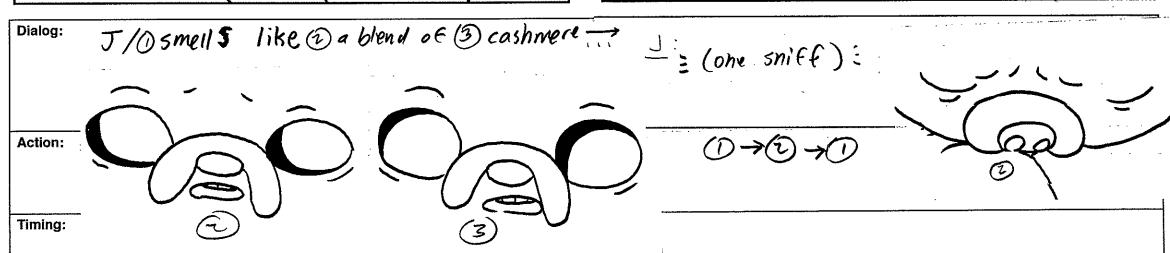
Timing:

Production:



Page | 3|





Production:

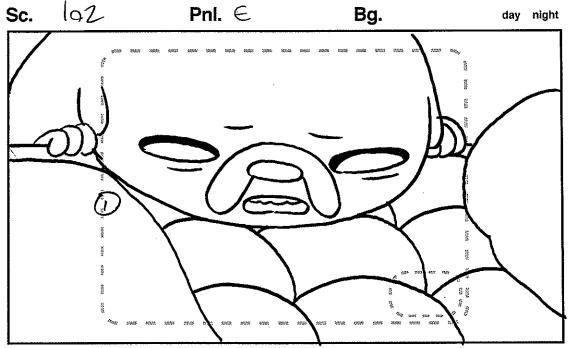
8

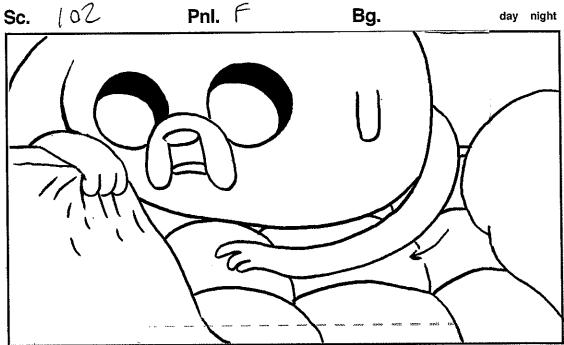
1025-1

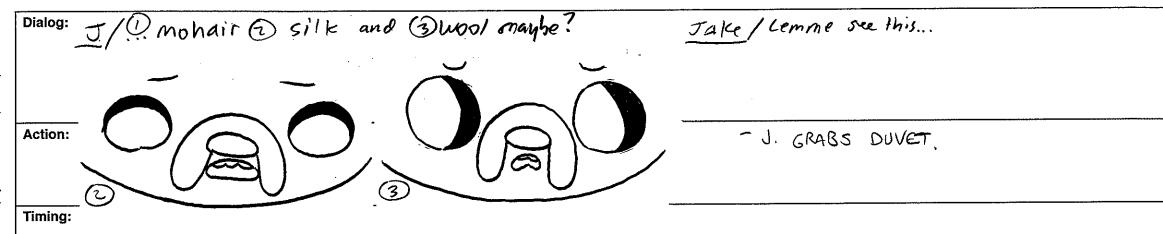


1025-

EPISODE #



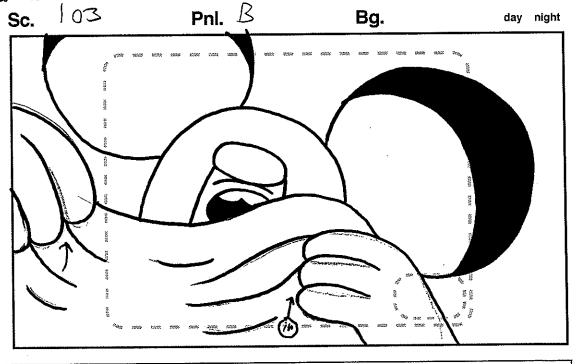






Page [33]

sc. |03 Pnl. A Bg. day night



Dialog: Jake/ The threadcount on this ---- is in the 1000's ... AND IT'S FILLED WITH-

Action:

Timing:

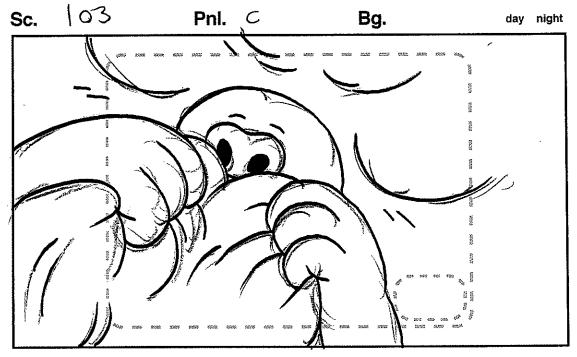
Production:

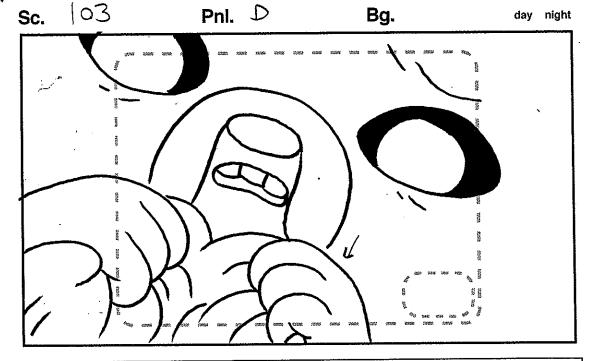
1025-186



8

EPISODE #





Dialog: Jake / = SNIIFF =

I/ down feathers of a baby gryphon.

Action:

Timing:

267

268

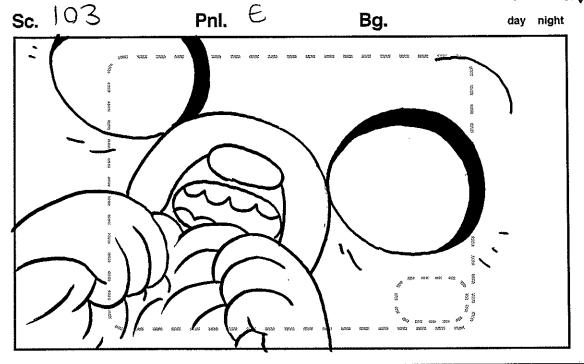


Page <u>5</u>\$35

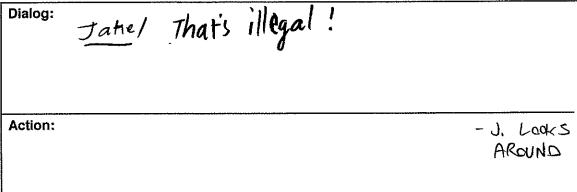
86

1025-

EPISODE #



Sc. 104 Pnl. A Bg. day night





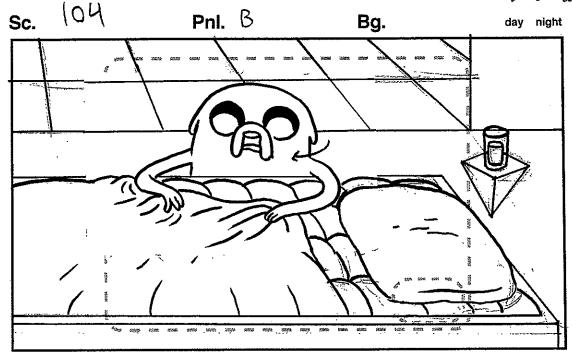
Production:

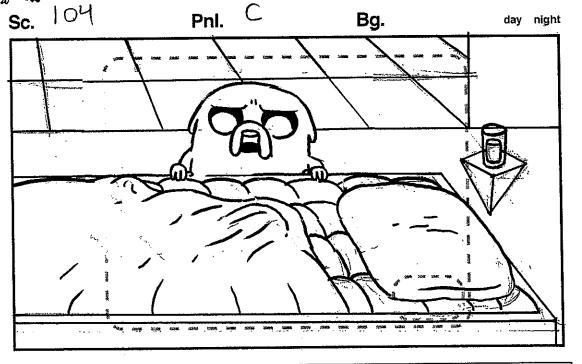
269

is is the December of The Carbon Metwork in

Timing:







Dialog:

Jake / This feels like a trap ______ designed by some kind of sick weirdo.

ALT: genius

Action:

Timing:

Production:

1025 -

ADVENTURE TIME sc. 104 Pnl. ∈ Pnl. Bg. day night Bg. Jake / (beat) Dialog: J/ well... Action: REACHES FOR MILK Timing:

1025-

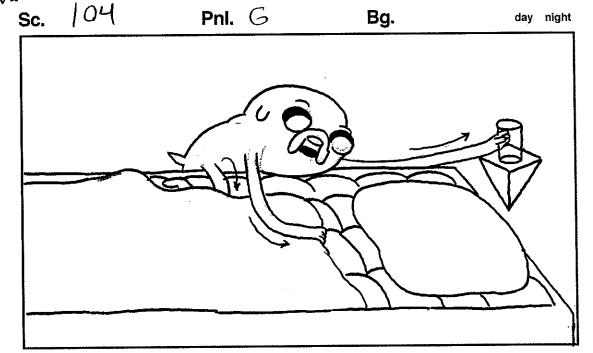
EPISODE #



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Sc. O H Pnl. F Bg. day night

Sc. O H Pnl. F Bg. day night



Dialog: Jake/ : GULP:

I/ Hats off to you --

Action: - J. DRINKS ENTIRE GLASS of MILK.

- J. CUMBS INTO BED.

Timing:

275

az

Production:



sc. 104 Pnl. H Bg. Pnl. I

Bg.

Dialog: J/ - sir or madame. J/Dyour trap was @a success.

Action:

(Jake scoot into bed)

Timing:

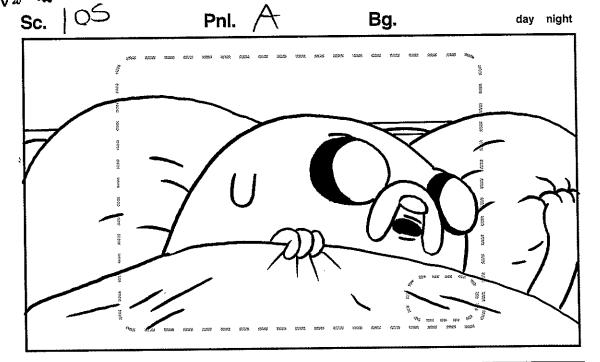
Glass of milk fills back up)

Production:



Page <u>34</u>0

Sc. Pnl. Bg. day night



Dialog:			•	
Action:		re lance 1900 devel and \$1110 PACE -		
Timing:				
	279			

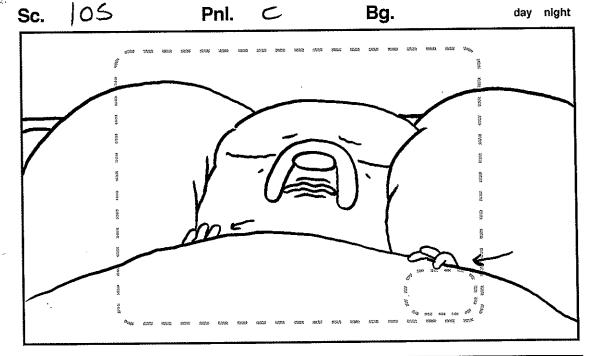


Production:

1025-186



Sc. 10 S Pnl. B Bg. day night



Dialog:

J/ my blahs

Action:

(roll on to back)

Timing:

Production:



186

EPISODE #

Sc. | O S | Pnl. D | Bg. | day night | Sc. | O | Pnl. D | Bg. | day night | Sc. | O | Pnl. D | Pnl. D

Sc. 05 Pnl. E Bg. day night

I/-an army of angels

Dialog: J/O 1t's like I'm getting
(2) eskimo Kisses from-

Action: -J. TEARS UP.



Timing:

283

284

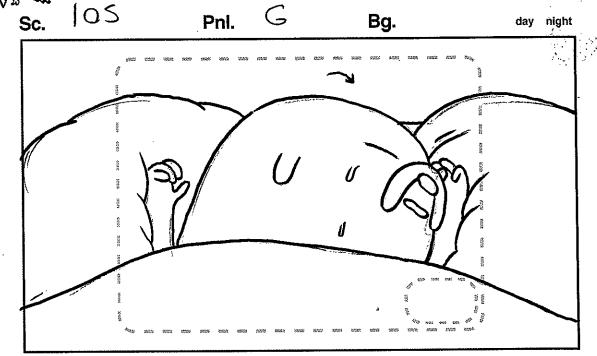


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Sc. 105

Pnl. F Bg. day night

The agent value and allow all



Dialog:

Jake/(cries uncontrollably)

Jake/ 222

Action:

- J. FAUS ASLEEP SUDDENLY,

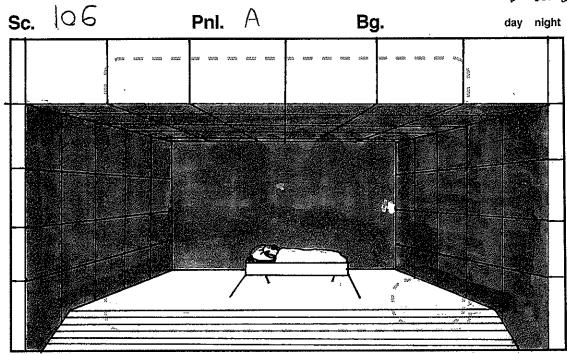
Timing:

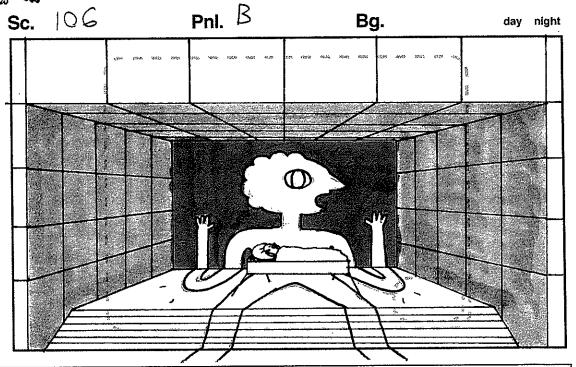
285

286

Production:







Dialog: -

Prismol woah dang! I'm back!

Action:

- prismo appears

Timing:

287

288

Production:

N

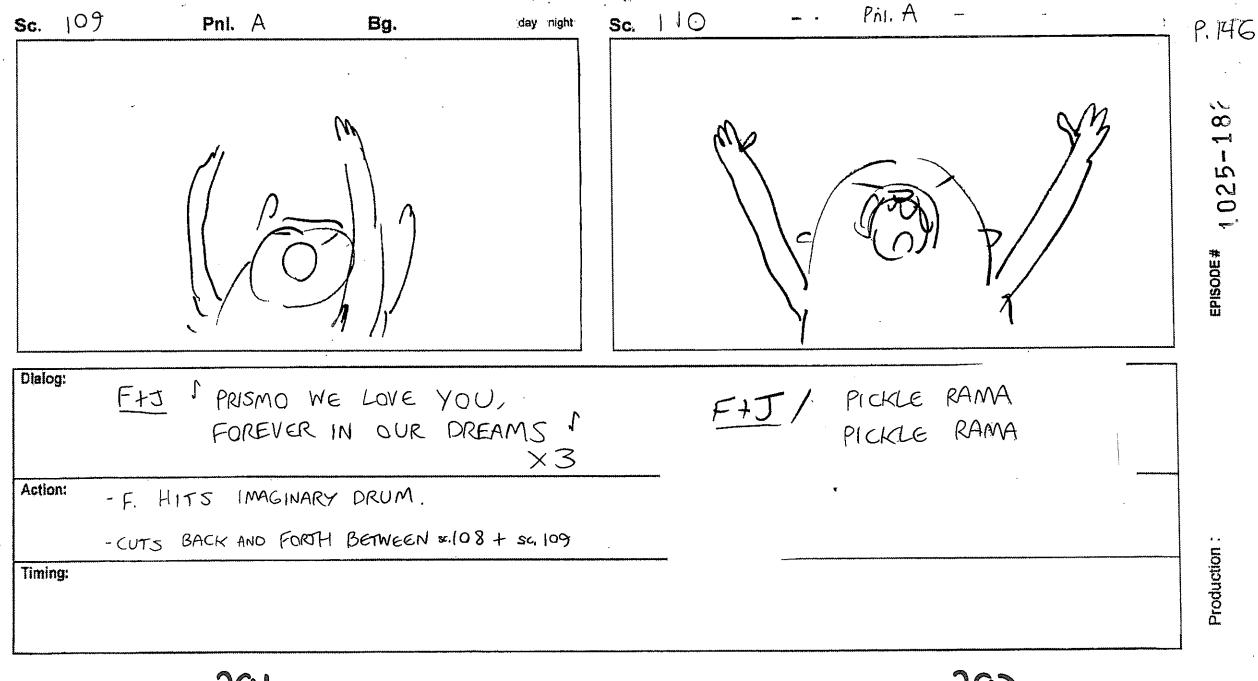
020

ONWARD. NO COSTUMES,
PROPS, PICKLE

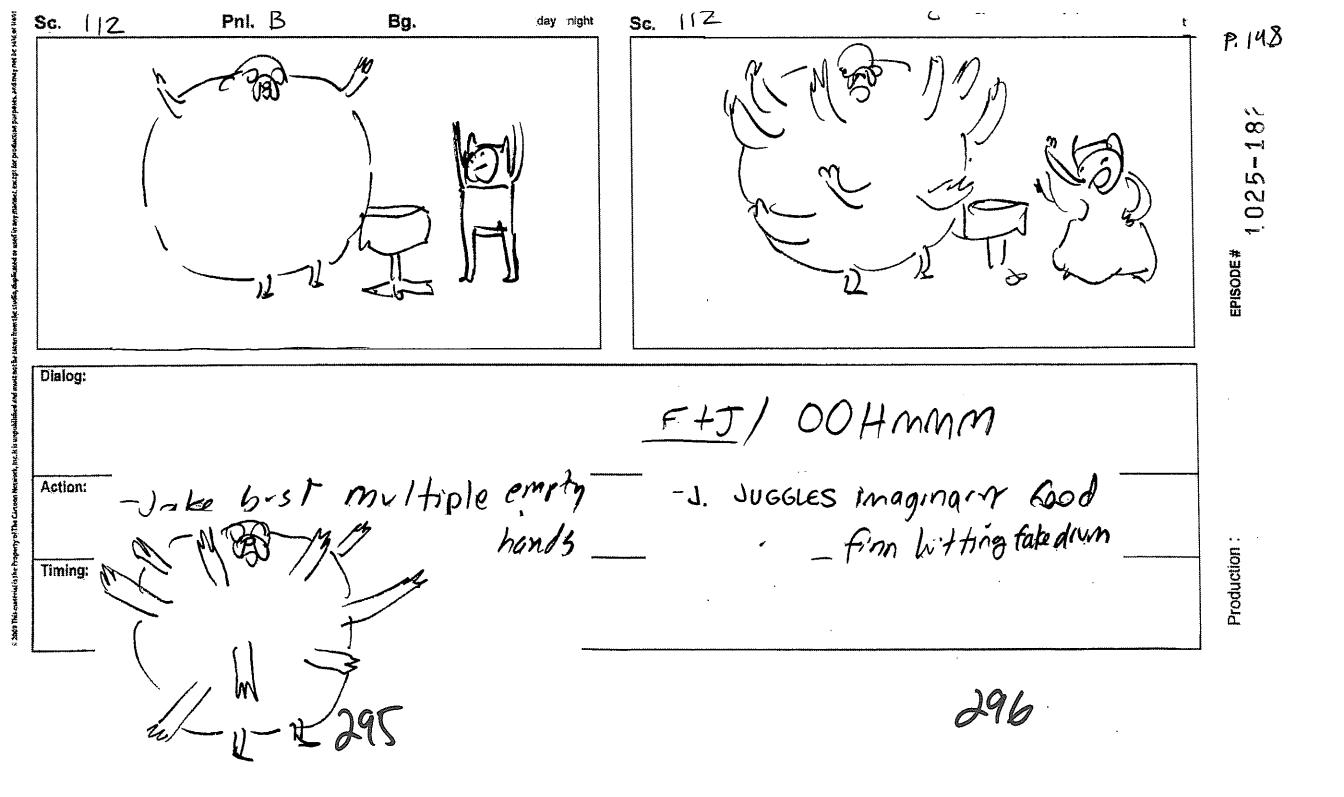


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A Sc. 107 108. Bg. day night Pnl. A Pnl. Bg. day night EPISODE# FIT / I prismo we love you -- F&J: I FOREVER IN OUR DREAMS I Dialog: -J. PANCES Action: (ACTION FROM Sc. !!



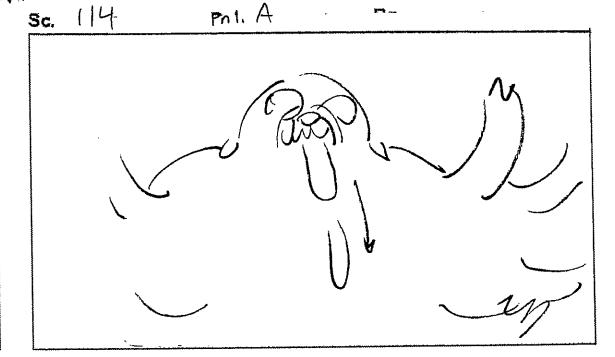
ADVENTURE TIME Pni A 111 Bg. Sc. day night EPISODE# Djalog: F+J/ pickle x5 J/ Finalé! Action: Production: Timing:





Page 149

Sc. 113 Pn1. A



Dialog:

F+J(cont)/mmmmm

F+J/Ohmmm!

Action:

- F. HITS IMAGINARY DRUM FASTER AND FASTER.

- jakes tongue descends into imaginar pickle jar

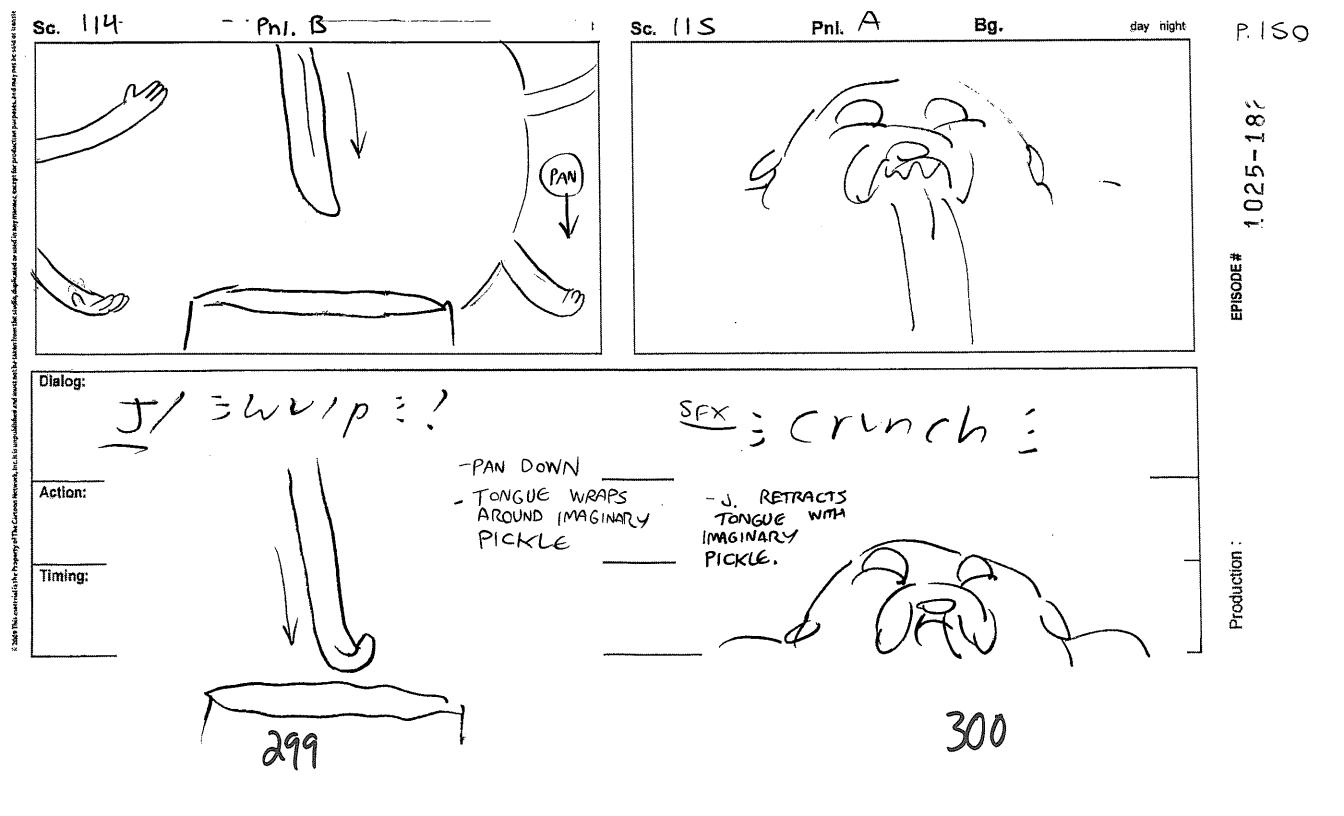
Timing:

297

298

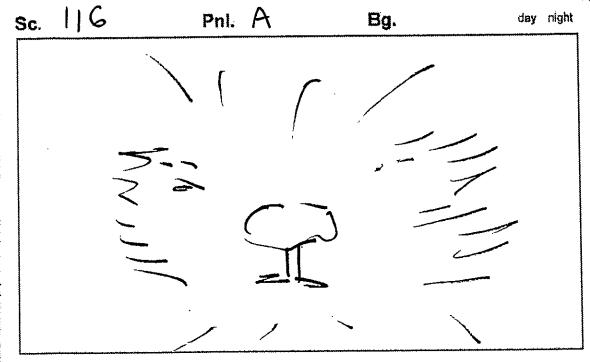
Production:

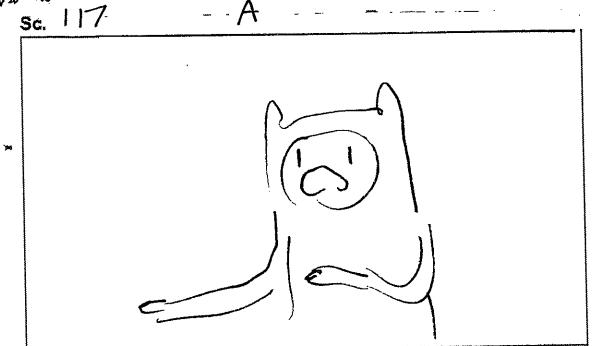
1025-





Page - IS





Dialog:

Action:

SFX: BOOM

-roomexplodes with light

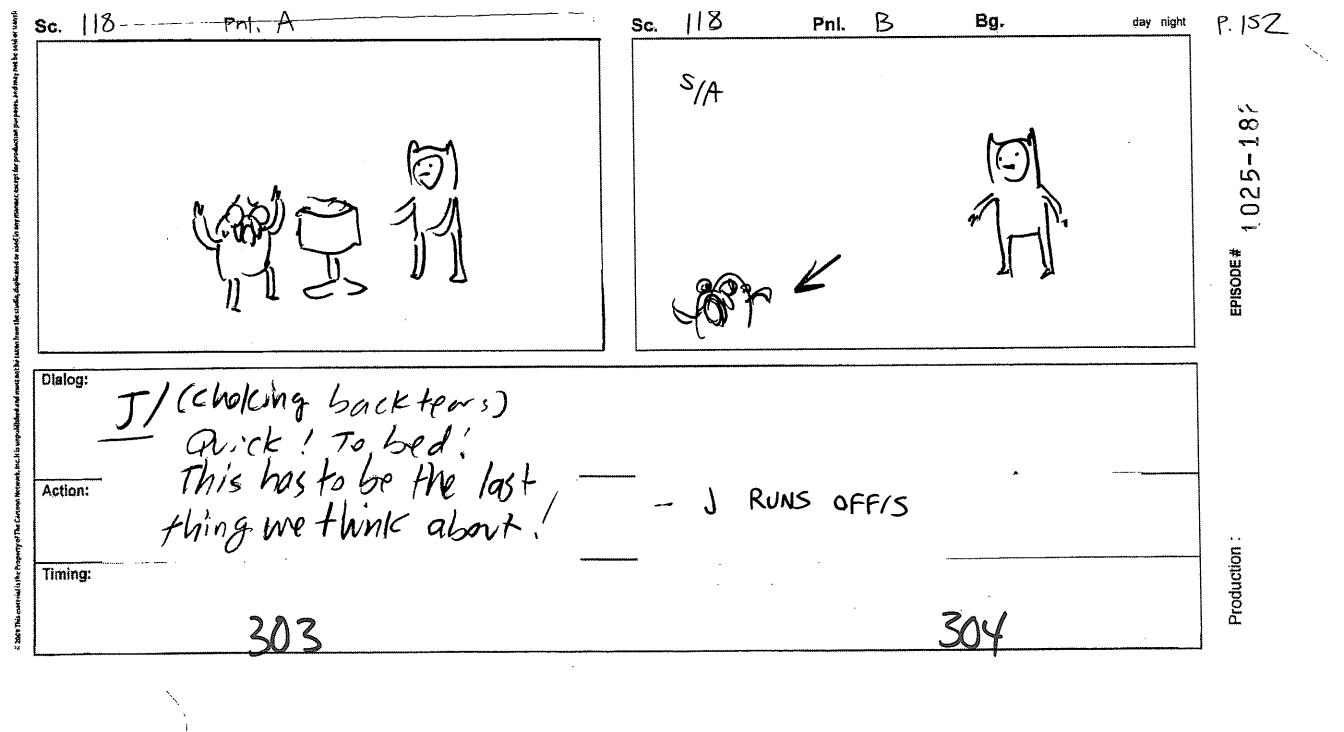
Timing:

301

F/ WOOF! WHAT WAS THAT?

302

Production:



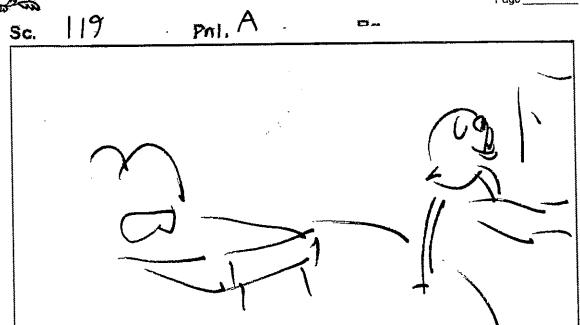


Page 153

Sc. 118 Pnl. C Bg. day night

S/A

OT OT



Dialog:

Action:

-F. RUNS 9FF/S

Timing:

305

ma coller

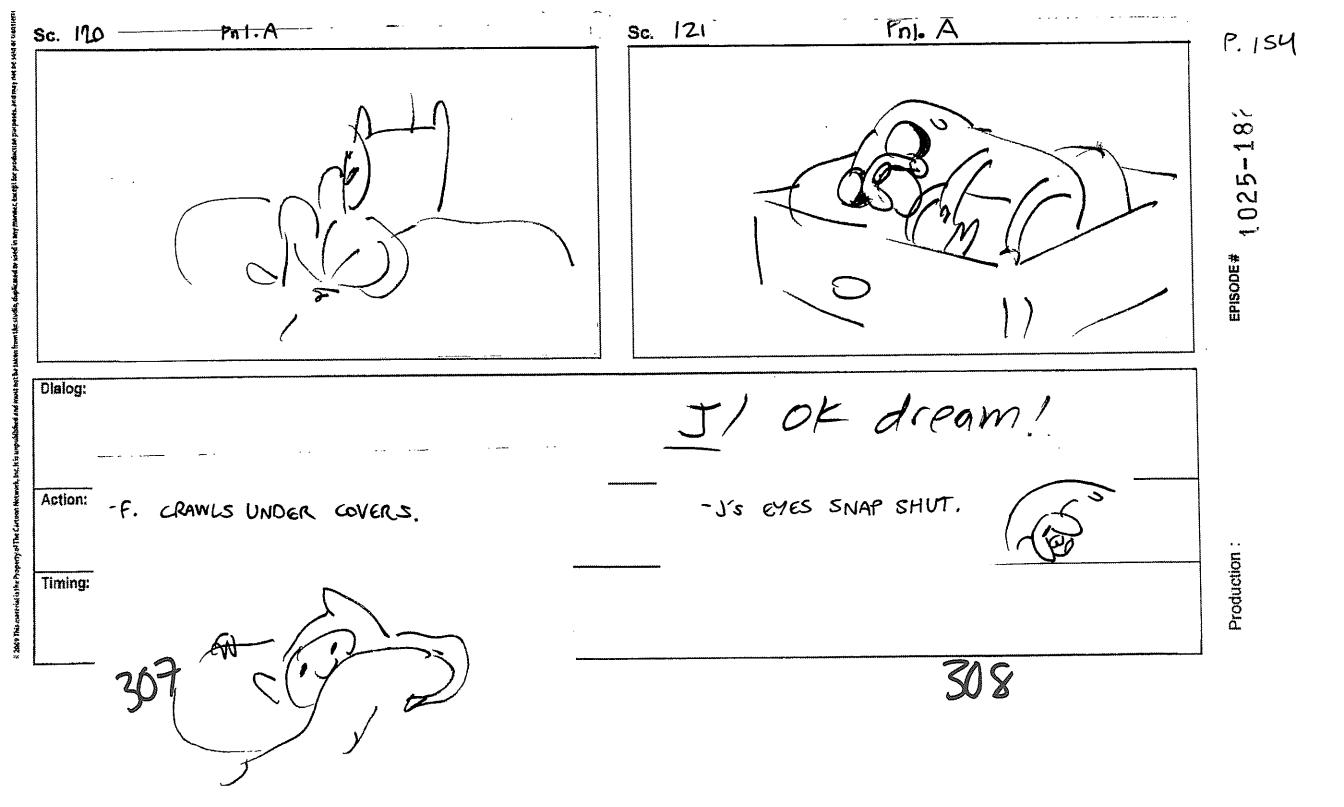
- 1. CUMBS INTO BED

- F. FLIPS ON'S

306

Production:

1025





Page ______ |55

Pnl. A Sc. 122 Pnl. A sc. 123 Bg. Bg.

day night

Dialog:

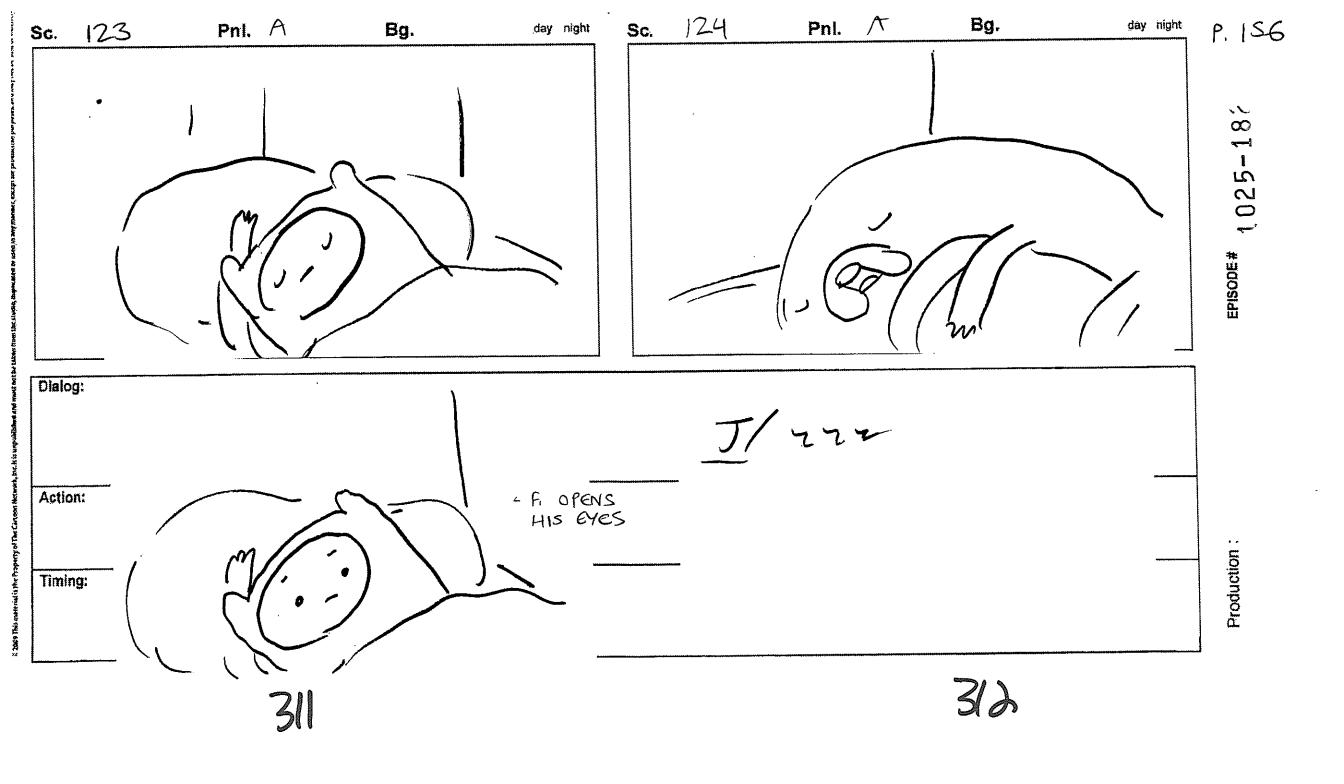
Action:

Timing:



Production:

1025-

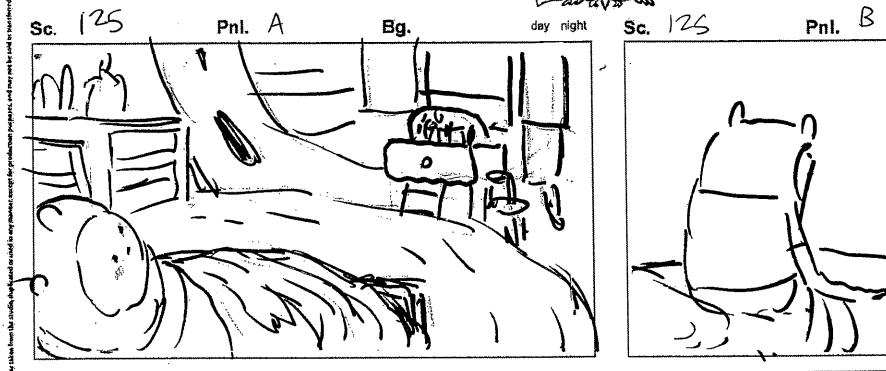


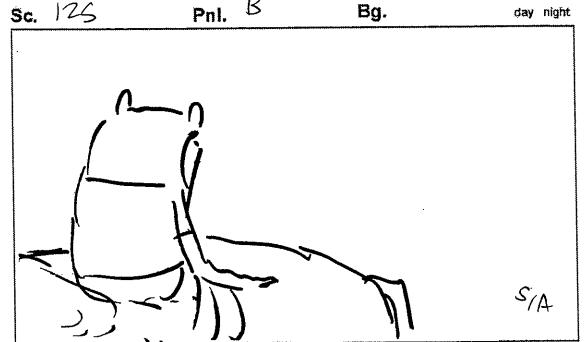


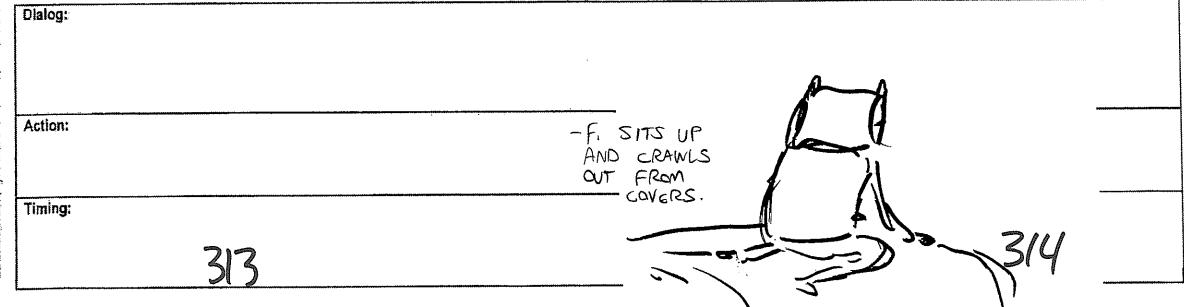
8,

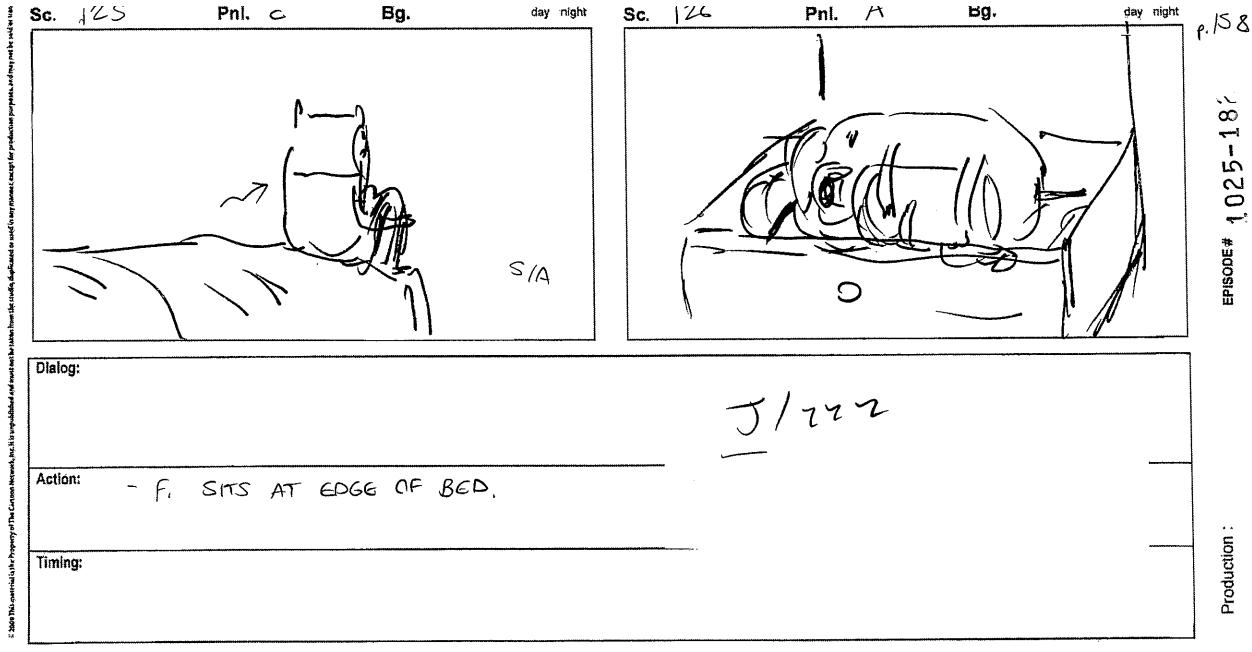
025

EPISODE#





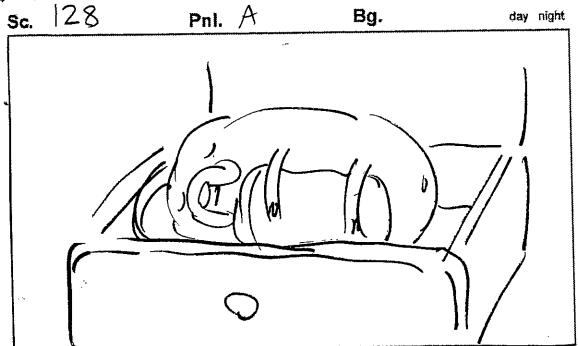






EPISODE#

Sc. 127 Pnl. A Bg. day right S



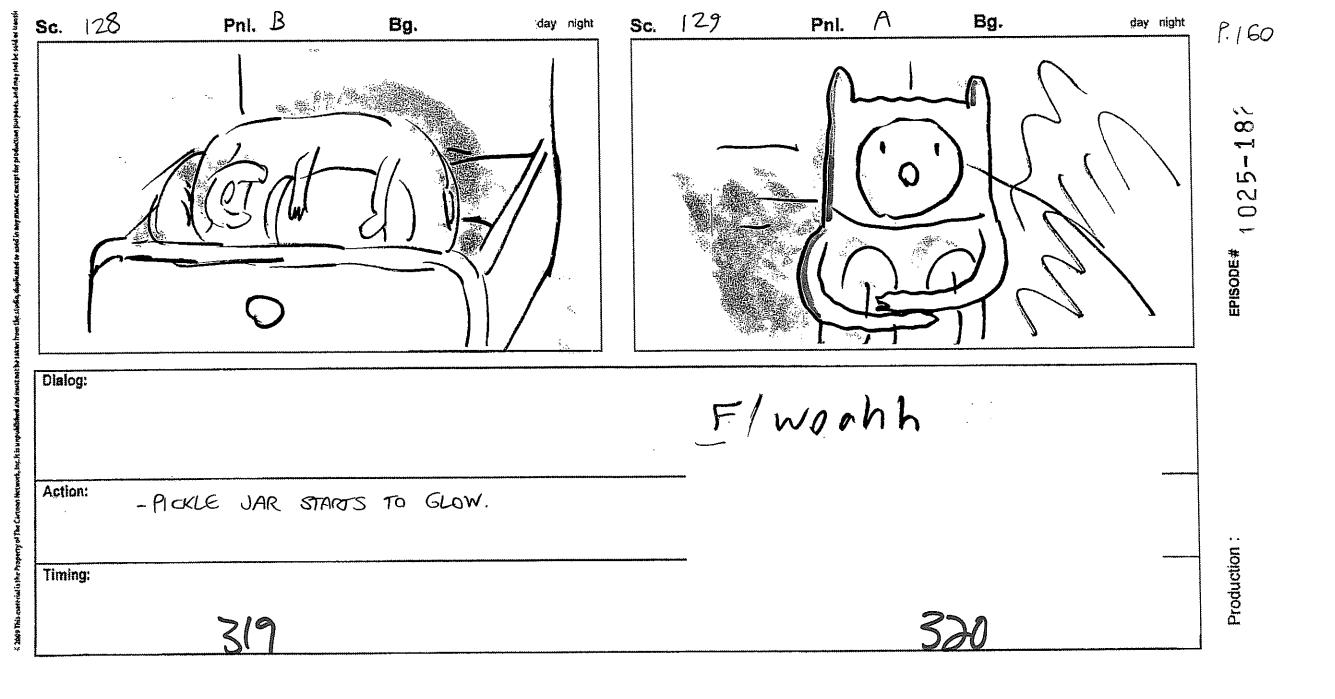
Flanon. You really like -> those pickles,

Action:

Timing:

317

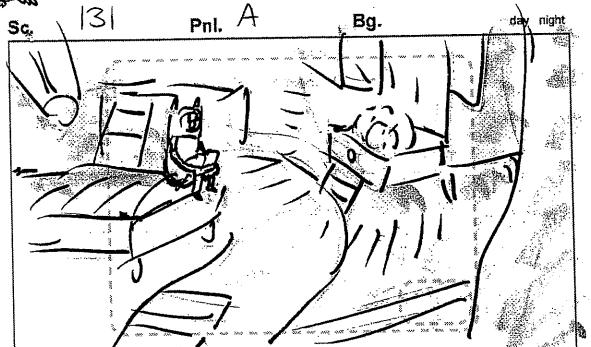
3/8





161

Sc. 130 Pnl. A Bg. day night



Elalog: F/The pickle jar!

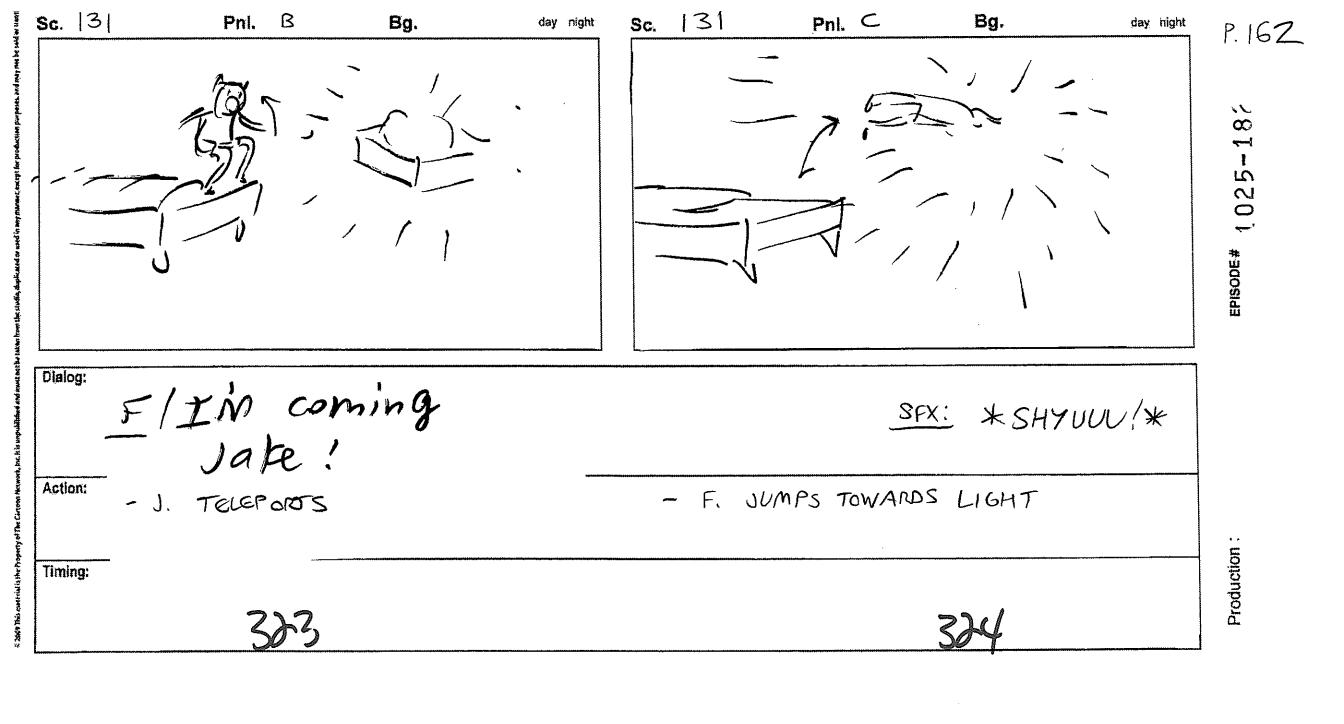
Action:

- PICKLE JAR GLOWS BRIGHTER AND ENVELOPES JAKE IN LIGHT

Timing:

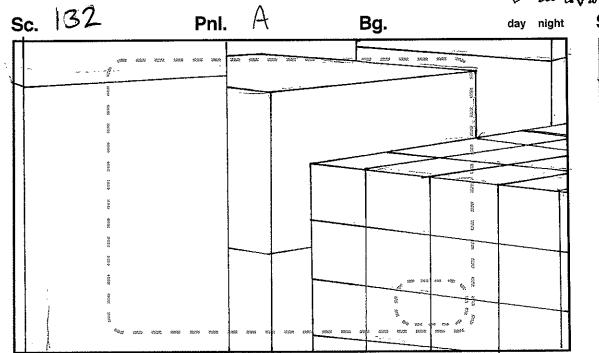
321

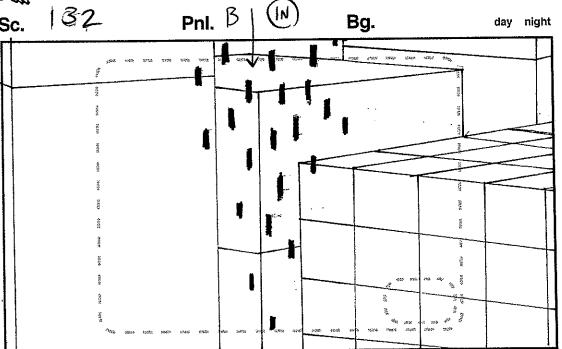
322





Page ____/63



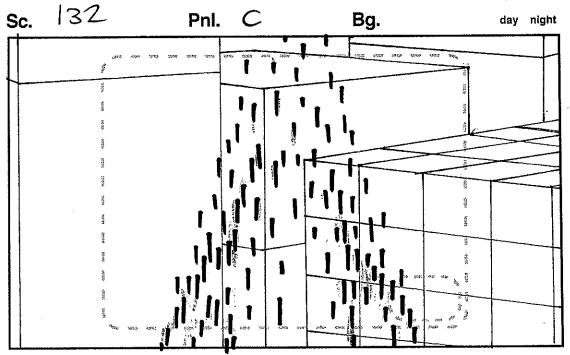


Dialog:			
Action:	-LIGHTS BEAMS TOOME ON/S.		
Timing:			

Production

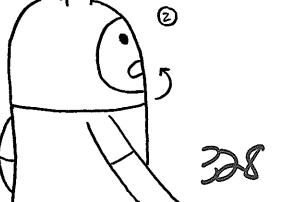
1025-18%





Pnl. 132 Bg. 0

Final Woahh - FINN IMTERIALIZES Action:



1025-186

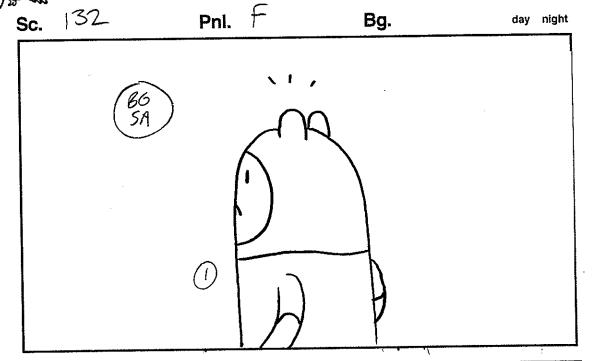
EPISODE #

Timing:

Dialog:



Page 165



Jake (os distance) /Owait up man! @How are

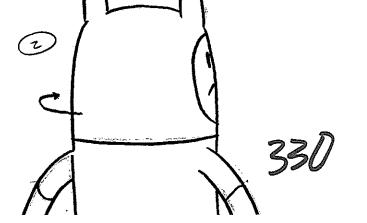
Final where the heck am I?

Action:

-J. PIALOG FROM Sc. SS.

Timing:

324



Production:

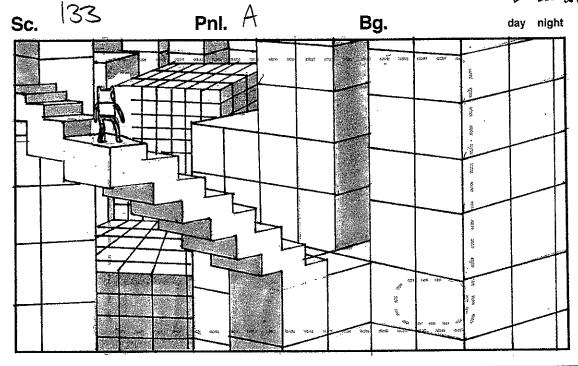
1025-

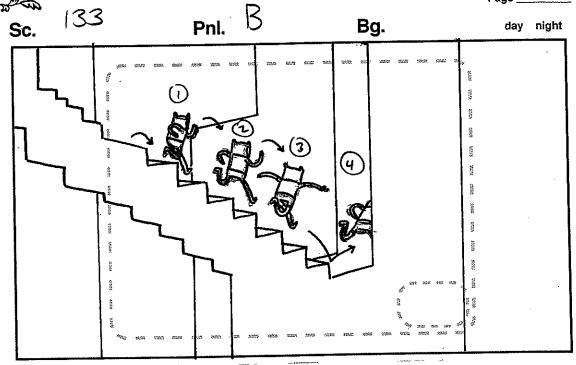


Page _____

χ. Φ

EPISODE #





Dialog: Final Jake?!

F/ I'm comin' man!

Action:

- F. RUNS DOWN STAIRS AND OFFIS

Timing:

33/

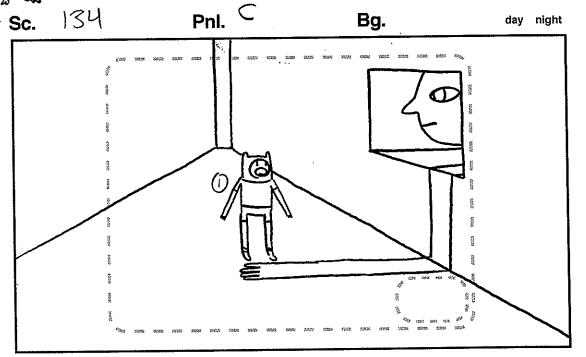
332

ADVENTURE TIME day night Sc. 134 Pnl. A Bg day night 2 EPISODE Production: B. Finn/ (5) Jake! (6) Don't explode! Timing:



Page 3/68

Sc. 34 Pnl. B Bg. day night Sc.



Dialog:

Prismol Finn, hold up.

Finn / Dwait @ whaaat!?

Action:

- PRISMO STICKS ARM OUT IN FRONT OF FI

-F STAPS ABRUPTLY,

Timing:

335

336

Production:



Page 169

8

EPISODE #

Sc. 135

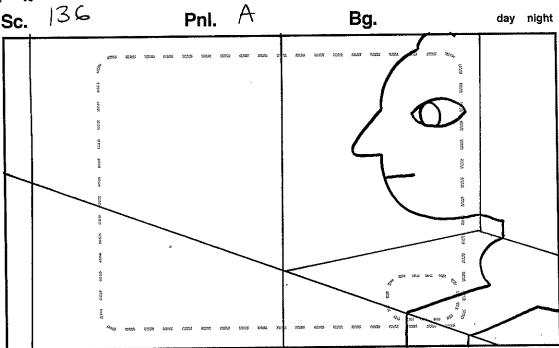
Pnl. A

Bg. day night

Sc. 136

Pnl. A

Bg. day night



Dialog: Finn/ PRISMO 1?!

Finn (05) / I saw you die, dude!

Action:

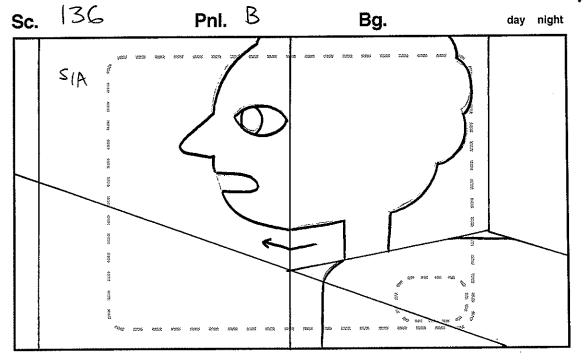
Timing:

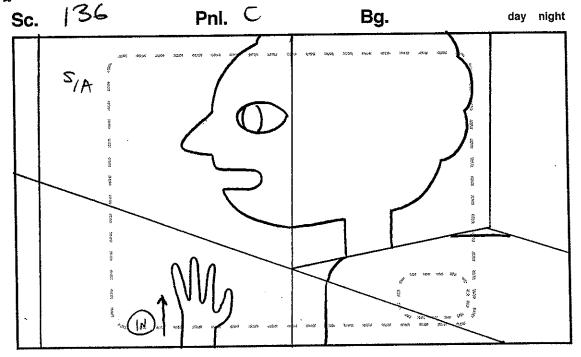
337

338



Page 170





Dialog: Prismol Yeah I'm still dead.

Pl I'm actually talking to you from the past?

Action: - PRISMO SLIDES FORWARD AROUND CORNER,

Timing:

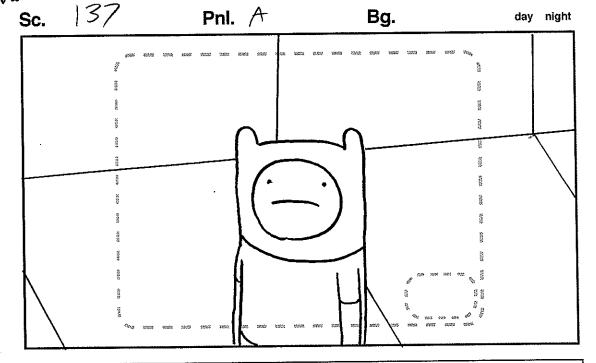
337

340

Production:



Page 171



Dialog: p/ I set up this Plan B scenario in case I ever got croaked for reals.

Plosso if this is happening I gress

I got croaked and my pickles ran out.

Action:

Timing:

341

342

Production:

rc

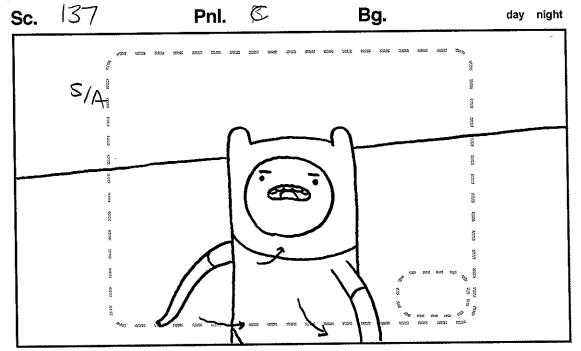


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Sc. 37

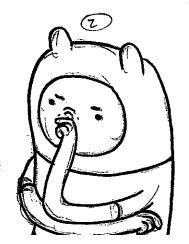
Pnl. BB Bg. day night

What was about that some base there was about the base the bas



Dialog: Prismo (OS) BBUT Jake and I established Da bro bond that could bring me back Othrough his dreams.

F: (Finn clicks his tongve)





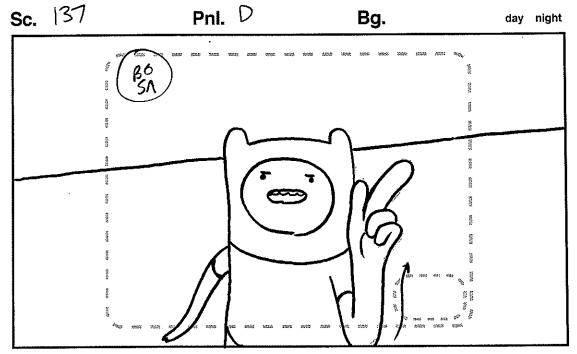
344

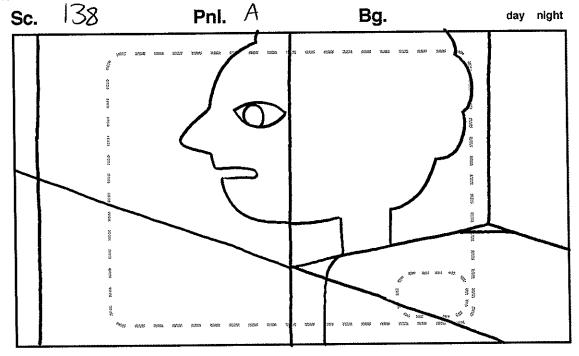
 ∞

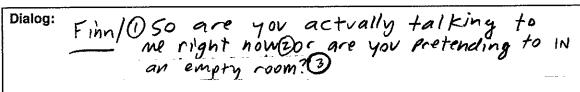
Ŋ



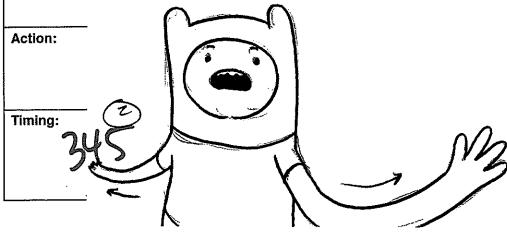
Page 173

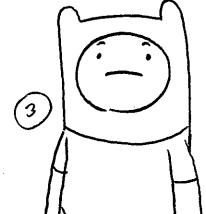






P/ I was pretending but now I can see you?





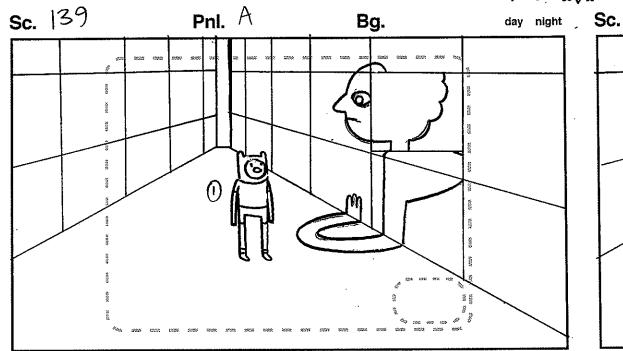
346

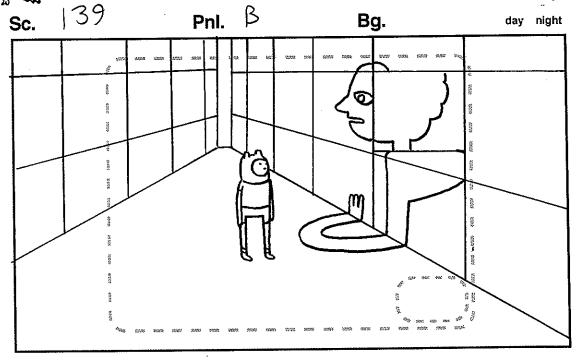
Production:

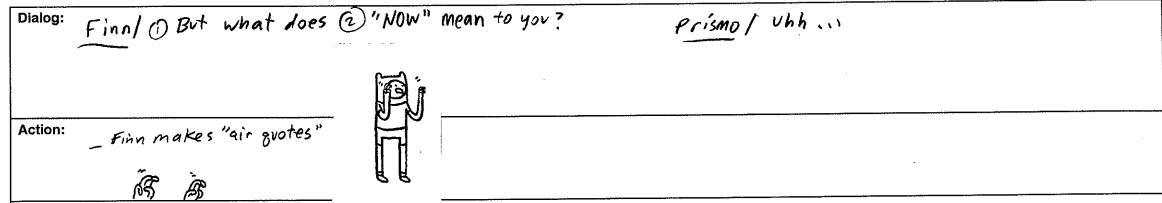
 \odot



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Timing:

347

348

Production:

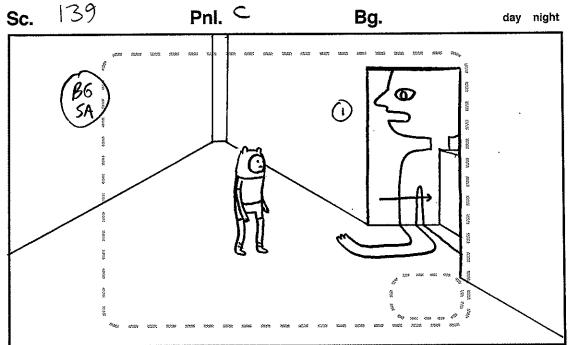
 \mathcal{C}

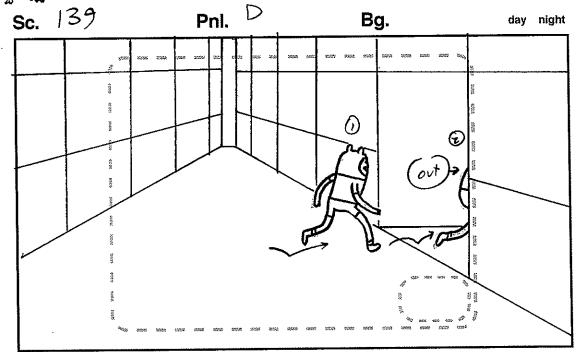


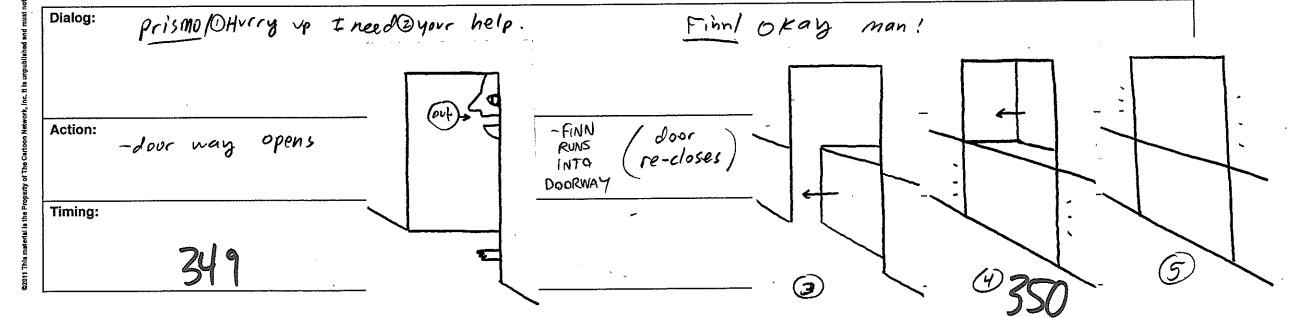
Page 175

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025

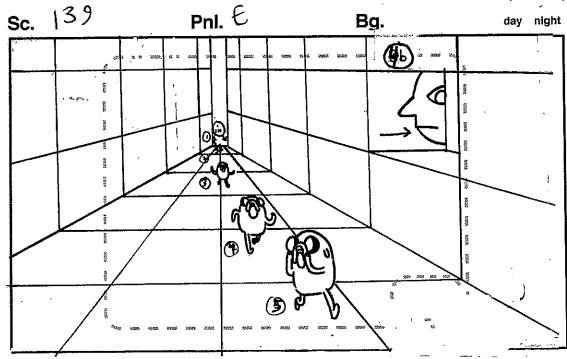








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Sc. 140 Pnl. A Bg. day night

| 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150 | 150

Dialog: Jake / 1=HUFF huff = 3 wait up
man 4 how are you 5 alive?

Final So where are we going?

Action: - Show Jake actually running in to the scene

-F. RUNS. DOWN SECRET PASSAGE.

Timing:

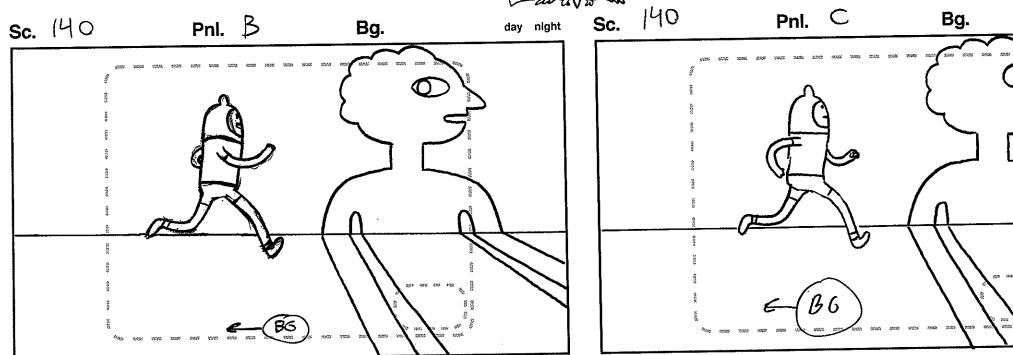
351

352

Production:



day night



Dialog: Prismo / you gotta wake up Jake.

Prismol And then uh...

Action:

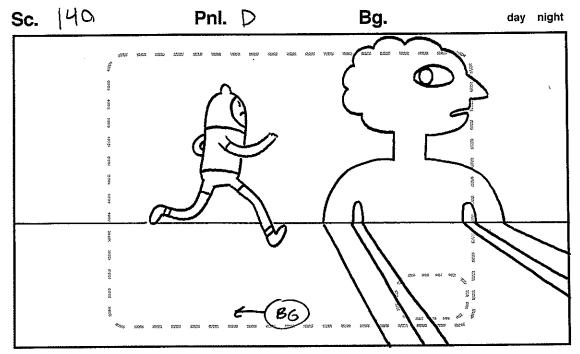
Timing:

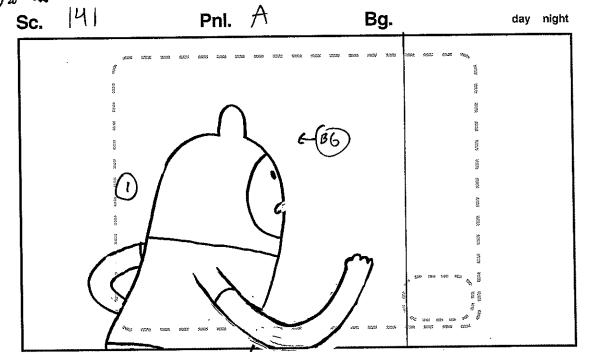
353

354

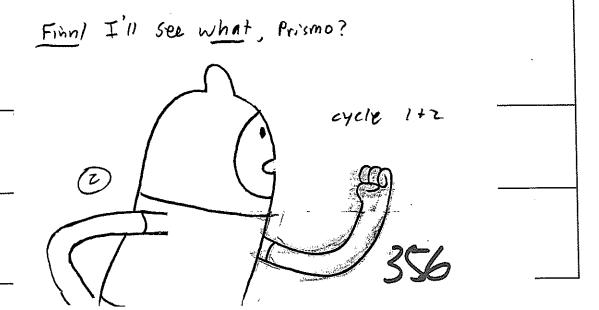
Production:







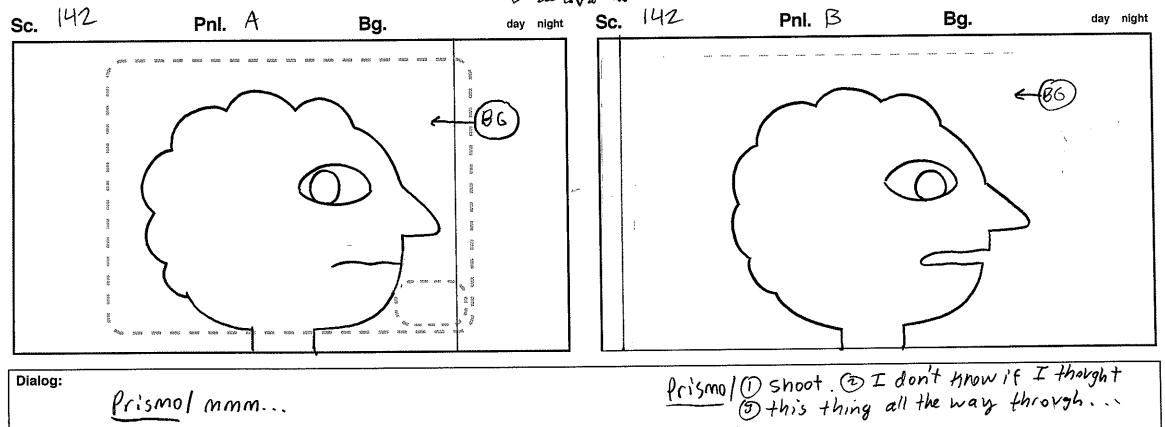
Dialog:	Prismo/ you	/11 see.			
Action:					
				and the second s	
Timing:			e ^r		
	35	5			



EPISODE # 1025-



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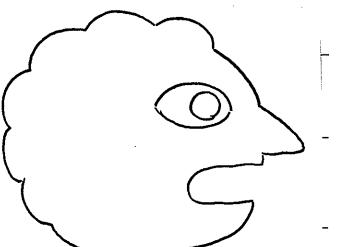


Dialog:

Prismol mmm...

Action:

Timing:



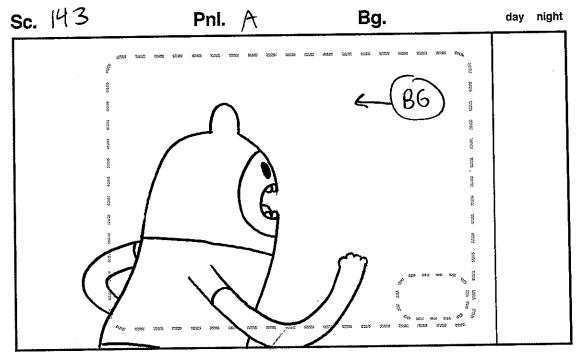


EPISODE #



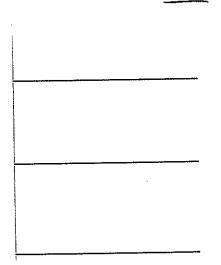
Page 180

day night



Sc. 144 Pnl. A Bg. \bigcirc



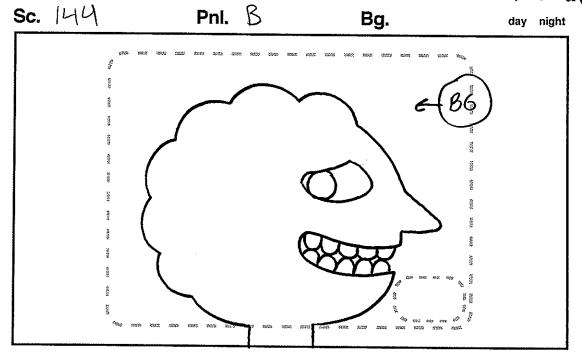


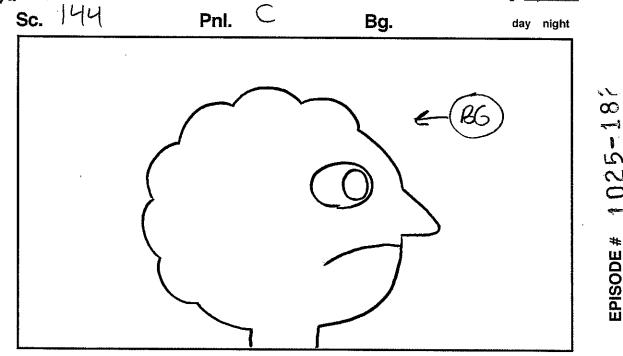


1025-186 EPISODE #



Page 181





Dialog: Prismo/DI+11 be cool . 1

Action:

Timing:



-P. LOOKS FORWARD.

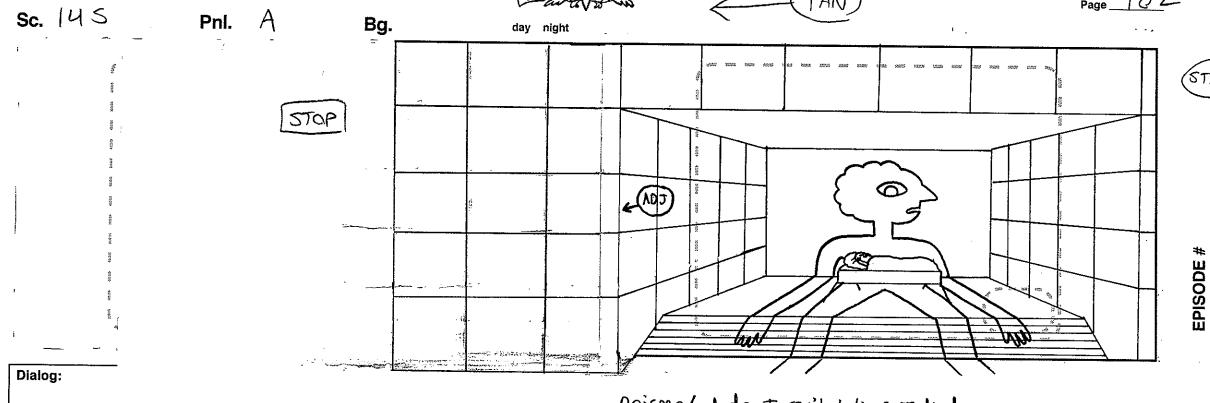
Production:

1025-





Page /82



Prismo/ dude I con't believe I died ...

Action:

- JAKE CONTINUES SLEEPING.

- PAN LEFT FROM PRISMO.

Timing:

363

364

- doction



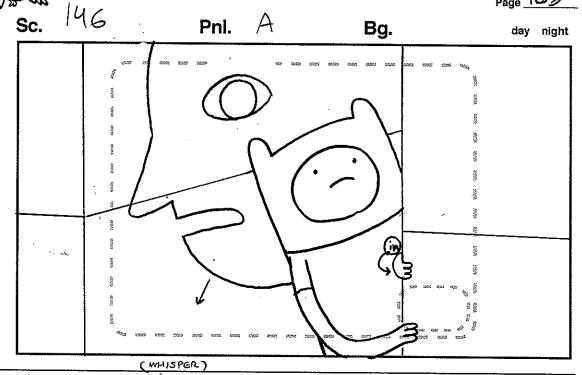
Page 18岁

Sc. 145

Pnl. B

Bg. day night

The state of the state of



Dialog: Prismo/ Jake, I'm sorry man this doesn't feel right.

Prismol Okay go wake Jake up and bring him back here.

Action: -SECRET
PASSAGE
OPENS
-F+P PGEK OUT.

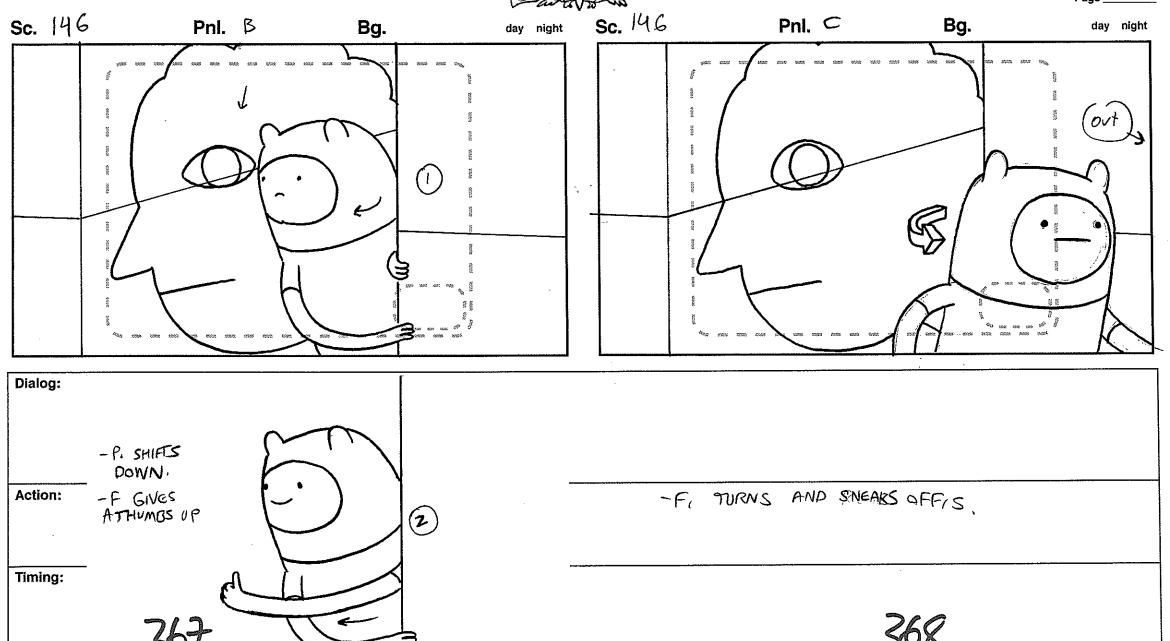
Timing:

- Prismo disting down wall

366



Page 184

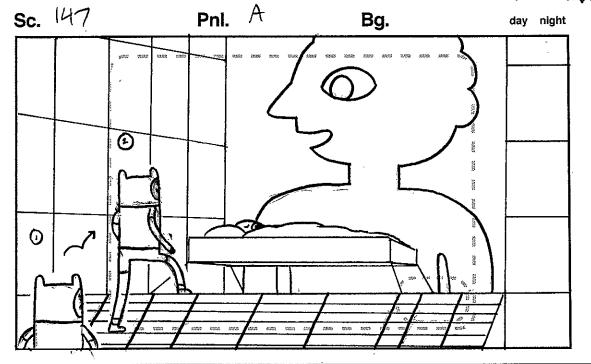


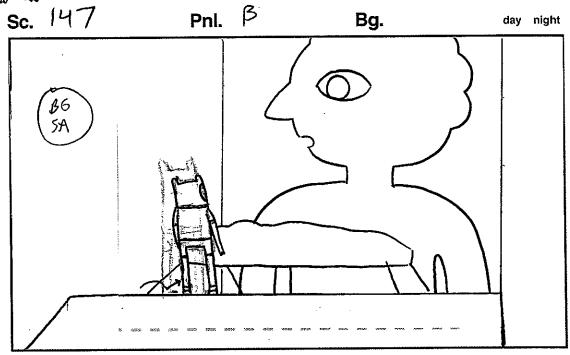
1025-186

EPISODE #



Page 185





Dialog:

Prismo/ woah Finn, hey!

Prismol Are you gonna wake up Jake?

Action: - F. WALKS UP STAIRS.

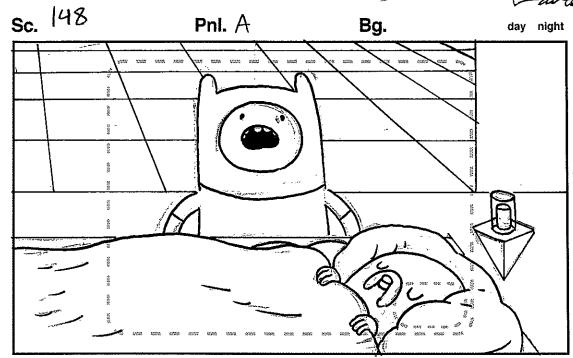
Timing:

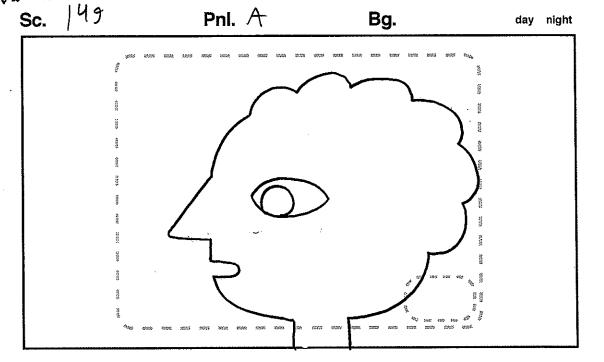
Production:

 ∞



Page 186





Dialog: Finn / Yeah is that gonna Kill you again though?

Prismol It's ok. My past self is doing

Action:

Timing:

37/



Production:



Page 187

11

1025-1

EPISODE #

Sc. 150

Pni. A

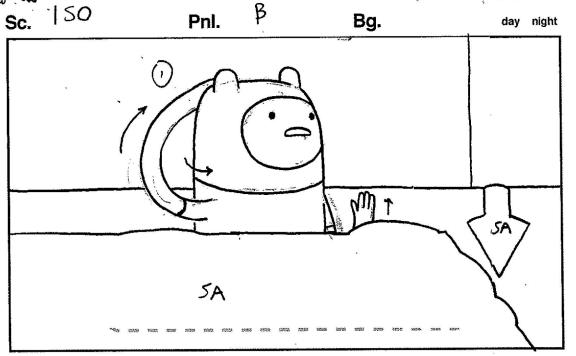
Bg. day night

April 150

Pni. A

Bg. day night

April 150



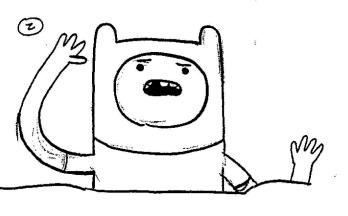
Dialog: Finn/ Uh yes.

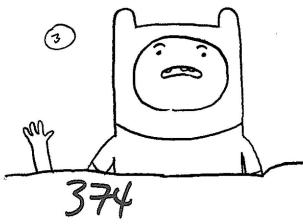
Finn/OAlthough I gotta say Othis whole thing seems rickety 3 as yoga balls.

Action:

Timing:

373





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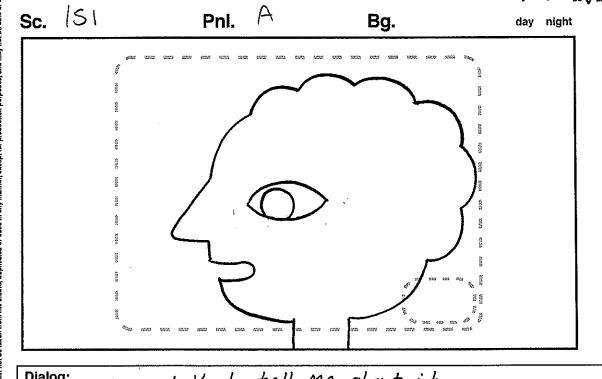
Page /88

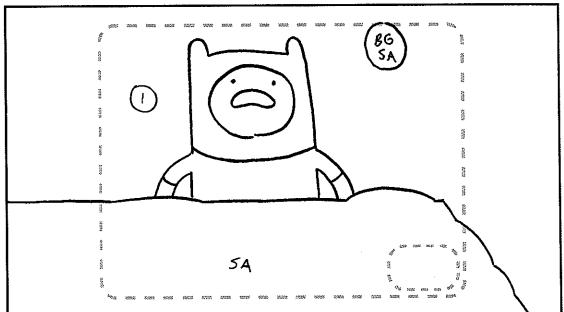
day night

 ∞

025

EPISODE #





Bg.

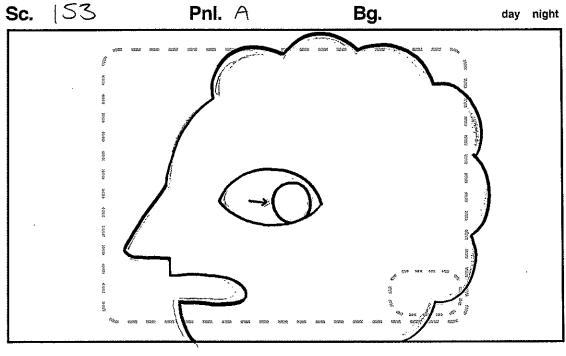
Pnl. A

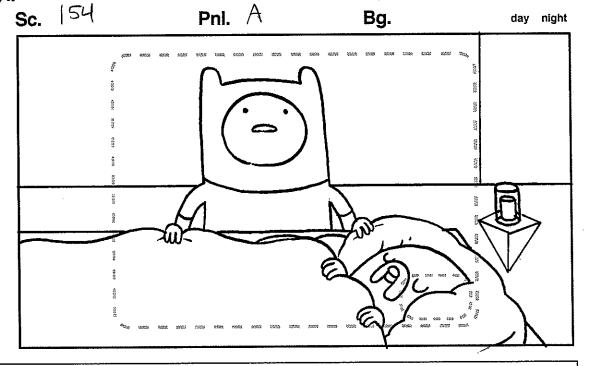
Dialog: Prismo/ Yeah tell me about it.	Finn! You tell you about it!
Action:	3
Timing	<u>A</u>

Timing:



Page 189





Dialog: Prismo/ I think he would blow up if I

did that.

(talking to himself)

Finn/ well any way here we go.

Action:

Timing:

377

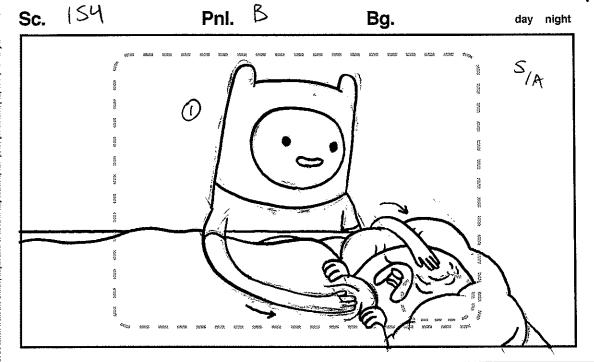
378

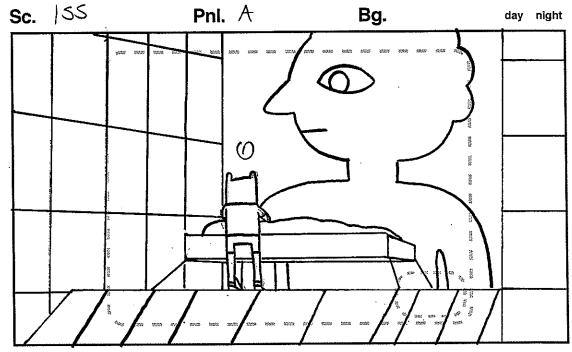
Production:

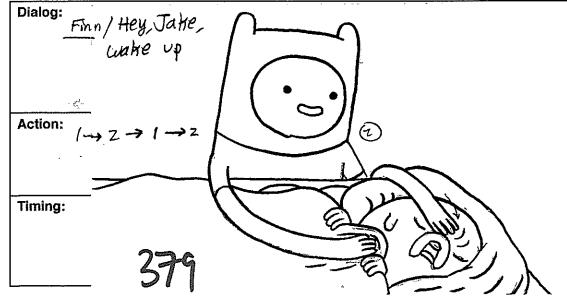
Ę

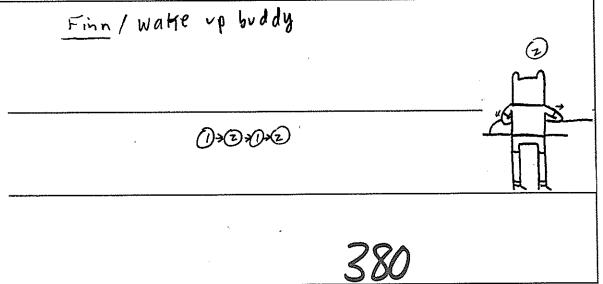


Page 190









1025-182

EPISODE #



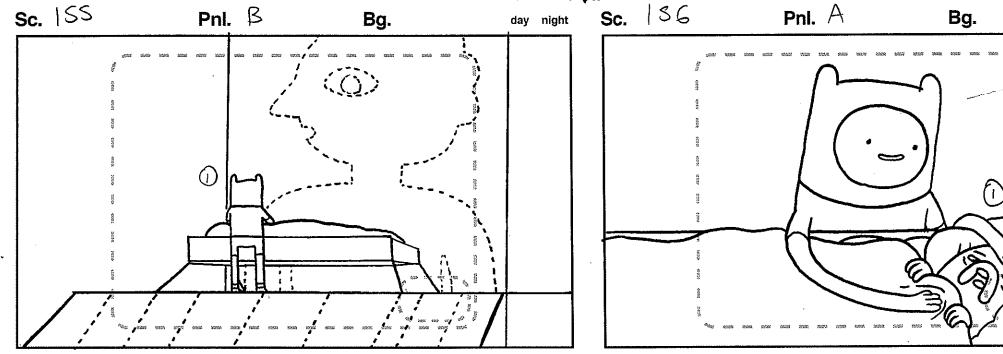
Page | 91

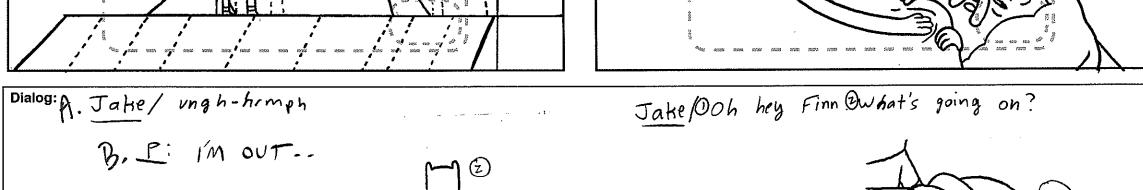
day night

 ∞

1025

EPISODE #





Action: - prismo disappears

- J. OPENS EYES.



Timing:

381

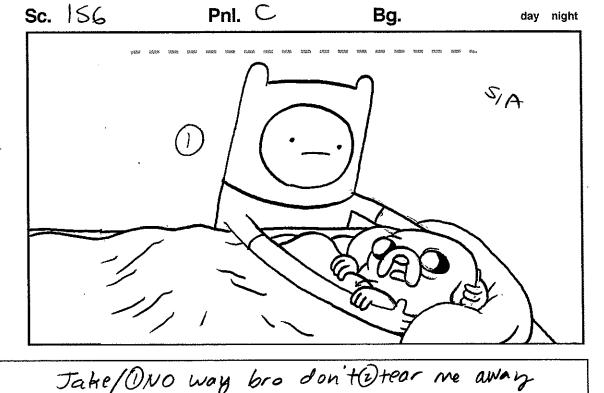
382



Page | 92

Pnl. B Sc. 156 Bg. day night SIA

Dialog:



Dialog:	Finn/ We gotta bounce.	Jake/ONO way bro a from pirvan		
Action:	-F. HOLDS J.			
Timing:		·		



Page 193

Sc. | S6 | Pnl. D | Bg. | day night

Sc. 156 Pnl. Bg. day night

Dialog: Finn/Sorry buddy we gotta go

Jakel wait nooo!

Action:

-J. STRUGGLES

Timing:

385

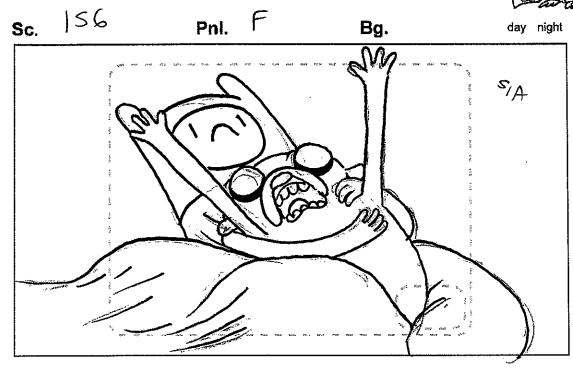
386

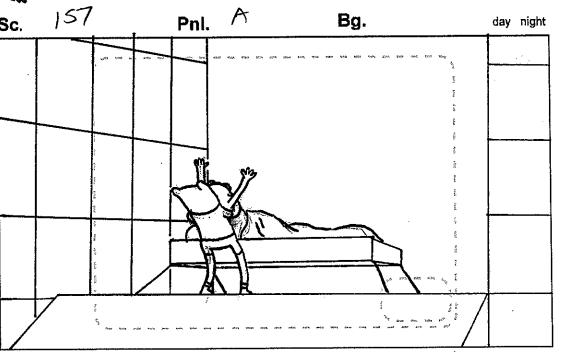
 ∞

25



Page 194





Dialog: Jake/(cont)-000!!--

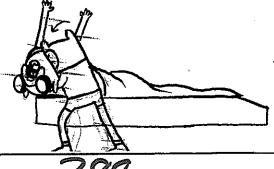
Jake/(cont) 000-11.

Action:

- J. STRETCHES OUT ARMS

Timing:

389



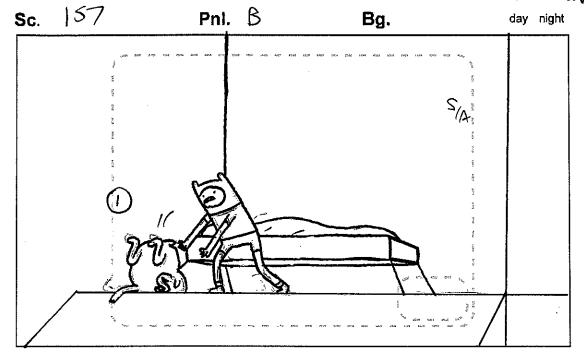
388

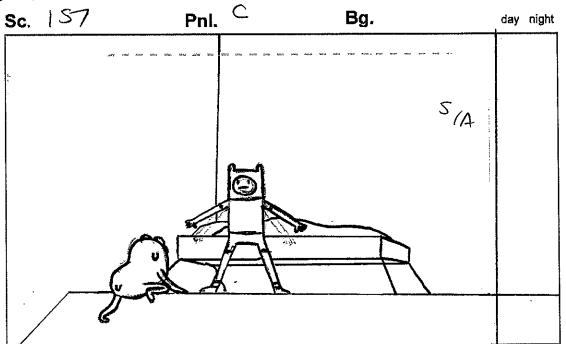
Production :

 \odot



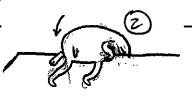
Page 195





Dialog: Jake / OOFF!

Action: _F DUMPS J.
ON THE GROUND.



- Finn blocking the bed

Timing:

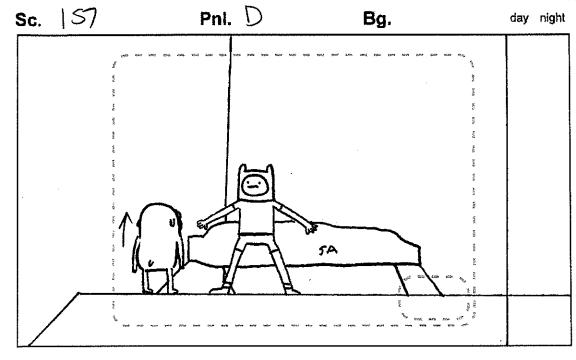
389

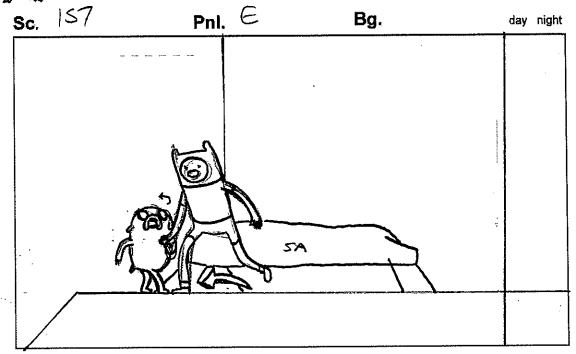
390

Production:



Page 196





Dialog: Jake/ I'm okay now.

Finn! cool-

Action: - J. STANDS UP.

- finn grabs Jake's hand run down stairs

Timing:

391

392

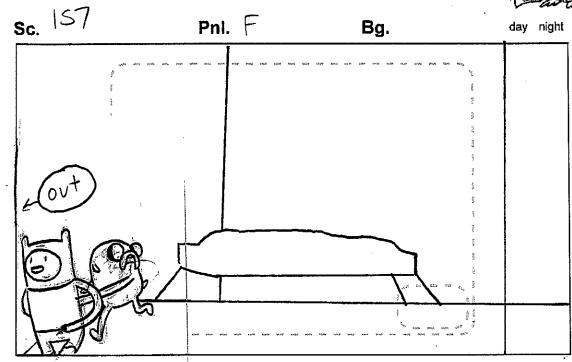
Production:

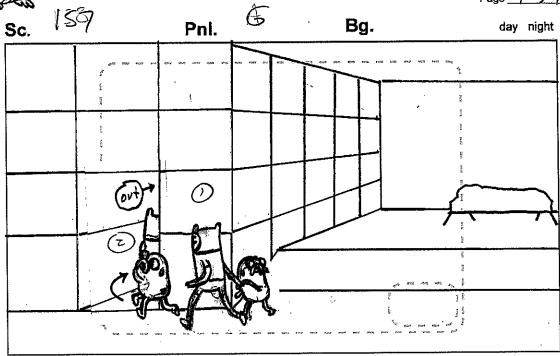
11

025-



Page 197





Finn / (cont) this way

Action:

TRUCK OUT

- F+J run around corner into hallway, AND OFFIS.

Timing:

393

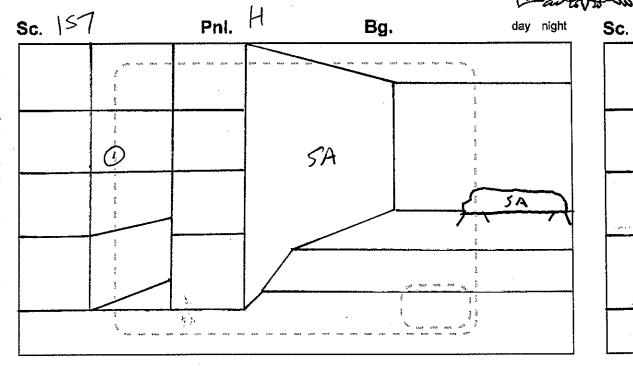
394

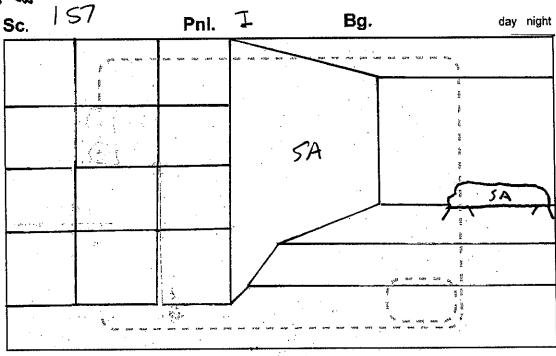
Production:

02



Page 198





Dialog:			Jake / (05) woa!		
Action: ha	ilway door	© 3			
Timing:	290			39/	

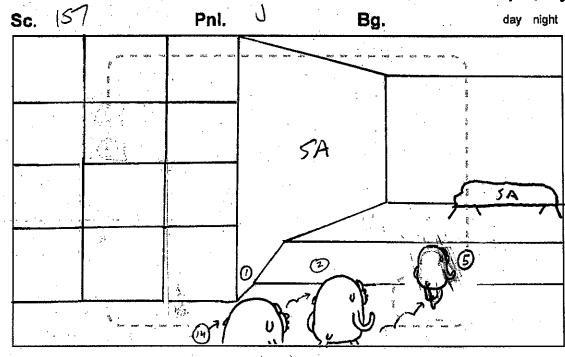
Production:

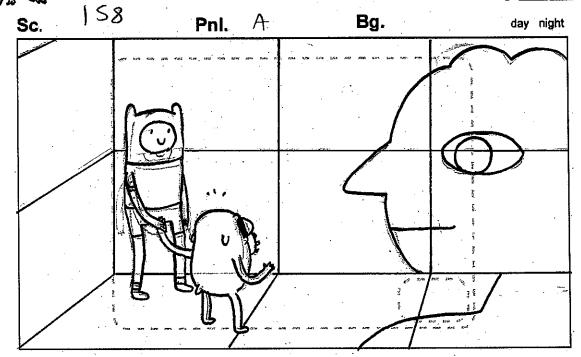
7. 80

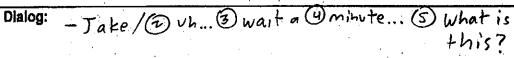
025



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Jake/ PRISMO!

Action: - J WALKS ON, S,

(SC. 96 FROM A
DIFFERENT ANGLE)

3 9 9

-INT. SECRET PASSAGE.

Timing:

397

398

Production:

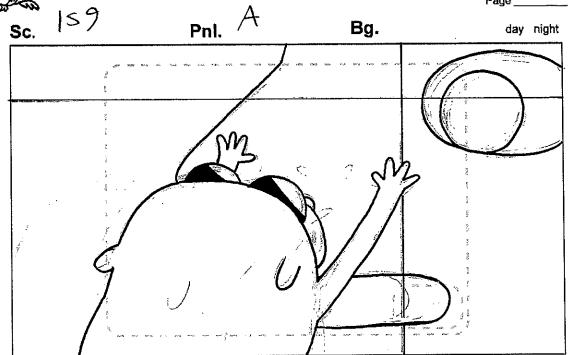
 ∞

1025



Page <u>200</u>

Sc. ISB Pnl. B Bg. day night



Dialog: Jake / You're alive!

Prismo/ Well not yet.

Action: - J. RUNS OVER TO P. AND PLACES HANDS ON WALL.

Timing:

399

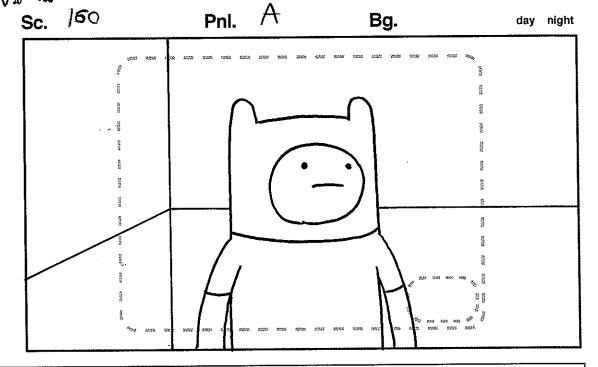
400

Production:

1025-182



Page 20.



Dialog: Prismo/ Finn, in a second you gotta --

Prismo (cont) /- stop yourself from waking up Jake.

Action:

-J. TURNS.

Timing:

401

402

Production:

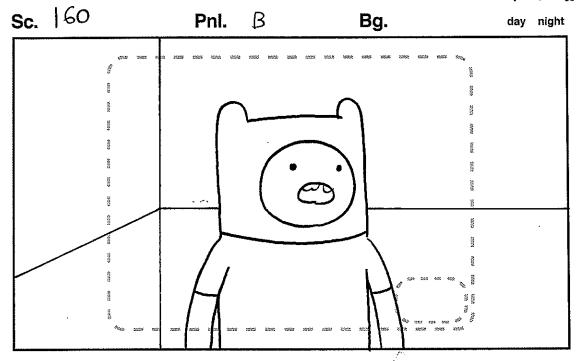


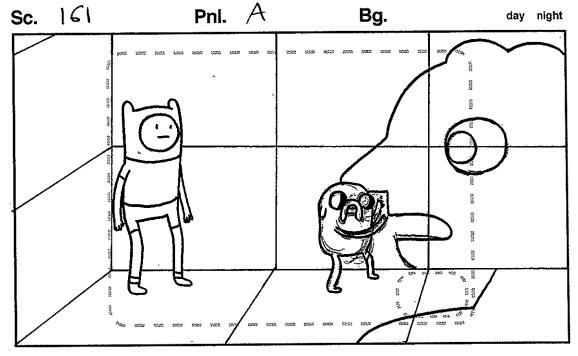
Page 202

~

025-

EPISODE #





Dialog:	Fine 1	Stop	my	who	7
	tinn/	7101	""	WNU	٠

Prismol shoot --

Action:

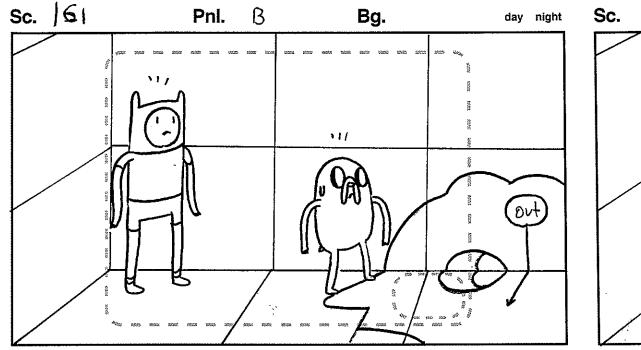
Timing:

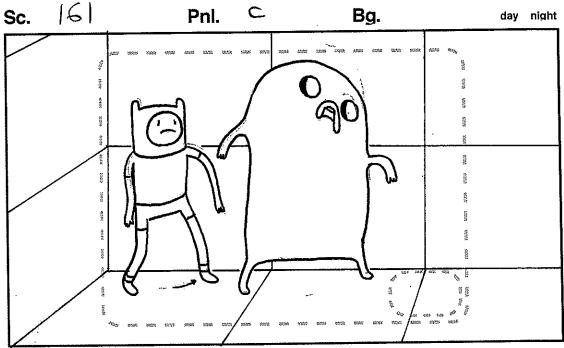
403

404



Page 203





Dialog:

Prismol - HIDE!

Action:

- PRISMO SUDES OFF WALL, ONTO FLOOR AND OFFIS. -J. STRETCHES.

Timing:

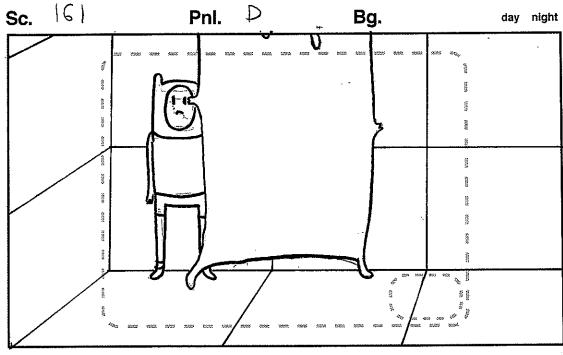
405

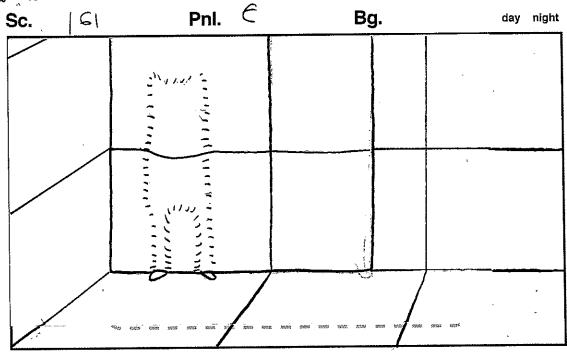
406

Production:



Page 204





Dialog:

Finn 2 (distance) / Hey did we get turned around somewhere? I feel like were lost.

Action:

- J. STRETCHES TO MATCH WALL AND HIDE FINN.

Timing:

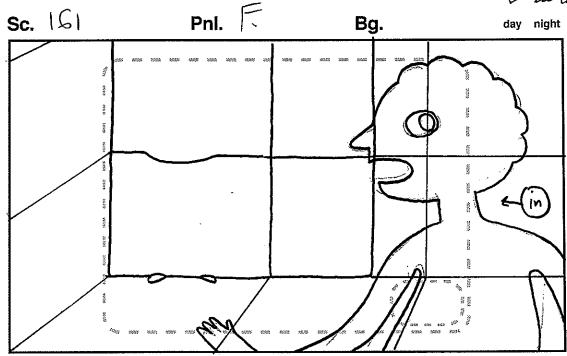
407

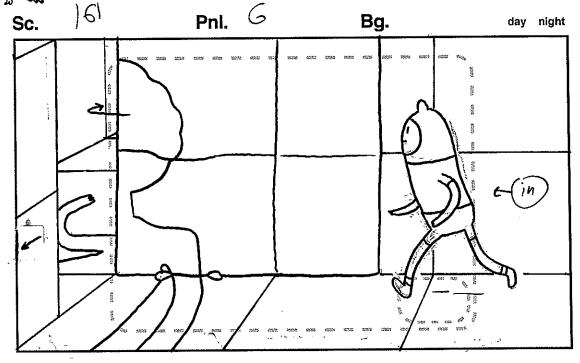
408

Production:



Page 205





Dialog: Prismoz/ No I was just stalling don't think about it

Prismo/ come on this way!

Action: - ANOTHER PRISMO SUDES ON/S

- wall opens up, prismoz goes around corner
Finnruns in

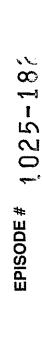
Timing:

409

410

Production:

102



Sc. /61 Pnl. H Bg. day night Sc. (6) Pnl. J Bg. day ni	20
	night
Dialog:	

Action:
-Finna runs around the corner
-Finna runs around the corner
-J. STARTS STRETCHING BACK TO NORMAL.

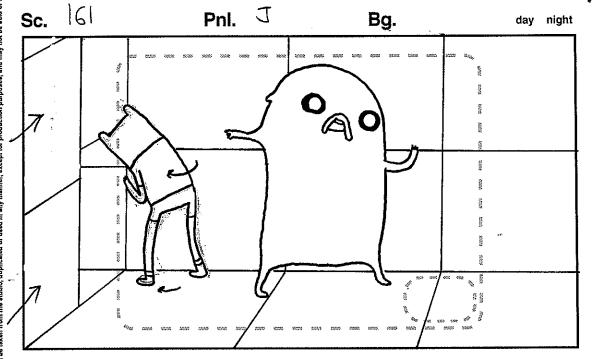
411

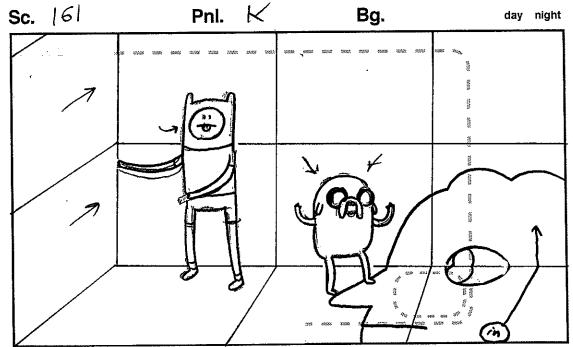
Timing:

412



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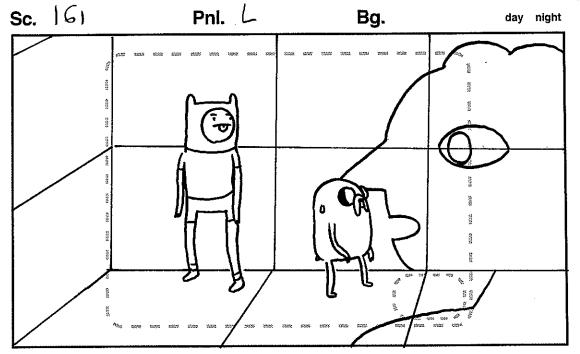
Dialog:	
<i>į</i>	
Action: _ finn peaks around corner as door closes	-prismo comes back an/s
Timina:	

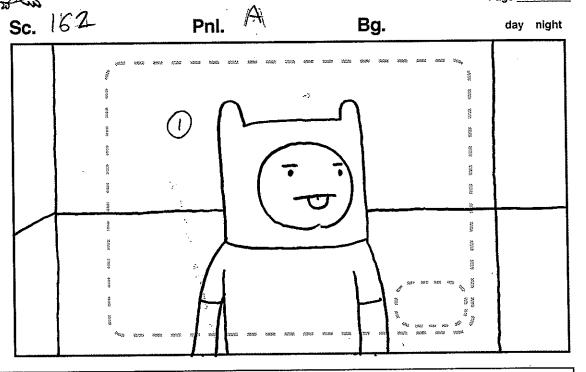
414

Production:



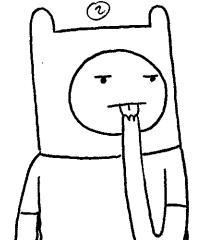
Page 208

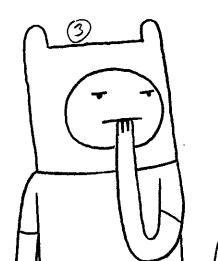




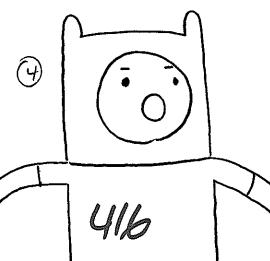
Prismol That who. Action: Timing:

Dialog:



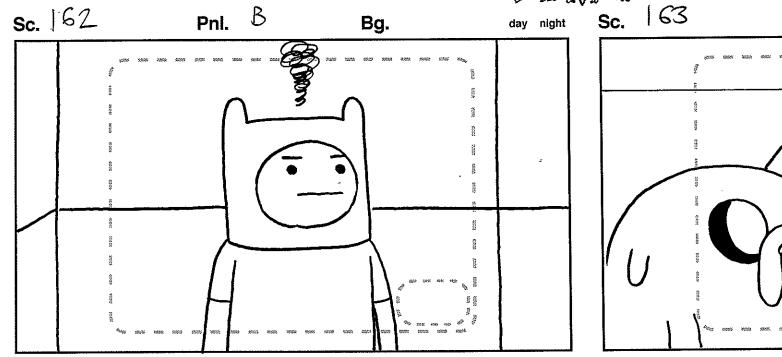


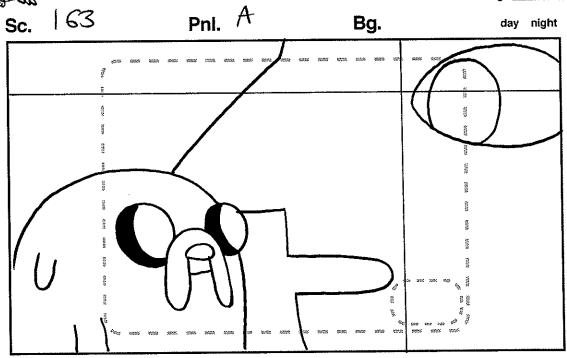
Finn MHOKAYY.





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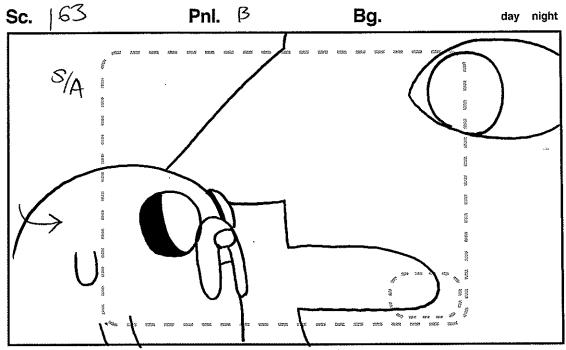


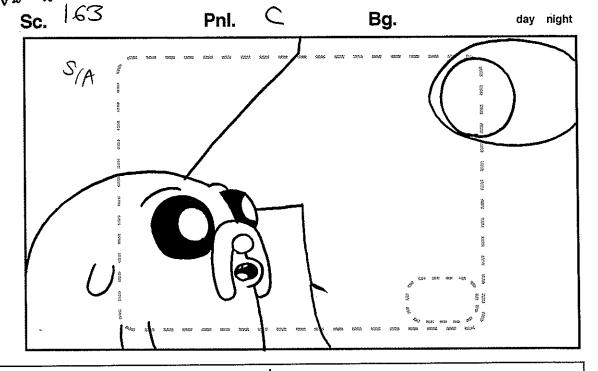
Dialog:	Prismol But wait. Jake.	
Action:		-
Timing:		

Production:



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Dialog: Prismol That means one of your alternate

REALITY INCARNATIONS will sleep for eternity to

Keep me alive.

I/ cool dude!

Action:

Timing:

419

420

Production:

5



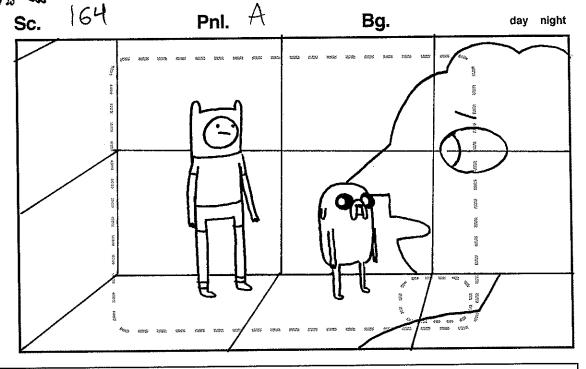
Page 2 []

Sc. 163

Pnl. Bg. day night

April 163

Pnl. Bg. day night



Dialog: Prismol OK but Finn, I'm not suse what'll happen if you confront yourself.

Prismo/ He might explode.

Action:

Timing:

421

422

Production:

11

025 - 1

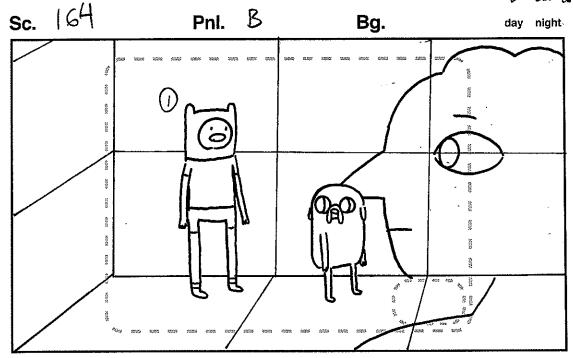


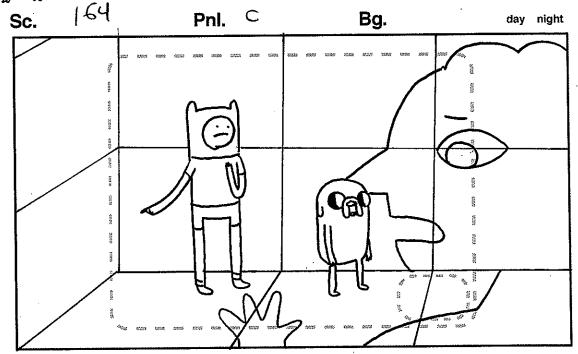
Page 212

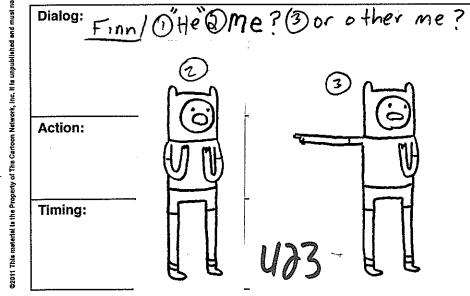
00

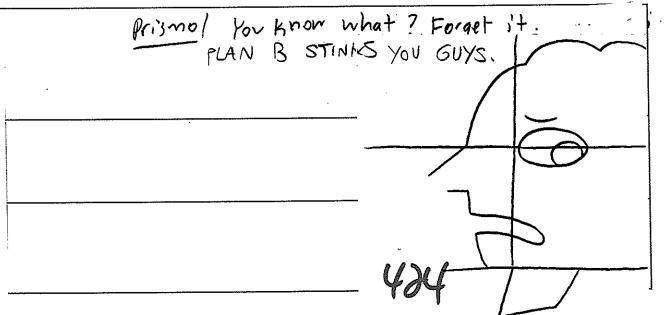
025

EPISODE #





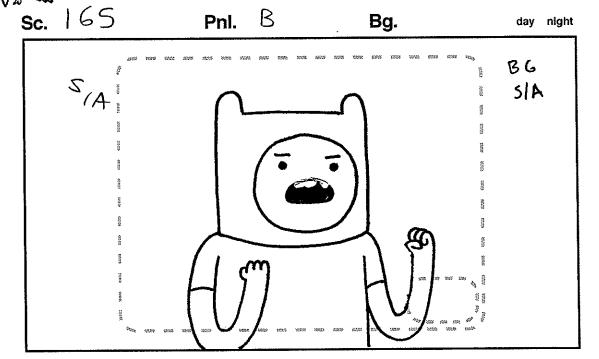






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Sc. 165 Pnl. A Bg. day night

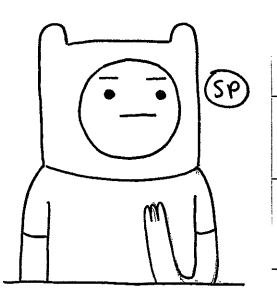


Dialog: F: SHUT it Prismo.

Action:

Timing:

472



F: HEROES RISK EVERYTHING
FOR THEIR FRIENDS...

426

Production:

L



age 214

Sc. 165

Pnl. C

Bg. day night

Sc. 165

Pnl. C

Pnl.

Sc. 165

Pnl. D

Bg. day night

BG

SJA

Dialog: F: Although I admit, You're more
JAKE'S friend than mine.

F: Sometimes you can think someone 15 tot-ally cool but you never become besties...

Action:

Timing:

427

428

Production:

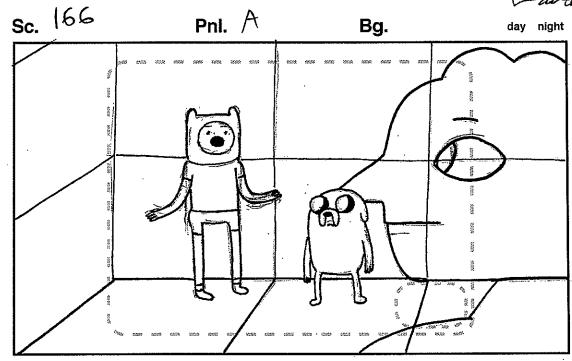


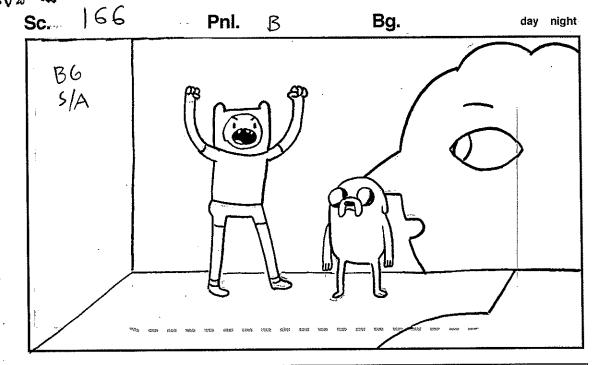
Page 215

. 8 -

1025-

EPISODE #





Dialog: F: and I don't know why that happens.

F: But regardless, let's do this!

Action:

Timing:

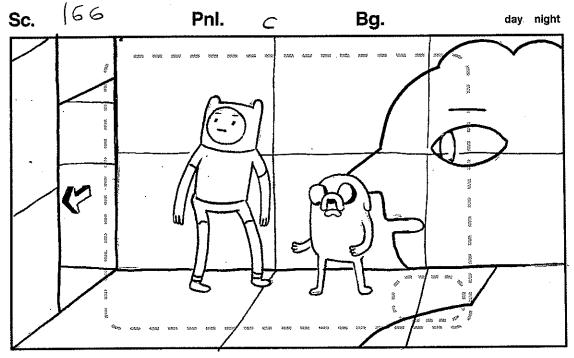
429

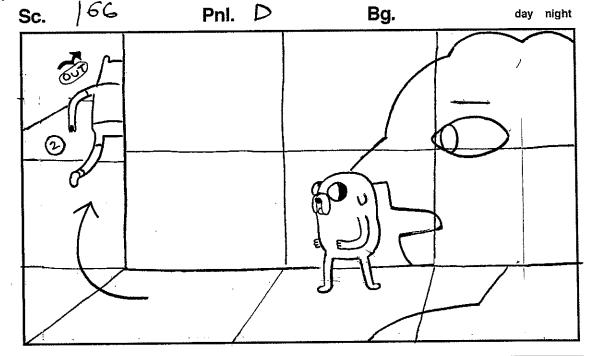
430



1025-18

EPISODE #





Dialog:	
---------	--

P: Thank you firm.

Good luck!

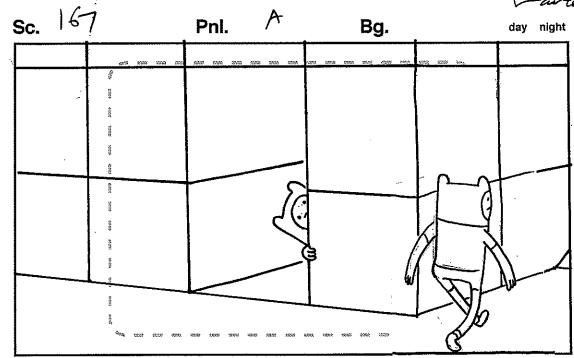
Action:

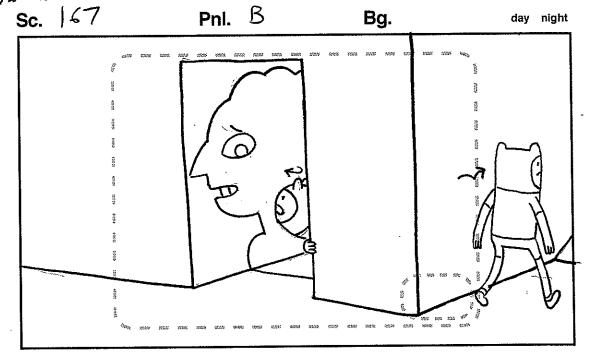
DOOR OPENS AGAIN

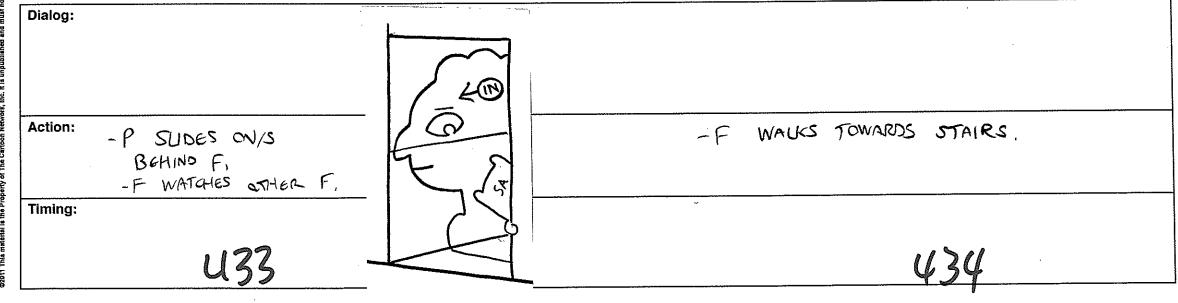
RUNS AROUND OFF/S

Timing:

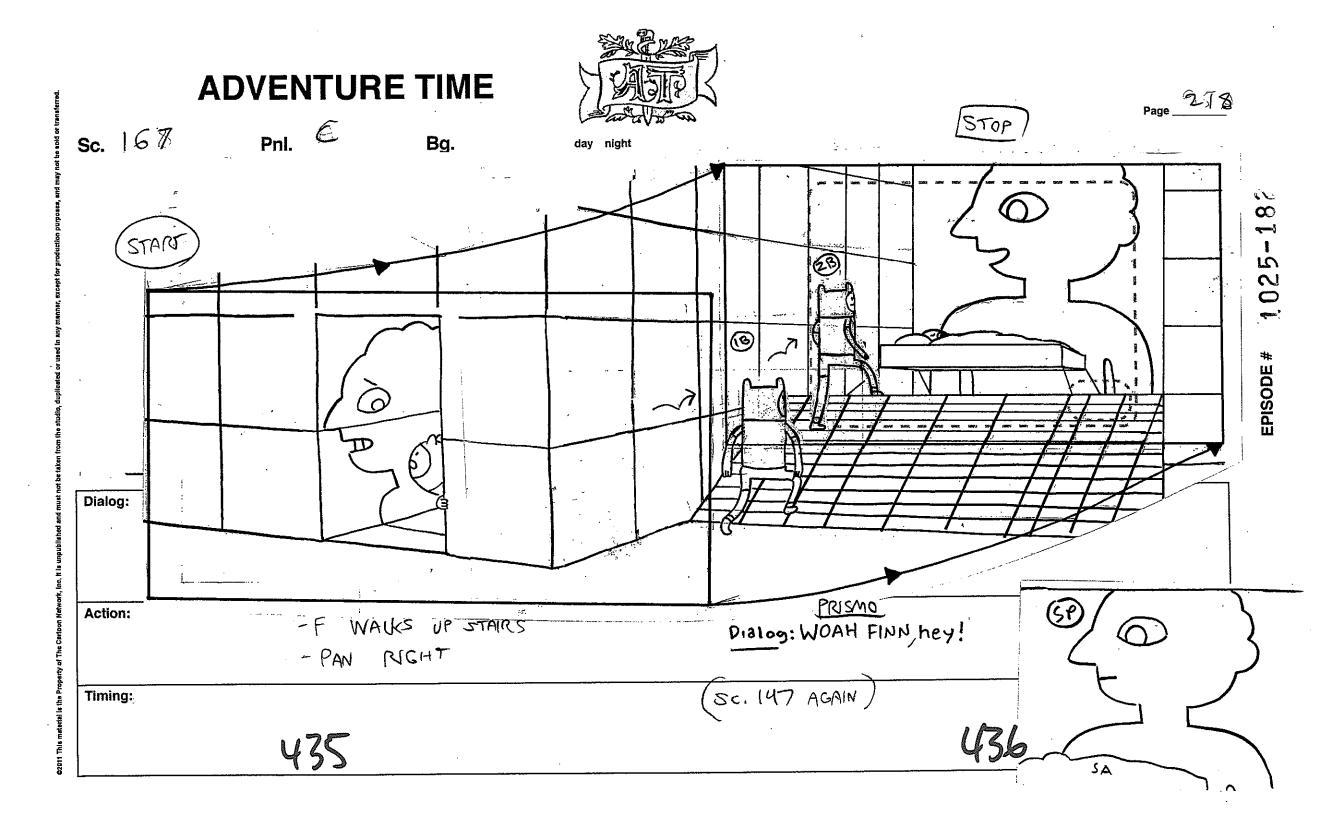






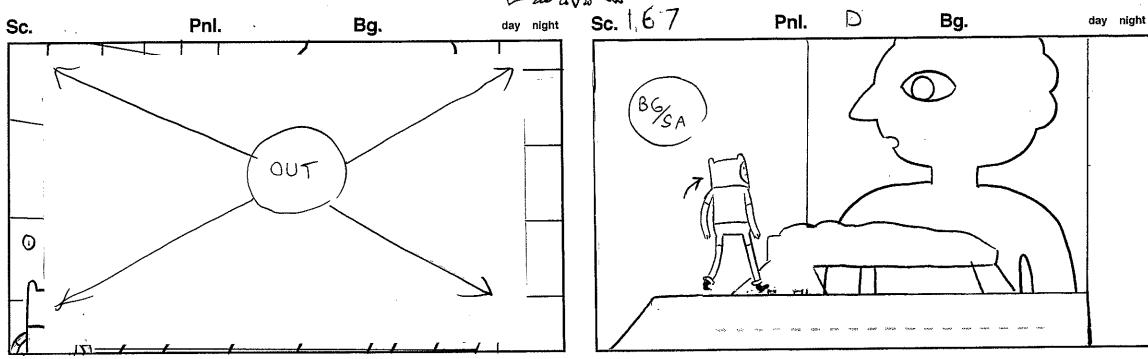


Production:





Page 219.



Prismol Are you gonna wate up Jate?

Action:

Timing:

437

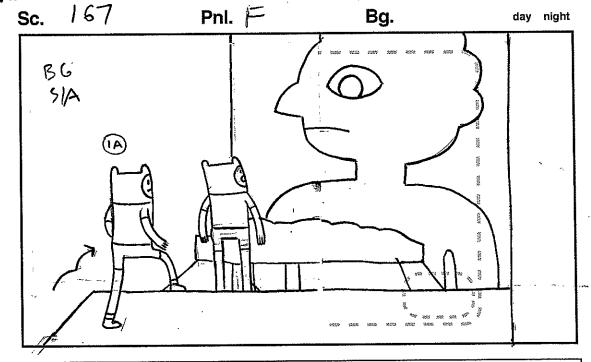
438

Production:



229

EPISODE #



Dialog: F: Yeah, is that gonna kill You though?

Action:

- 2Nd FINN WALKS IN

- 2 ND FINN WALKS UP BEHIND 1ST FINN,

Timing:

439

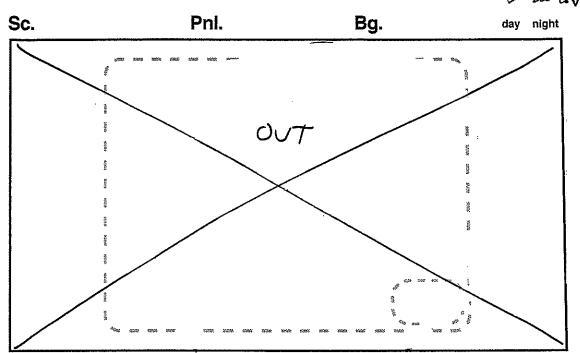
440

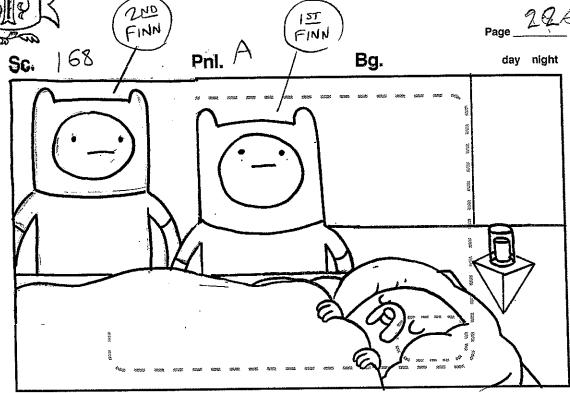


4. ∞

Ŋ

EPISODE #





Dialog:

P: (as) Plan Bright?

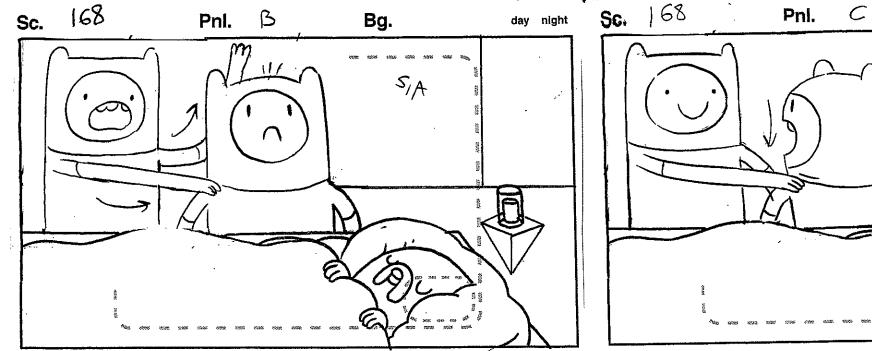
Plan Bright?

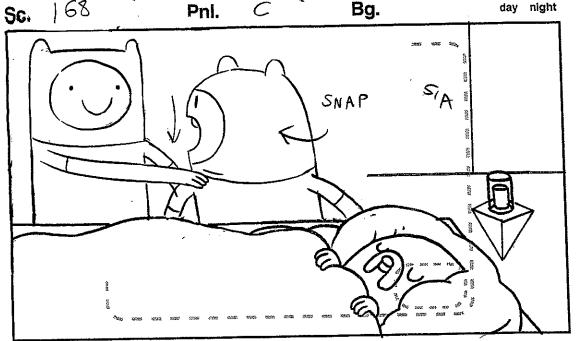
Action:

Timing:



Page 222





Dialog:

F: PLAN B!

P: F#Z: WHAT THE-

Action: - F#1 PUTS HAND ON FHZ'S SHOULDER.

-FH2 LOOKS BACK.

Timing:

443

444

Production:

1025-



223

Sc. 169
Pnl. A Bg. day night

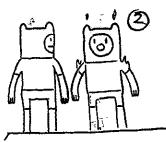
Sc. 169
Pnl. B
Bg. day night

Dialog:

E#1 Heeee e e --

Action:

- PRISMO IS TURNED AWAY



- F. SMEAR AND DISTORTS AS HE FLOATS INTO AIR. BEGINS GLOWING.

Timing:

445

446

- Logioni

 ΓU

20%



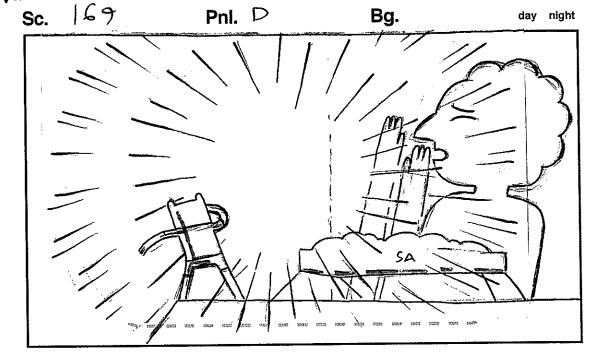
Page 224

Sc. 169

Pnl. C

Bg. day night

The state of the state of



Dialog:

SFX: POOM

Action:

- F. GLOWS BRIGHTER

-F#2 EXPLODES IN LIGHT.

Timing:

447

448

Production:

1025-18

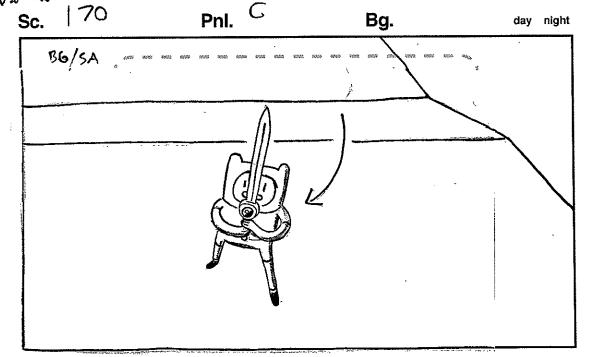
8

N 5

EPISODE #



226



Dialog:	
Action: -FINN GRABS SWORD.	- F LOWERS SWORD IN FRONT OUT FACE.
Timing:	
45)	452

Production:



Page 227

Sc. 17 Pnl. A Bg. day night

Sc. 172 Pnl. A Bg. day night

Sc. 172

Dialog:

FINN:

Dude.

PRISMO: Dude.

Action:

- P LOWERS HANDS!

Timing:

453

454

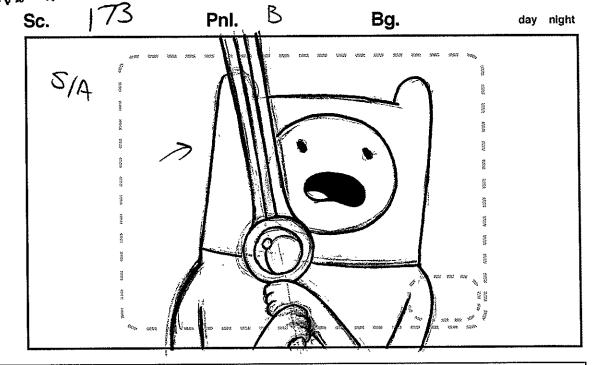
Production:

LS



Page 228

Sc. 173 Pnl. A Bg. day night



Dialog:

FINN: This is me?

FINN: This Sword is me?

Action:

Timing:

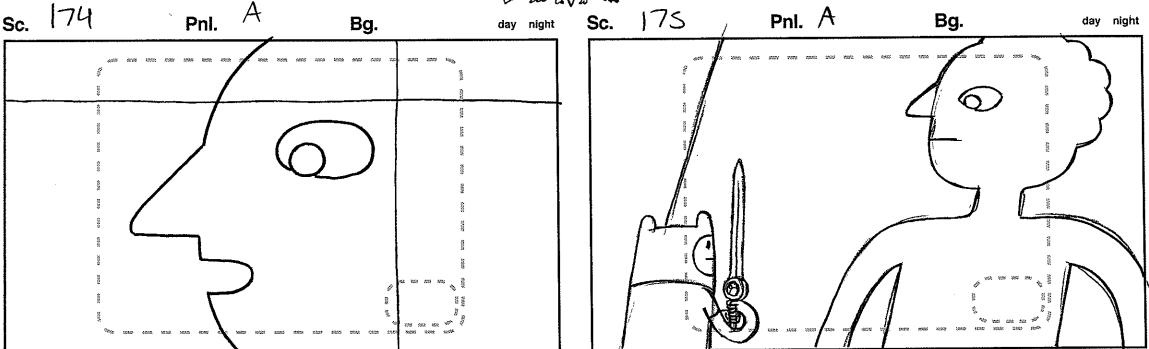
455

456

Production:



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PRISMO:	Finn Sword	, dude.
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Action:

Timing:

457

458

Production:



23P

Sc. 175 Pnl. C Bg. day night

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| Sec. 175

Dialog:

FINN: Oh my Glob.

F: Welcome back Prismo.

Action:

Timing:

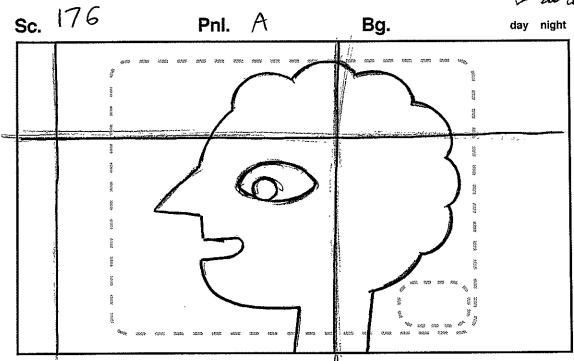
459

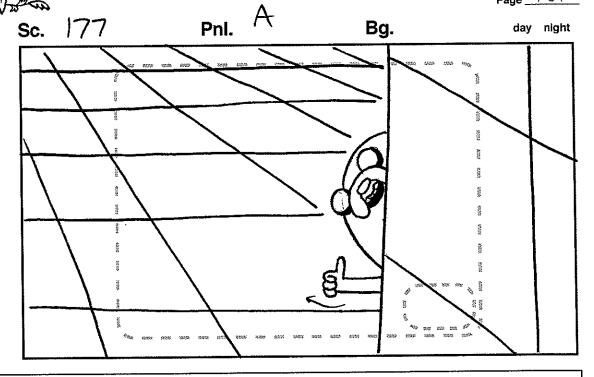
460

Production:



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Dialog:

P: Thank you Finn.

J: Welcome back Prismo!

Action:

-J. GIVES A THUMBS UP.

Timing:

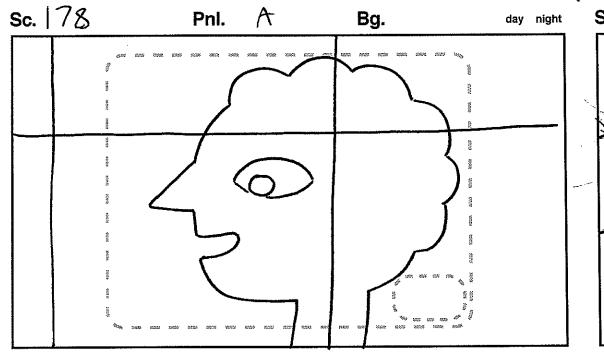
461

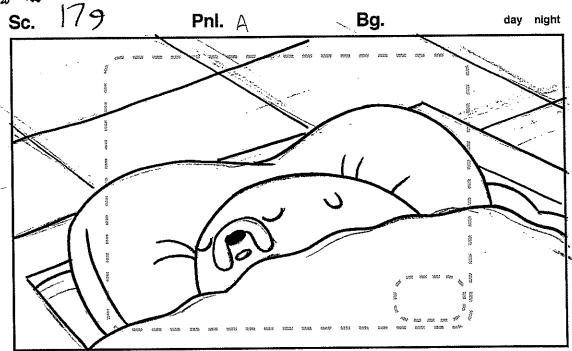
462

Production:



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Dia	log:
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P:

Thank you Jake.

Jake:

ZZZ

Action:

Timing:

463

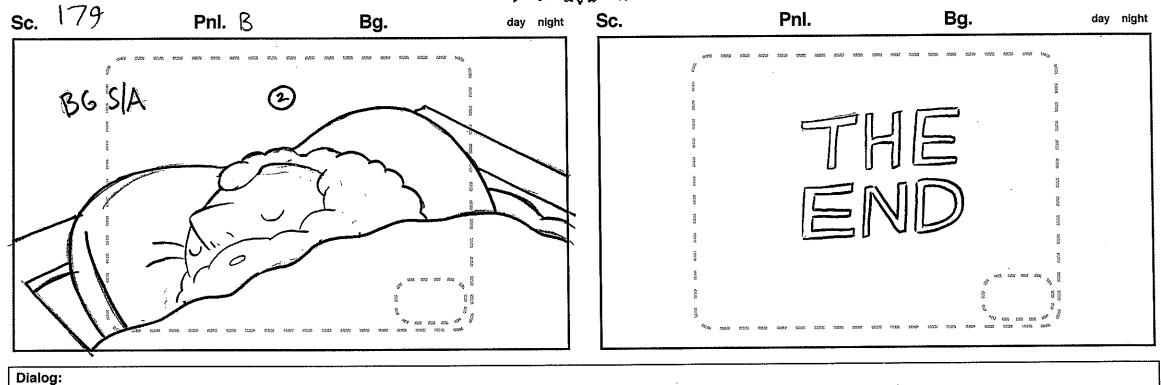
464

Production:

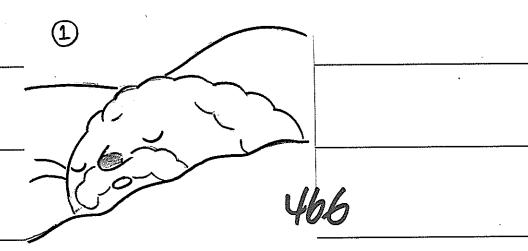
L



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Action: - JAKE TRANSFORMS INTO OLD MAN
PRISMO
Timing:



Production:

00